Wonderful! 289: I Need Strong

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[theme music plays]

Rachel: Hi, this is Rachel McElroy.

Griffin: Hello, this is Rachel Mc—whoa.

Rachel: Uh-oh. Is this a funny episode we're doing?

Griffin: No, I was just... Can I say something? I'm so worried about you.

Rachel: [laughs]

Griffin: So, I was thinking about you— No, honestly, I was thinking... My wife— Hi, this is Wonderful! It's a show where we talk about things that's good. Oh, sorry, you say the name of the show.

Rachel: [laughing] This is Wonderful!

Griffin: A show where we talk about things that are good, that we like, that we're into...

Rachel: You still haven't introduced yourself!

Griffin: I'm Griffin McElroy. I'm so worried about my wife!

Rachel: [laughs]

Griffin: And so, I was thinking about you and so I said your name instead of my own name. That's real, folks. That wasn't a skit or a sketch I'd do.

Rachel: I thought you were gonna do, like, a goof.

Griffin: No, not a goof. I'm so worried. My wife is sick, gang.

Rachel: Yeah.

Griffin: She's got a cold or something, it's the... It's probably what everyone else at Great Wolf Lodge, uh, has, um, because we were there last weekend and it was just elbow to elbow with a lot of tired parents and just sugar-jacked kids.

Rachel: Yeah. It's the end of summer, uh, for a lot of people and I think everyone wanted to close things out with a bang at the old Great Wolf Lodge. And there are pros and cons, obviously. A pro, uh, is that there is an arcade and our two year old doesn't really need money in the arcade to enjoy it.

Griffin: Yes!

Rachel: So he will go up and he will enjoy a game without ever having actually played it.

Griffin: Yeah.

Rachel: But he will touch every button in that arcade and then he will touch me and then we will both be sick and...

Griffin: Yeah, that is what happens.

Rachel: And then Big Son will get sick too.

Griffin: I try really hard in any kind of arcade environment, be it at Great Wolf Lodge or a David and Buster's to...

Rachel: [laughs] David and Buster's?

Griffin: ... to use the hand sanitizer stations as liberally as is possible.

Rachel: I know, it's smart.

Griffin: You are fighting against nature at that point, um... but great time, thank you for having us. New one up in Perryville, Maryland. Beautiful.

Rachel: Great facility.

Griffin: The magic quest... Great facility. The magic quest, uh, plotline is, uh... The production value's through the roof.

Rachel: Yeah.

Griffin: Had ourselves a great time. Just a hop, skip, and a jump away from our nation's capital, too. Which is... great for us.

Rachel: [laughs] We are not sponsored by Great Wolf Lodge.

Griffin: We would, though. Great Wolf Lodge, get at us. I've— I will do— I'll say anything. I will say whatever. Um, do you have any small wonders, my love?

Rachel: Mm... Uh, I'm gonna say... Uh, there is a kind of lollipop that is designed for sick children.

Griffin: Yes! Throat-ease.

Rachel: I don't know if it really has any benefit. I think there's honey in there.

Griffin: Who knows, man?

Rachel: I don't think there's a lot of sugar, because Big Son complains that they do not taste good.

Griffin: Yeah.

Rachel: But it does make me feel good as a parent to be, like, "Here's a lollipop! And..." [laughs]

Griffin: I think that it does— I think there is something about, like, the salivary kind of activation that happens there that is, like, is good for a sore throat...

Rachel: But I mean, then it could be any lollipop.

Griffin: It could be anything, right.

Rachel: But the fact that it says that it is for sore throats makes me feel like I'm doing something.

Griffin: Absolutely.

Rachel: And I like that.

Griffin: Yeah. Um, I'm gonna say... Uh, I mean, it's a pretty nerdy one, but Baldur's Gate 3. It's a game that is out that I've been playing a lot of, it's the one I told you about that's basically like Dungeons and Dragons, but a video game.

And man... It's good as hell and it's fun because, like, everyone... It's like a full zeitgeist situation, like, everyone's playing it and talking about it and it's like the biggest game, like, surprise out of nowhere, like, smash hit. Millions of people playing it and it's cool anytime that happens, and you can kind of surf the vibe a little bit.

Rachel: Yeah, you've been getting a lot of that lately, with the Zelda, too.

Griffin: Yeah! It's been great— I mean, it's been a pretty good-ass year for games, man. It's been, uh, I mean, just between Zelda and Baldur's Gate, it's been hot shit. And, like...

Rachel: That's what I've been saying.

Griffin: Yeah, Rachel's, like, really big in... You need a new game, honey. You do. Stardew Valley, I think, has...

Rachel: I fell off. You know, it's...

Griffin: Well, honey, you play it for... You played a lot of it. It's not that you fell off, you reached the end. A healthy terminus.

Rachel: You know what's sad, is I chose a partner and I had a child and then ended the game. [laughs]

Griffin: Yeah, you get... I mean—

Rachel: I was, like, "Well, that's everything. I guess I did all the stuff."

Griffin: I think maybe it's that you already have that IRL.

Rachel: Yeah, right?

Griffin: And so...

Rachel: I can't escape anymore.

Griffin: Well, but, I think that— I'm pretty sure there's, like, a statue you can give, like, ten thousand gold to and then your spouse and child go away.

Rachel: [laughs]

Griffin: And all of a sudden, you're a single farmer again, sort of just, like, you and the land and the adventures therein, without having to worry about, you know, packing school lunches and stuff like that. Because, like, that's real life, you know? I love it, but the land is the... I don't tend to the land in real life. That's what I do in Stardew Valley. You got to keep them separated...

Rachel: Uh-huh.

Griffin: ...I guess is what I'm saying.

Rachel: Uh-huh.

Griffin: You go first this week.

Rachel: I do! When you come up with a topic, do you think, like, "How is gonna be described in the episode description?

Griffin: I think about that sometimes, yeah. But that's not our problem anymore.

Rachel: I know, that's true. That's true. We have Editor Rachel to help us with that. Uh, but, uh this one's a tricky one. I'm gonna say, uh, the evolution of the Charmin bear.

Griffin: The evolution of the Charmin bear. Rachel's favorite toilet paper bear. Rachel's favorite toilet paper bear. That's easy.

Rachel: [laughs] I guess, yeah, that's a good name for it.

Griffin: Yeah.

Rachel: Um... You know these bears?

Griffin: I do. I don't need... I don't like them. I think it's a little gross. I think it's a little bit gross.

Rachel: Um, you wanna tell me more about that?

Griffin: Why I think it's a little bit gross?

Rachel: Uh-huh.

Griffin: It's... I don't need, um... these bears to describe the texture and feeling of this, um, toilet tissue on my butthole nerves or whatever...

Rachel: [laughing] Uh-huh.

Griffin: ... quite in the level of, like, scientific, anatomical, in-depth detail that they do.

Rachel: Uh-huh.

Griffin: I don't enjoy the go as a rule. I get in...

Rachel: [laughing]

Griffin: ...and I do what needs done in there and I don't, like, make a big production out of it?

Rachel: Yeah.

Griffin: Um, it's work. It's health. And I don't need a cartoon bear to be, like, "it's time that you do something for yourself. This toilet paper's gonna feel so soft and gentle on your bunghole. Go, um, you owe it to yourself to..." Like, I have so many other things in my life that bring me joy. Do not need a cartoon bear to describe this to me.

Rachel: I mean, one might argue you don't typically need a mascot to detail the purpose of the product, but... It makes it more fun, doesn't it?

Griffin: Yeah. No. Because, no...

Rachel: [laughs]

Griffin: Again, like, these cartoons have gotten so, like, raw in, uh, in the advertising space. I feel like I've seen a bear wipe its own ass with toilet paper and I'm just, like, over here trying to watch, you know, my stories.

Rachel: Uh-huh. [laughs] Can I tell you more about the bears?

Griffin: I can't say the name of any television shows because they're all struck or whatever. So I have to just say my stories.

Rachel: No, typically you would have lots of stories to talk about. Yeah.

Griffin: Yeah, for sure, for sure.

Rachel: Uh...

Griffin: Is the Charmin bear commercials a struck project? Let me get in touch with my local SAG after, uh...

Rachel: I, you know?

Griffin: ... chief.

Rachel: I did, I was curious about that. I mean, there are— Here's the thing, they are characters, so somebody's writing that.

Griffin: Someone's writing the Charmin bear commercials.

Rachel: Um, but I don't know that there's any new projects...

Griffin: I'll risk it. I'll risk it for the biscuit.

Rachel: Okay, so Charmin. Charmin, before the bears, it was Mr. Whipple.

Griffin: I do remember him.

Rachel: Yeah.

Griffin: He was coy in a way I appreciated.

Rachel: Yeah, I guess that's true! He wasn't, like, "This feels good on my butt."

Griffin: "My butthole feels great— My butt— My raw, chapped butthole..."

Rachel: [laughs]

Griffin: "...is being healed in real time by this incredible paper. Now watch me use it."

Rachel: Um... Yeah, so Mr. Whipple was kind of the previous spokesperson and then in 2000, the Charmin bear replaced Mr. Whipple. This was an illustrated bear, um, there was a... Proctor and Gamble had an agency they worked with, um, and they had an actual illustrator named Joanna Quinn hand draw these bears.

Griffin: Okay.

Rachel: As the evolution of the bear continued, this turned into a 3D animation. Uh, so we do not get the hand drawn bear anymore.

Griffin: Now we get the graphic, sort of, Veggie Tales-esque depictions of, uh, of bear hygiene.

Rachel: Uh, there are— So there are different kinds of bear and this is when I got kind of into it.

Griffin: I did actually— I did know that. I did know that there were different bears.

Rachel: There are blue bears for Charmin Ultra Soft family and red ones for Charmin Ultra Strong family.

Griffin: Oh, that's interesting.

Rachel: Uh-huh.

Griffin: I don't like that Charmin makes me choose.

Rachel: Yeah, who walks down the aisle and says, "I need strong." [laughs]

Griffin: Yeah! [laughs] I go really, really, really crazy.

Rachel: Soft may work for some people. I need strong.

Griffin: It's like I'm sanding down, uh, a two-by-four down there and I need something that can keep up with the friction.

Rachel: [laughs] Um...

Griffin: I cannot believe this is the topic you have brought to the table today.

Rachel: I— So, when— My parents always tell the story of when I was a kid, how much I loved the Snuggle bear?

Griffin: Yeah, different. Way better, sort of, mascot on a, sort of, ethical, moral level.

Rachel: I don't— See, I think I am kind of the ideal audience for these cartoon bears. Because for me, I'm like, "Oh, what a cute bear!"

Griffin: But you don't think about the actions that the bear is doing.

Rachel: No!

Griffin: Okay.

Rachel: No, um... And I think most people are probably like that.

Griffin: Not me. I've seen the way that these bears sort of gyrate on a tree in a way that is, like, incredibly vulgar.

Rachel: Yeah, no. I mean, they do seem to get kind of graphic.

Griffin: Yes!

Rachel: Uh, there is a point later in the evolution where they show, like, little pieces of toilet paper stuck to the bear's butt,

Griffin: Yeah! Hey, let's talk about that. Why do you— Why— Hey, fucking, Don Draper? Why did you decide that that's gonna move paper? Why did you decide that? Because it's not anything I think I want to see on my television set.

Rachel: They have done a lot of things to endear these bears, uh, to our population. Um... Several years ago, uh, the bear originally appeared in broadcast sports and then they started bringing it to skate fairs and festivals?

Griffin: Hold on. Back up. The bear started to appear in broadcast sports? Like, the cartoon bear?

Rachel: Sorry, broadcast spots!

Griffin: Okay. I'm so glad you've clarified that because I was just imagining, on my Thursday night football...

Rachel: Yeah, I misspoke.

Griffin: ...that the toilet paper bear charges the field and everyone's like, "We got to get the fuck out of here."

Rachel: [laughs] No, this... Broadcast spot.

Griffin: Okay.

Rachel: Apparently, at festivals, they would bring a large, like, mobile porta-potty situation?

Griffin: Terrible. Aren't all port-a-potties... It's the large there that I'm confused about, not the mobile.

Rachel: It was a... It was a 32-foot truck with 12 restrooms.

Griffin: That's... Okay.

Rachel: And they would have somebody dress as the Charmin bear and dance around to entertain the crowd.

Griffin: I... I want to spend a few minutes inside the mind of the person in that suit. I think the mascot arts...

Rachel: Right.

Griffin: ... are a...

Rachel: What are the gestures...

Griffin: ... a dying art form...

Rachel: ... that this poor person has to do?

Griffin: Exactly. I think that you have to— To get inside the mind of a cartoon character is a challenge and I respect the craft of it. Except this one. I'm allowed to say that this one is bad and anyone who's like... Because you can't touch your butt! There might be people, like, children watching! You can't, like, take the toilet paper and go, like, eugh! Like... dip on down there and go, like, "Like this! Mm, feels so good, right? Right, my children?"

Rachel: Or do you, like, pretend that you have to go to the bathroom and is that the thing?

Griffin: Yeah! I don't want to think about that, because you could be in distress inside the suit! That is always... As a former mascot, myself, I am always looking for signs of distress from the person inside the suit. And if I see them you know, crossing their arms over their crotch or holding onto their butt cheeks together, I will think, like, that person needs to be relieved in more ways than one.

Rachel: Uh, in 2003, the Guardian did a story. Charmin created a children's story book featuring the bears called The Adventures of Charmin the Bear, uh, which was four stories focused on the bear being soft, comfortable, and strong.

Uh... Proctor and Gamble said, "The production of the book helps to really bring our Charmin the Bear character to life and into the family arena whilst providing a positive benefit of encouraging parents to read with their children."

Griffin: Huh.

Rachel: [laughs] See, really what we're trying to do is improve literacy here at our toilet paper company. This is all been run up, though, to what I really want to talk about, which is that there are names and personality traits for each bear in the family. And you can find out all about this on their website.

Griffin: Okay.

Rachel: Uh, it's set up kind of, like, contestants on Bachelor in Paradise.

Griffin: It does look a lot like that.

Rachel: They have a picture of each bear, uh, the bear's name, nickname, likes, dislikes, fun fact, and best feature. Uh, and it's the whole family. So there is a patriarch, Leonard, whose nickname is Lenny. His fun fact is that he holds the world record for longest bathroom break.

Griffin: That's rough. That's— And also, probably not true.

Rachel: Uh, his partner Molly. Her nickname, Mom.

Griffin: That sucks.

Rachel: [laughing] Her fun fact, "My self-care is stealing a little me time on the toilet."

Griffin: It's all they have, then.

Rachel: Isn't that so grim?

Griffin: It's really grim, all of this is, so far.

Rachel: Uh, there is, uh, Bill, nicknamed Billy. Uh, his likes include making TikToks from the can.

Griffin: Banned! You're off the platform! You can't do that!

Rachel: What— And they have, like, little poop emojis next to him. Like, he's what the teens want, you know? With the TikToks and... you know? Billy's an icon for the teens. Uh, and then he has a younger sister, Amy. Her nickname is Favorite Child.

Griffin: That's— That sucks, guys!

Rachel: Creates kind of an interesting dynamic within the bear family.

Griffin: Well, okay, if you had two kids and one of them, exclusively, just, the only thing they were known for was making TikToks on the toilet, I think the other one, by default, would be the favorite child.

Rachel: And then there's the young little guy. This is the Griffin McElroy of the bunch and I say that because he is wearing glasses.

Griffin: Yeah, that's only fair.

Rachel: Uh, his name is Dylan. Uh, and his best feature is his squeaky clean keister.

Griffin: Gross! I don't want to know that about Dylan! Or anyone!

Rachel: Those are the Charmin bears.

Griffin: Why did you bring them?

Rachel: Uh, I mean, one, they're cute bears.

Griffin: Great.

Rachel: Two, I love when a company goes really hard on their mascots. Uh, I mean, you talked about Grimace the other week.

Griffin: Right.

Rachel: It's like, when they create a backstory and, like, some likes and dislikes, and they really try and turn them into something that the public wants, you know?

Griffin: Yeah. Seems like Charmin did that in the span of about two and a half minutes with their bears. Like, "What do they like?"

"Shitting!"
"Uh... And?"

"Classing up ofter ch

"Cleaning up after shitting!"

Rachel: [laughs]

Griffin: "Okay, but what do they do?"

"Bathroom!"

"Right, but what else are they all about?"

"Clean butt? Clean butt? Yes, good."

Rachel: Yeah, it's... I mean, I don't typically like, you know, bathroom

focused humor.

Griffin: Right.

Rachel: Uh...

Griffin: But this isn't humor. This is a service.

Rachel: This isn't humor and I like bears.

Griffin: Right, sure. You do like bears.

Rachel: Mm-hmm.

Griffin: Can I steal you away?

Rachel: Yes!

[ad break]

Griffin: I got kind of nervous earlier when you were, like, "There's this type

of lollipop," because I thought you were about to chomp my flavor...

Rachel: Ohh!

Griffin: And what a flavor it is, because today I would love to talk about

Chupa-Chups. Chupa-Chups!

Rachel: Okay, so I noticed you started saying "chups."

Griffin: Chups, yes.

Rachel: I feel like the other day you...

Griffin: This is the pronunciation that is correct.

Rachel: The other day you were saying something different.

Griffin: I've said so many different... In the UK, they call them Chuh-puh-

chuhps.

Rachel: Oh, they do?

Griffin: I believe that's correct. I believe I didn't just make that up. Um, sometimes I call them Chupa-Chips, but they are Chupa-Chups, is the name of the product. Uh, it is a Spanish product, which I did not realize, but it is of the verb "chupar" which is Spanish for "to suck." Um, so that tracks. That makes sense.

Rachel: Okay.

Griffin: Um, when I was in college, I went through a went through a big Chupa-chups phase, as everyone does when they experiment in college...

Rachel: [laughing] Uh-huh, uh-huh.

Griffin: ... with lollipops. I am a big candy fan, which everyone who listens to this show at any kind of level probably knows. And I don't think there's a better candy delivery method than the lollipop. Um, you get sort of max flavor without filling your belly up with a bunch of, like, candle wax or whatever.

Um... Your hands don't get sticky, which is ideal, um, because of the stick. Uh, the issue is that most lollipop brands have some sort of fatal flaw, I think we can all agree. Like, Dum-dums are too small and also, like, I would say about 70% of Dum-dum flavors are kind of gross?

Rachel: Yeah, yeah, yeah.

Griffin: Like root-beer, not great. Butterscotch, actively pretty yucky.

Rachel: Uh-huh.

Griffin: Um... Dum-dums, so, too small. Uh, Blowpops? Nobody wants the gum in the middle. It's not good quality gum, it's actually pretty bad quality gum.

Rachel: Yeah, same with Tootsie-roll pops.

Griffin: Same with Tootsie-roll pops, same deal. Those big suckers they sell at the grocery store?

Rachel: Oh, God.

Griffin: Those are ball-gags for your mouth which some people like for...reasons.

Rachel: Other reasons.

Griffin: Other reasons, but not when you're just trying to have a little bit of lollipop time. But the Chupa-chup is perfect. It's 12 grams of candy, the perfect amount.

Rachel: [laughs]

Griffin: On a stick that doesn't get all gross like wet toilet paper when you, you know, get your saliva on it.

Rachel: Yes!

Griffin: There's no unnecessary filling and the flavors of a Chupa-chup are out of this world, leagues, streets ahead of the rest of the competitor. I'm talking about, man, the transcendent strawberries and cream dual flavor. Most Chupa-chups have, you know, two flavors sort of on, uh, on either side of the thing. And the strawberries and cream is just the best. I watched a, uh, How It's Made, uh, about Chupa-chups...

Rachel: Oh!

Griffin: ...and, uh, they just take, like, two big ropes of candy that they combine and then it scoops a little ball out of them and then it puts the stick in and... The stick has a little divot in it, you know? And that's because then the candy sort of molds into that divot so that they candy doesn't come off the stick. It's, like, adhered onto it because it goes into the stick a little bit.

I thought that was really interesting! Uh, they got... Watermelon is very good. There's a raspberry vanilla Chupa-chup that is, like, amazing. There is a cola flavored Chupa-chup that is probably my favorite cola-flavored, um, like, candy stuff that is out there. I may have gotten... When we were at Great Wolf Lodge, our son, our young son, got, like, a cup of Chupa-chups from the bulk candy. And I was, like, "Oh, I remember these! I wonder how they hold up?"

The answer, extremely well. They're very, very good. And so I got, like, big bucket delivered to our house, of Chupa-chups. There's some cola-flavored ones in there, I'll hook you up, because it's the shit. I think you're really gonna like how it feels. Um, the flavors are amazing. The size is perfect. Uh, and, it scratches the itch for me better than any, sort of, hard candy substitute, uh, possibly can.

So, Chupa-chups was founded by Enric Bernat, uh, who owned an apple jam factory and he had the idea to make candy there and all the investors for the factory were, likee, "Nope!" And they dipped. Um, but in 1958, he went through with starting this company,

Chupa-chups, where he started to, uh, sell striped bonbons on a stick for one peseta each.

Uh, this is a currency that is, as far as I can tell, no longer used. And so I don't know what the conversation rate is. But that seems like a pretty great deal to me!

Rachel: [laughs]

Griffin: Um, within five years, Chupa-chups were being sold in 300 thousand stores. Uh, clever marketing technique, he instructed shopkeepers to keep the Chupa-chups right at kid-level, right next to the till. And so, you know, their little grabby hands could get at them.

Rachel: It's a very, like, attractive looking sucker, you know?

Griffin: It is a very attractive looking sucker. I'm gonna talk about that, because this is my favorite thing about Chupa-chups that I did not know 'till I did this research on this article. Uh, by the '70s, the brand went international. It was spreading all over east Asia and Australia and then it finally came to North America in the '80s.

The only sale numbers I could find for Chupa-chups are, like, 20 years old. But in 2004, they were selling four billion lollipops in 150 countries around the world. Huge deal, Chupa-chips. Chupa-chups are a very appealing looking candy, right? The size, again, ugh. Perfect. It's exquisite.

Rachel: [laughs] Uh-huh.

Griffin: The wrapper, very colorful, very striped.

Rachel: Yes!

Griffin: And then you get that logo that is, like, this elegant, sort of playful, Wonka-esque...

Rachel: Exactly, yeah.

Griffin: That logo was designed in 1969 by Salvador Dali.

Rachel: Oh! That makes so much sense! I mean, it doesn't make sense, but, like, thinking about the style of it does.

Griffin: It's wild to me! What is even wilder is that Dali came up with the idea to put the logo at the very center of the wrapper so as a result, it would always appear at the top of the lollipop instead of on the side.

Rachel: Yeah. That's so smart.

Griffin: So, when you're looking at, like, a carton of these bad boys, all standing up, their beautiful logo being presented proudly, like some sort of banner unto the winds, which, by the way, Chupa-chups also famously, very difficult to open because they are, sort of, double wrapped and then sort of heated so that it adheres on and stays factory fresh for a very long time. **Rachel:** Yeah. I had a moment in Great Wolf Lodge where I purchased these things...

Griffin: Yeah.

Rachel: And, of course, Gus wanted it immediately and I was, like, "Oh, my God. How am I gonna get this open?" And I started looking nervously around the store for some kind of device to open it.

Griffin: You don't need that.

Rachel: Yeah, you like... turn it.

Griffin: There's a little tag.

Rachel: Oh, there is?

Griffin: Oh, yeah, you turn it and there's, like, a little either black or red tag at the bottom of the pop stick. I don't know why we started calling them that.

Rachel: I mean, that's what Henry called them,

Griffin: Henry called them that when he was, like, a toddler.

Rachel: Yeah, I found that if you just kind of...

Griffin: If you twist it a little bit.

Rachel: ...if you turn it in the opposite direction it, like, loosens it.

Griffin: But if you get a good pinch going on that flag, it'll just sort of tear off much easier. Um, also fun, Chupa-chups for a little while was the creator and distributor of Melody Pops? Do you remember Melody Pops?

Rachel: Oh, the whistles?

Griffin: Yeah, these were...pop sticks. These were lollipops that were whistle-shaped and had a stick that you could...

Rachel: Yeah, you could pull the stick out, yeah.

Griffin: ...pull down on like a slide whistle and it would change the pitch of them. It was the worst sound. It wasn't good sound. Um, but I remember that they were always, like, a prize on Nickelodeon game shows. Um, but they do not make those anymore.

But that's Chupa-chups, man. I feel like I have slept on them for such a long time and I am so glad to be back in the game because they really are much, much, much, much better tasting than any other lollipop brand out there. They are gourmet...

Rachel: No, it's true.

Griffin: ...in a way that is, um, just right for me at this point in my life.

Rachel: They have, like, a creamier quality. Like, there's a chocolate that, like, tastes... like chocolate.

Griffin: Yes. Oh, yeah, the chocolate ones are great too.

Rachel: Yeah.

Griffin: Um, so that's Chupa-chups. Don't sleep on them. Get out there and... I was gonna say get your hands dirty, but you won't because of the superior design of the Chupa-chup!

Rachel: Unless you're Little Son and you are compelled to grab the top of it with your other hand just to make sure that it is, in fact, sticky, which it always is.

Griffin: It is... Yeah. I mean, yeah. That'll happen. Um, we did not have a ton of submissions, so I will ask, if you have a small wonder that you want to send in to us, we are bad at mentioning the, uh, email address that you send those to. It's wonderfulpodcast@gmail.com. Just one or two sentences about something that you're into right now and maybe we'll read it at the end of the show.

Um, thank you to bo en and Augustus for the use of our theme song, Money Won't Pay. You can find a link to that in the episode description and thank you to Maximum Fun for having us on the network. Go over to MaximumFun.org, check out all the great shows that they have there. You're gonna have a great time just sort of scrolling around. Beautiful website, very interactive. Lots of stuff you can click on to make the screen change...

Rachel: Uh-huh. Uh-huh.

Griffin: We got some merch over at mcelroymerch.com that you can go check out and, um... I sure would appreciate if you would do that and, uh, we got some shows coming up. Gonna be in Seattle, doing MBMBaM and TAZ at the end of the month during Pax. Then in October, we're gonna be in Philly and then in New York for New York Comic Con.

Should come, uh, come to those shows if you'd like to. Again, themcelroy.family will get you where you need to go. That's it! I'm gonna... I'm gonna end the show now so that you can go and rest that beautiful voice of yours.

Rachel: That would be great for me.

Griffin: Um, thank you for your courage and your bravery.

Rachel: Yeah, and my service.

Griffin: And your service and I still can't believe you talked about the poop bears, but...

Rachel: [laughs]

Griffin: ... you just... Part of marriage is surprising the other one, the other person.

Rachel: Uh-huh.

Griffin: So thank you for that.

Rachel: You're welcome.

[theme music plays]

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