

The Adventure Zone: Dust Season 2 – Episode 4

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Travis: Previously on The Adventure Zone: Dust.

Lulu: I just couldn't do that to my parents. So, I made you sacrifice yours and I'm so sorry.

Lorelai: Well, you know, no hard feelings. It's okay.

Lulu: No! No, it's not okay.

Travis: And you recognize Uriel.

Callan: Hey, boss.

Augustus: And that will be the name of my new company, my new venture. Delicious Cashews.

Weaver: You, Indrid... So, you are my... I hate to use this word 'cause it does seem reductive... but my tool?

Griffin: I would like to go to Dallas Grayson's house.

Indrid: I need you to take the bindings off. Like, now.

Dallas: I've got something. It's a bracelet. It's a bracelet.

Indrid: Okay.

Augustus: I've not personally met this other side of yours. Are we in for a mess?

Lulu: Could be.

Callan: I need a gift for a lady friend. Ribbons, for her hair.

Travis: The people of Stitchton are like, on board. They are ready. Spectral Augustus, sitting just in the middle of the engine compartment. We see Lulu, hunkered down in the corner of an empty car, ready. We see Lorelai, anxiously waiting in the passenger car.

We see Callan, moving through the livestock car. And then finally, we end on Indrid. Still stuck in his box. It pulls out onto the tracks. Out into the Crescent Territory's desert. Towards Stitchton, towards adventure, towards mischief.

[Dust theme music plays]

Travis: Let's weave some magic, huh?

Justin: Yeah.

Travis: Let's pull at the strings of ether and bring them together into a tapestry of wonder and emotion.

Clint: All right.

Justin: Daylight's burning.

Travis: Yeah. So, we're on the train. The train is moving. We're headed towards Stitchton. You have, I would say, about two hours' time left before the train reaches Stitchton. At which point the payroll will move once again to a guarded facility and out of your reach.

As we stand currently, we'll go from the front of the train to the back. Augustus is in the engine car. And then, about half a train away, we got Lulu in the empty car behind the guard 3 car. And then, in the passenger car is Lorelai in the supplies car. In a box, marked 'Bobbins' is Indrid.

And then, back in livestock 2 is Callan. So, let's start with Callan. You're surrounded by cows. Lorelai is there to help load and unload livestock. They do not make her stay with the livestock during the train ride. Once the cows are on, they loaded, right?

Justin: Got it.

Travis: So, she's there to then help herd the cows and unload. In livestock 2, is cows and pigs. In livestock 1, you have sheep and chickens. The smell of animals and everything that goes on with that, Callan, would probably be overwhelming to anyone else. But Callan is tougher than most. And has smelled things most men could only dream of.

Clint: Callan actually likes it, to be honest with you.

Justin: Gross, God.

Travis: You fuck'n sick-o perv.

Griffin: What is with this guy?

Callan: Well, compared to brimstone...

Griffin: Sure, okay.

Callan: It's not bad.

Clint: Callan takes out his little pocket—

Travis: No, no. Let's spend 10 more minutes on how much Callan loves the smell of shit.

Justin: [laughs]

Clint: ... Whips out his little telegraph thing and sends a message to everybody. And says two things:

Callan: [telegraph sounds] We should meet somewhere.

Clint: And the second thing is:

Callan: I should've mentioned this before now, I don't kill people anymore.

Lulu: [telegraph sounds] Say again?

Callan: Yeah. We should meet. [telegraph sounds]

Lulu: [telegraph sounds] No, the second part. [telegraph sounds]

Callan: [telegraph sounds] Yeah, I don't kill people anymore. [telegraph sounds]

Lulu: [telegraph sounds] Perhaps should've been clearer about that at the beginning. [telegraph sounds]

Callan: [telegraph sounds] I'm a terrible communicator. [telegraph sounds]

Lulu: [telegraph sounds] So, you had to tell us through text? [telegraph sounds]

Travis: Oh, man. I've been in text groups like this before.

Erika: [laughs]

Clint: [laughs]

Travis: I turn off notifications.

Justin: Yeah, and ironically, Erika, they have dad in them. Every time.

Erika: [laughs]

Justin: So, this is not... yeah.

Griffin: I type out:

Indrid: [telegraph sounds] Stunk in bops.

Erika: [laughs]

Indrid: Please...

Travis: [laughs]

Indrid: Please help me out.

Clint: You don't have telegram check. [laughs]

Indrid: New Norse cobe.

Erika: [laughs]

Clint: [laughs]

Indrid: Stunk in box. Low on nups. Nup supply running out.

Erika: [telegraph sounds] I send a little skull emoji. [telegraph sounds]

Clint: [laughs]

Travis: All right. Let's move to Indrid. Indrid trapped in the box.

Griffin: I mean... okay. I was looking out through the little cracks. Do I see anybody else in the supplies?

Travis: No, the supply car is empty. Once it's loaded, they seal the two kind of sliding doors on either side of the car.

Griffin: Sure.

Travis: So we're clear, right. I wanna make this... for anyone who hasn't been on a train before. Basically, you have the connections between cars that you can move through, right. There's a door and then the connection and then a door.

It's not the easiest thing to move through a train when it is moving. So, the idea of like 'we are sprinting across' is gonna be difficult. Now, on the outside of some of the cars, the livestock cars and the supply cars, you do

have the sliding doors on the left and right sides, to make the loading and unloading easier. And then, we're gonna start at the back.

You've got the caboose, you've got livestock 2, livestock 1, supplies, passenger car, dining car. And then a car which is kept empty as a buffer into guard 3. And then the payroll car, and then guard 2. And then another car which is kept empty.

Then, we have Jackson Blue's lounge car, Jackson Blue's dining car, Jackson Blue's sleep car, his personal guard car. And then, the fuel car and the engine.

Griffin: Basically, we've livestock, basic train shit, five cars which are basically two cars surrounding the payroll car on each side. And then Jackson Blue's shit at the front.

Travis: Yes. Correct.

Clint: I think Callan would go to try to free Indrid. He's the closest.

Travis: Okay, great. So, you make your way... for Callan, unsteadily. But for most people, you're flowing pretty well through this moving train car as it sways side to side. And at this point, you're not really— There's no people. You're the only guard back here in this area. So, you make your way.

Now, here's what I will say. In the supply area, the Bobbins box in which Indrid is located, is at the bottom of a stack of supplies. But I mean, it's not like immovable or anything, you just need to move the boxes out of the way.

Griffin: I mean, I can get out the front side of it? If not blocked.

Travis: Yeah. I mean, as long as he can get to it and help you open it up.

Griffin: Yeah.

Travis: The easiest way is the top. That's the part that's like nailed in, right.

Griffin: Well, I brought a crowbar. So, I just wanna pry off a board or two. Which maybe would be easier to do from the outside in than the other way?

Travis: Yeah, I would say that there's an opening big enough that if you wanna try slide that crowbar out to Callan, you can.

Griffin: Okay. Yeah, I gesture to him first with just my finger through crack. Like:

Indrid: Uh, hello?

Callan: Holy shit! Oh, sorry. I thought it was a worm.

Justin: [laughs]

Indrid: We're gonna talk about that later. But can you...

Griffin: I slide the crowbar through.

Indrid: Can you lend me a hand here?

Callan: You want me to use this thing? I was just gonna—

Indrid: You have another box opening tool?

Callan: A foot?

Indrid: Just use the box opener, the crowbar.

Callan: Gah. Fine.

Clint: So, we wedges the crowbar in and—

Travis: God, I wish I could take this literally and have you roll against let it out. But that's not the same thing is it.

Griffin: Yeah, sure.

Travis: That's a different thing all together.

Clint: [laughs]

Indrid: Okay. Please let me out of the box now.

Callan: Okay.

Travis: You know what? Here's what we are gonna do. So, Indrid, you are going to roll escape a situation. And Callan, you are going to roll to lend a hand. Now, because Callan is a strong, strapping person, you can roll with advantage, Indrid.

Griffin: That means 3D6? You keep the higher two.

Travis: Yes, correct.

Griffin: All right. We are—

Travis: You're rolling with Blood.

Griffin: Uh, that's a zero. I got a five and a four. So, a nine flat.

Travis: Those are your two highest? Okay, great. Yeah, now, you're gonna roll to lend a hand with their circle. So, Indrid, you are Power.

Griffin: Power, yes.

Clint: And am I rolling with advantage?

Travis: No.

Clint: Okay. [sound of dice being thrown]

Travis: So, you add one.

Griffin: Which brings it to a 10.

Travis: Which brings it to a 10. So, we'll get to that in just a second, what that means for Indrid. But in doing so, you expose yourself to danger. And I am going to say that as you jam down onto the crowbar to pop it open, it jams your shoulder and you're gonna get a twinge in there.

So, let's just say you wanna be careful if you end up in any hand-to-hand combat, any grappling scenarios. You're gonna be rolling with disadvantage if you end up having to go hand to hand.

Clint: Okay.

Griffin: Is this a harm situation?

Travis: Yeah. Well, not a permanent harm. This is... you are exposing yourself to a future danger, basically.

Griffin: Okay.

Clint: All right.

Travis: So, for you, Indrid. You are able to choose one of these: You suffer harm during your escape. You end up in another dangerous situation. You leave something important behind. That you owe an NPC a debt for their aid. Or you give into your base nature and mark Corruption.

Griffin: Can I say that my pizza blasted cashews are something very important to me? That I have tried— No, I'll suffer harm during my escape.

Travis: Yeah, so, as this comes clear, a box on top, like one of the higher up boxes comes loose. And is gonna come down and you know, kind of clock you on the arm. And you're gonna take one harm.

Griffin: Okay.

Callan: I'd just like to point out, if you'd let me kick the shit in, nothing. I wouldn't have hurt my shoulder...

Indrid: Yeah. Well, sadly, I can't tell my own future. So...

Travis: Have you tried it? Have you tried touching yourself?

Clint: Yeah, is that cannon?

Erika: [laughs]

Justin: Who said that, Travis?

Travis: Sorry, that was Roust.

Clint: That was squawky.

Travis: [laughs] He's there. Roust is just—

Griffin: Roust is in the next box over.

Travis: Yeah.

Justin: Clint McElroy rips out of a crate like, "Something needs janiteted."

Clint: "Have you ever touched yourself?" And then back in.

Erika: [laughs]

Justin: [laughs]

Travis: It's weird when you say it.

Clint: Anyway...

Erika: Look, yeah... you find out a lot about yourself that way.

Clint: [laughs]

Justin: "Anyway, bazinga. I gotta go!"

Travis: [laughs]

Erika: [laughs]

Travis: That's actually the name of Roust's benefactor, is Bazinga.

Clint: [laughs]

Griffin: All right, I'm out of the box. I stretch. Very good.

Travis: It's a good stretch.

Griffin: Do I... I can't see the sigils, like the wards?

Travis: No. All those sigils are located on the outside.

Indrid: Okay. Should we keep moving up? I think we're good not running into any toughs until we get a little bit further on. So, shall we reconvene with whoever we can find?

Callan: Yeah.

Travis: Let's jump forward to Augustus.

Justin: Okay. I have decided that I am going begin floating through the cars.

Travis: Here is your first obstacle.

[ominous music plays]

Travis: You are able to move from the engine to the fuel car, and from the fuel car to the opening of guard 1, no problem. But while the doors between the cars are unlocked and able to be opened, they are warded. I mean, you can't just like sneak into them and smash through them and float through them. So, you will need to open that door to move through it.

Justin: Oh. Well, this wasn't information that I had before. You've made it harder.

Travis: Yes. Yes, I have.

Griffin: That's mean.

Travis: Sorry?

Justin: You've introduced a challenge. I didn't think there would be...

Griffin: I would never do that.

Travis: Do you want a bracelet? I can give you a bracelet that does something.

Justin: Hey, no, no. No, no. I know, wait. Who's in the engine car with me?

Travis: Well, that's Derick.

Justin: Okay, how many people are in the engine room? I don't need a fuck'n backstory. Just like tell me—

Travis: Yeah, they call him oily Derick.

Justin: How many people are in the engine room?

Erika: [laughs]

Travis: There's three. There's the engineer. There is you know, the stoker. And then there's oily Derick.

Clint: Is that Bram Stoker?

Erika: Bram— Damn it. Yeah, you got it. [laughs]

Clint: Ah-ha!

Erika: I guess they were friends.

Griffin: He's like, "All these vampires give me a great idea."

Clint: [laughs]

Justin: I'm going to... I'm gonna throw on the brake.

Travis: Ooh.

Justin: Because I think it'll—I'm gonna stay invisible, I'm gonna throw on the brake.

Travis: Okay.

Justin: With the intent that somebody, some people have gotta come see what's going on, right? Don't you wanna come see what's happening? Open some doors?

Travis: Yeah, give me a mislead, distract or trick roll. Roll against Mind.

Justin: Mind?

Travis: Yeah.

Justin: All right... [sound of dice being thrown]

Travis: Gotta see how clever you are.

Justin: Yes, of course. I have a five. Minus—

Travis: Uh-huh?

Justin: Now, before you say anything, minus one. Four.

Travis: Okay.

Justin: I thought it would go better with the roll.

Griffin: It happens sometimes.

Travis: You invisibly start to like push that brake lever forward. Click, click, click. And oily Derick turns and goes:

Derick: Agh. It's doing it again.

Travis: And pulls it back into place. And so, he then loops a little rope around it that's tied off. And he's like:

Derick: Yeah, it's loose sometimes. This will keep it in place. Don't worry about it.

Travis: And now, that brake is secured. Now, I know what you're wondering. Is that OSHA standard? No. But oily Derick doesn't live by the rules. When he was young, you see, he— No, I have no more about oily Derick.

Clint: [laughs]

Justin: So, it's not braked?

Travis: Correct, not broken.

Justin: Can I push it harder?

Travis: No, it's looped now. It is... Unless you lift the loop off of it.

Justin: Are they watching it? [laughs] Are they looking at the brake that just—

Travis: I mean, it's not a big room. Now, here's the other thing that I will say to. Every door between cars does have a window in it. I mean, you can see into the adjoining car.

Justin: Okay. So, I, from the engine... The fuel car is the next one?

Travis: Correct.

Justin: That's probably open, right?

Travis: Yeah. You can move through that, no problem.

Justin: Okay. I'm gonna start moving through that. And peer into guard 1, to see what I see.

Travis: Okay. So, inside guard 1, they don't see a lot of action, right. So, they're sitting there. It's pretty comfy, all things considered. This is his personal guard, right. So, they're not there necessarily for the train. They're just there for the loading and unloading and then being with him. So, you see them making themselves comfortable.

Some of 'em sitting a corner, playing some cards. There's 10 people. And you know, like five of 'em are snoozing while the other five take their "shift" and then they're gonna turn over. So, five of 'em are playing cards and five of 'em are like barely paying attention. 'Cause they're you know, hats pulled down over their eyes, chilling out.

Justin: Wait. Travis.

Travis: Yeah, Justin?

Justin: I messed up. We need to retcon.

Travis: What's that?

Justin: With won't be ignored, if I mislead, distract or trick someone with an obvious supernatural display, I roll with Spirit instead of Mind.

Travis: Oh, okay. So, that was a five. What do you have on Spirit?

Justin: One.

Griffin: [laughs]

Clint: [laughs]

Travis: That's a six. Okay, great. It misses, but not as much.

Erika: [laughs]

Justin: A mixed success, you might say.

Travis: Nope, not quite. Still a miss.

Clint: A mixed failure.

Justin: A mixed failure! [laughs]

Travis: Yeah.

Justin: A failure with a silver lining. [laughs] Okay, we'll leave it. We'll let it lie.

Travis: Well, yeah. 'Cause it didn't change anything. [laughs]

Justin: Talk to me about let it out. What does that mean?

Travis: So, let it out is a set of moves that you take, right. So, you can roll to let it out. And for you, Augustus, that includes: Instantaneous travel to one of your anchors, no matter the distance. Take control of a machine or vehicle by possessing its mechanical form.

Erika: Woah!

Travis: Let loose a second blast—

Justin: That's the one. Yeah, I just saw that one. So, I'm gonna do that one.

Erika: Also, you have plus one—

Travis: You can also follow an ordinary mortal, no matter where they go. I also want to remind you that— And I talked about this before we started, so I wanna make this clear. Both a moment of intimacy that you share— So,

Indrid and Lulu shared a moment of intimacy when they kind of like viewed each other's true nature.

Justin: Right.

Travis: And I will say that you and Lulu had a moment of intimacy, signing your dark bargain together.

Justin: Okay.

Travis: And just reminder, that you get special intimacy moves. And for you, Augustus, you can hold one whenever you get into trouble... Whenever the person gets into trouble, you can spend your hold to be there. Just a reminder, if that comes up.

Erika: But however, for the dark bargain, you also get plus one to letting it out while fulfilling the deal. Which is this.

Travis: Correct.

Justin: Nice.

Erika: So, yeah!

Justin: I'm gonna take control of this— I'm gonna possess this fuck'n train.

Erika: Eeh! Ghost train! Ghost train! [laughs]

[suspenseful piano plays]

Travis: Okay.

Erika: Choo-choo!

Travis: Yeah, okay. Roll.

Justin: I'm not gonna get weird about it.

Travis: Yeah?

Clint: [laughs]

Justin: But I am gonna possess the train.

Travis: Okay. You let out the spirit within you. Roll with Spirit.

Griffin: Plus one from the dark bargain.

[sound of dice being thrown]

Justin: Okay, I rolled a six plus two, eight. Plus one, from my Spirit, brings it to nine. Plus one, from the dark bargain, brings it to 10.

Travis: Perfect. On a 10, you ignore Corruption or complications.

Justin: Okay.

Travis: And there you go, baby. You can do the let it out, and you possess the train. What does that look like?

[eerie music plays]

Justin: It's got a big face on it. And the face is mine.

Clint: [laughs]

Justin: And my face— My spectral face is just chilling—

Travis: Where?

Justin: It's on the front of the train. Gigantic, right.

Erika: [singing Thomas the Tank Engine theme song] Do-do-do-doo do-do.

Griffin: [singing] Do-do-doo [laughs]

Justin: Like that scary train that Stephan King came up with. It's like that, but—

Travis: Or like Thomas the Tank Engine.

Justin: It's like Thomas the Tank Engine, but if Orville Redenbacher's face was on the front of it.

Clint: [laughs]

Erika: [laughs]

Justin: It's like that.

Travis: Okay.

Clint: That's priceless.

Travis: To what end, Justin?

Justin: What?

Travis: Like is this just where you're chilling?

Justin: I don't know. It just seems like kind of a good idea to be in control of the train.

Travis: Perfect. Great. All right, Lulu. You find yourself in an empty train car. One of those box cars with nothing in it. What do you do?

Erika: I send out a message with my location. And I advise that everybody move towards where my location is. And... Do I know— Do we, at— Do we have any indication that this train we are inside of, is now our friend?
[laughs]

Griffin: "I feel his presence all around us."

Erika: "All around."

Travis: Yeah... I'm gonna say— Let me look, real quick, at your abilities, Indrid. 'Cause if someone's gonna know, it's gonna be you.

Griffin: Yeah.

Travis: Here's what I'll give you. Indrid, you do now feel that a fundamental truth of the train has shifted. Something is different. And you have an ability to let it out, to like figure out what that thing is, if you choose to do so.

Griffin: I mean, if I sense that something has changed with the train, I think I am paranoid enough after my dream last night, that I would want to try and do that. So, I will roll to try and do that.

Travis: Okay, yeah. Roll with Spirit.

Griffin: Okay, that's a plus two. I feel good about that. Um... seven plus two, a nine. On a hit, mark Corruption and activate the ability. The MC will tell us how the effect is costly, limited or unstable. On a 10+, ignore the Corruption or the complications, your choice.

Travis: Okay, yeah. So, you are going to mark Corruption. But now, you know you are standing inside your co-worker, Augustus Parsons. He has taken over the train. He is possessing this train.

Griffin: Can we regroup? 'Cause I imagine that the two cars between us and Lulu is just the passenger and dining car?

Travis: Yeah. So... Into the dining car. So, now, there is Callan, Indrid, Lorelai in the passenger car, as you enter.

Lorelai: Oh, okay. Oh... It puts me at a lot of ease to see y'all.

Indrid: Good morning, fellow passenger. What business do you have in Stitchton?

Lorelai: There's no one else in here.

Indrid: Oh.

Erika: [laughs]

Lorelai: Shall we keep moving?

Indrid: There's someone else in here.

Griffin: And I just gesture all around.

Lorelai: What could that possibly mean? Like Jesus?

Erika: [laughs]

Indrid: Yes. I've only recently learned about him and his magic.

Griffin: I'm becoming Kardala, I have to avoid that.

Justin: Yeah, I was gonna say.

Clint: [laughs]

Travis: Yeah, TM, TM, TM.

Griffin: TM, TM, TM

Justin: TM, TM, TM.

Indrid: Yeah, everything's okay here. We gotta move, we're... Are you part of the heist? What's your job from now on?

Lorelai: Yeah, no, I'm in. Let's keep moving.

Indrid: Okay.

Travis: You enter into the dining car. Now, there's no guards in here. But there are like two stewards. They travel with the train, just in case. You know, there's only one passenger. But they're a part of the train detail, so

they're there. They're definitely interested that the three of you are coming through. But they do notice Callan's green armband, and they say:

Stewards: Yes? What is going on?

Callan: Just put your cutlery down. Everything's fine.

Stewards: Oh, we're just polishing— No, we're just doing— We've gotta roll these things.

Callan: Yeah, polish and roll. And we'll just move on through. Nothing to worry about, everything's fine. This lady came back to see the cows. And I think it startled her a little bit, the smell.

Stewards: Okay. But why are you taking them forward in the train?

Indrid: To be further from the cows.

Callan: Yeah, do you not smell that? I can't believe you put the dining car so close to the cow shit anyway...

Stewards: Well, no. There's a passenger car and supplies and the entire outside.

Callan: This is bad, though. It's really bad.

Clint: [continues old Western accent] What am I rolling? Oh my God, I'm stuck in character.

Travis: You gona roll Heart for persuade an NPC. But you're gonna roll with advantage 'cause that armband gives you some gravitas.

Clint: Okay. [sound of dice shaken and thrown] Well, there's a six and a five.

Travis: Well, that's gonna do it.

Griffin: Woah.

Clint: And a minus one for Heart. That's 10.

Stewards: Well, you know what? It's way above our pay grade. I guess if anyone's gonna get in trouble for it, it's you, a guard. So, just pretend like we weren't here and go about your day. You guys want like a roll or anything for your troubles, or anybody hungry? We have all this food that we kind of were required to have onboard. But nobody ever eats anything.

Callan: No. But I'm noticing down there, that spittoon is not particularly clean. So, maybe you ought to focus on that.

Stewards: That's a chamber pot.

Erika: [laughs]

Callan: In a dining car?

Stewards: Well, yeah. They're there for convenience—

Erika: [laughs]

Callan: No wonder it stinks in here.

Stewards: All right. You know what? I don't go to your job and tell you it smells bad. This is the old West, my man. What level of—

Justin: You're actually at his job. I mean, you're at his job.

Travis: And who's this talking? Is this the train? Is it like one of the windows moving like in Pee-wee's Playhouse?

Clint: [laughs]

Griffin: [laughs]

Stewards: All right, just get on out of here. You piece of shit.

Justin: Woah.

Callan: Ha...

Stewards: Sorry, man. I'm just having a hard time back at home.

Clint: Callan rests his hand on the butt of his gun.

Stewards: Yeah, my dad back home is giving me a real hard time. And he just never thinks I'm doing a good enough job.

Callan: You should respect you father.

Justin: Please keep the momentum.

Callan: Respect your father.

Stewards: You don't know what a piece of shit he is. His name's Clint McElroy, he's a planes walker.

Callan: Then that's two pieces of shit, and you make a third. So, come on y'all.

Travis: You move into the empty car and you rejoin Lulu.

Indrid: Augustus is the train now, quick update.

Lorelai: Wait, what?

Callan: Hm?

Indrid: Yeah, I just sort of feel it. I sort of feel him all around.

Lorelai: What does that mean?

Indrid: Can we try something? Augustus, if you can hear us, can you just let out a very short toot of the train's horn? Just a very, very, very short one.

Augustus: [short toot]

Erika: [laughs]

Griffin: [laughs]

Lorelai: So, wait. Are we like in his tummy?

Callan: Oh, God...

Lulu: I hope it's the tummy.

Callan: Oh, God!

Indrid: I'm not sure what this means for us. But it's an exciting development that I did not see coming. And that's doubly exciting for me. So, I don't know if he can just sort of like wiggle his hips and the cars behind us will fall off, or...

Augustus: [toot]

Indrid: No. That's a no.

Lorelai: Okay. So, right after this is the guard car, right?

Indrid: Mm-hmm.

Augustus: [toot-toot]

Lorelai: What is the plan? Should we set up some kind of like one for yes, two for no?

Indrid: Yeah, I'm starting to wonder. Is it two... Honk twice if it's two for yes.

[no response]

Erika: [laughs]

Clint: [laughs]

Lorelai: No, just say two for yes, one for no.

Indrid: Okay. Honk the number times you want to honk for yes.

Erika: [laughs]

Augustus: [toot]

Indrid: One toot is yes, two toots is no, okay.

Callan: Is that right?

Augustus: [toot]

Clint: [laughs]

Erika: I think that was yes.

Lorelai: Should we establish that like three is I don't know?

Indrid: That's a lot of... I'm worried that if we do that many toots, people are gonna start getting curious.

Travis: Yeah. Up front, oily Derick is just poking the—

Erika: [laughs]

Justin: [laughs] "What is going on with this thing?"

Clint: And all the people outside, along the tracks, are going: "Oh my God!"

Erika: [laughs]

Travis: Well, luckily, it is the desert. So, that's not coming— There's some jack rabbits who are like: "What the fuck, man? Be cool!" [laughs]

Clint: Rango?

Travis: Oh, yeah. Right, dad. I didn't think about Rango. That's a good point. I forgot—

Erika: Nobody ever thinks about Rango enough.

Travis: yeah.

Clint: Heh.

Lorelai: So, what are we gonna do? How do we get through the guard car?

Indrid: We're going to need to get the guards in this car, right?

Lulu: That's right.

Indrid: With us not in it?

Lulu: We could do that.

Lorelai: I guess anything we can do to either move through there without them stopping us, or get them to head back like... I don't know, like back the other way, so we can move— Like, they're not in there?

Clint: You said there were windows in the doors, correct?

Travis: Correct.

Clint: Can I look through windows and see what color armband those guys are wearing?

Travis: It's green. You know. Yeah, the green ones were the ones in guard three. And I should, just to clarify, Justin, when you looked through the other ones, it was blue armbands.

Justin: Okay.

Griffin: Okay.

Travis: How many of them are there? It's another 10, plus you. So, one Wyatt, nine guards, one Callan.

Clint: In the next car?

Travis: Yeah, dude.

Griffin: That's a lot. What if we, me, Lulu and Lorelai, did just a quick sort of like train walk on the outside. Just to sort of hide while you bring the guards in here with some sort of ruse? And then, when they get out of that car, we can pass through it into the payroll car?

Erika: If there's a means of ingress and egress, I suppose.

Travis: Oh, yeah. So, between the cars, there's a very narrow walkway. But there's all kinds of chains. There's handles on the outside of the car.

Erika: Oh, fantastic.

Griffin: Oh, I love that.

Travis: For when people are loading and unloading.

Erika: All right.

Travis: So, I mean, you can get out there and you know, press yourselves to the side. It ain't gonna be without risk. You are on a speeding train. But...

Indrid: We can slow that train right on down, can't we?

Lulu: That's right. We sure can.

Travis: I believe that's a question for—

Griffin: Oh, sorry. I don't know if he was listening.

Indrid: We can slow— Here, hold on.

Griffin: I get really close to a wall.

Indrid: We can slow the train down though, can't we?

Augustus: [toot]

Indrid: See?

Lorelai: It's like you're kissing the inside of his tummy.

Erika: [laughs]

Clint: [laughs]

Augustus: [toot-toot]

Lorelai: Oh, it's not like that? Okay.

Travis: Okay, great. Execute this plan.

Lulu: All right.

Indrid: All right.

Griffin: So, we very discretely... I don't wanna speak for everyone, this is a stupid idea. But I'll open up the door toward guard 3. And sort of try to sidle around the corner.

Travis: Okay. Here's what we're gonna do. Let's do a couple of different checks. First, Augustus/train, give me a keep your cool roll. Of you are going to attempt to slow your roll.

Justin: That makes sense. That's fair. Keep your cool... What do I roll against?

Travis: You're gonna roll against Spirit.

Justin: That, I'm good at, being a ghost.

[sound of dice being thrown]

Justin: Ah, beans. I'm not good at it. I dropped my ding-dang dice. Hold on a second.

Griffin: Now, remember. If anybody gets a 12 or higher on a keep your cool roll, it is advanced because you're with me.

Justin: Six.

Travis: You are currently controlling a machine, which is let it out. So, do you get plus one from the dark bargain?

Justin: Yeah, let's say that.

Erika: That's right.

Justin: I like that.

Travis: So, that is going to... You can slow it down, but you have a limited time, right. Because it's like slowing down the train is not something normal to happen. So, everybody in the front is like: "Oh, we need to get this flame stoked back up. We need to get going again."

Justin: Okay.

Travis: So, we have a limited time to execute this maneuver. So, now, we are going to escape a situation. Lulu and Indrid... And I'm just gonna say— Well, should I roll for Lorelai? Or do you wanna tie Lorelai's fate to Lulu?

Erika: Go ahead and roll for her. And for myself, I'm going to active devil inside as well.

Travis: Okay, great.

Erika: So, I'm going to assume my demon form. And then, roll. And try to gain demonic movement. Which, in this case, I would like to stat out as like clawed hands, gripping into the side.

Travis: Beautiful. I like that.

Griffin: Can I make a case for this not being a situation we are escaping? And is instead more of a keeping a cool situation?

Travis: Yeah... But so, the thing is, it's not really mind based, right. This is body based.

Griffin: Keep your cool is Spirit.

Travis: Spirit, right. But this is what I'm saying, this is a physical prowess of like holding on to the side of a moving train.

Griffin: That's fair.

Travis: Okay. So, what are your rolls?

Erika: All right.

[sound of dice being thrown]

Griffin: That is an eight. I believe minus— For Blood, right?

Travis: Yes, correct.

Griffin: Oh, then it's zero. So, just an eight.

Erika: Nine for me.

Travis: Is that with your additional things?

Erika: Yes. With my extra stat.

Travis: Yeah. So, you are able to make it outside. And you are holding on. But your footing slips, Indrid. So, you're still holding on, right. But getting back is going to be a different matter.

Griffin: Yeah...

Travis: And you, Lulu, you make it out. And you're holding on. But your adrenalin pushes you a little bit further than you meant to. And you feel that heat crawling up your arms. And you're giving into it a little bit more than what was your original intention. So, go ahead and mark a Corruption for me.

And Lorelai, with the expertise of someone who has moved through barns and like walked across fence posts her entire life, moves pretty effortlessly onto it. Now, she is next to you, Indrid. So, she sees this happening. But by the time this happens, Callan has already done his maneuver. Which is what?

Clint: Callan opens the doors between the cars and says:

Callan: Lincoln, can I talk to you for a second?

Wyatt: What are you doing— You're supposed to be back with the livestock. What's happening, man?

Callan: This is not a conversation you wanna have in front of everybody. So, please, will you just step in here so we can have a conversation?

Wyatt: Is this gonna be like funny business, Callan?

Callan: No. You know me. Ain't nothing funny about me.

Clint: That's the parrot.

Erika: [laughs]

Travis: Give me—

Justin: Wait. Did the parrot say that's the parrot? [laughs]

Griffin: [laughs]

Travis: Yeah.

Justin: Okay.

Travis: Give me a persuade an NPC check. Let's roll against Heart.

[sound of dice shaken and thrown]

Clint: Three and a five, that's eight. Minus one, seven.

Travis: All right.

Wyatt: Yeah, all right. I'm coming with you. But I ain't coming alone. You think I'm gonna trust me alone with you? I'm bringing two of my guards with me. Hey, you two, come with me.

Travis: So, the three of 'em step in the car with you.

Griffin: [in silly voice] "Whatever you say, boss."

Wyatt: What? No, not you.

Griffin: [in silly voice] "Aww..."

Erika: [in deep voice] "Well, how about me, boss?"

Wyatt: Yeah, you can come.

Erika: [in deep voice] "All right."

Griffin: [in deep voice] "What about me, boss?"

Wyatt: Uh... Yeah.

Griffin: [in deep voice] Ha-ha, joke's on you. I'm really weak. You thought I'm strong because of my voice.

Erika: [laughs]

Wyatt: I knew it.

Travis: All right, the three of 'em are now in the empty car with you.

[atmospheric old Western music plays]

Travis: So, now there is, including Eudorah, who's still back in the guard car... There's seven guards back in there. And now, we've got Lorelai, Lulu and Indrid on the side of the train. We have Augustus, as the train. Tonight, as the train, introducing Augustus Parsons. We have Callan inside the empty car. Now, not quite so empty. Callan and three guards. Who moves next?

[music continues]

[ad read]

[music continues]

Clint: Does this tickle Augustus? I mean, all these people? I bet it tickles.

Griffin: I was kind of— I didn't know there would be nine guards in the car when I suggested this plan. Because I thought that if we could empty out the car, we could pass through it unchecked. So, the benefit of us just getting a few of the guards off of the car full of guards, seems—

Clint: I got an idea about that.

Griffin: Okay.

Clint: I got an idea about that.

Travis: Okay. So, Callan, you move next.

Clint: Okay. All right.

Callan: I said, just between you and me, but if you want `em all to hear about this, get `em all in here. Bring `em all in here.

Wyatt: No, wait. Why didn't you say that before? `Cause we're already in here now--

Callan: I wanted to talk to you— I said, I wanted to talk to you alone. You, obviously, are too afraid to talk to me be myself.

Wyatt: I ain't afraid.

Callan: Sounds like it to me, if you brought two guards with you.

Wyatt: Hey, you know what? I already brought you into this job, like, against my better judgement. Like, what the fuck is going on, Callan?

Callan: Do you— I want more witnesses. I am disgruntled. I want them all in here to hear what I have to say.

Erika: "Ah, something big is going down."

Wyatt: You know what? I have a better idea. How about I get `em all in here to kill you?

Travis: And he snaps. And all of the guards are gonna move in there, with guns drawn against you.

Justin: The door slams shut.

Travis: Where?

Justin: The one between them and the guards.

Griffin: But we do want the guards out of that room.

Clint: They are. They're all in there with me, right?

Justin: Oh, that's a good point. It sheepishly slides back open.

Erika: [laughs]

Clint: [laughs]

Travis: Okay. So, now, currently it is Callan in the empty car, with the other 10 guards. And they are ready for violence. Well, now, I guess it's the guard car that's empty.

Justin: Now, it's the full— Yeah. That's the full car, now, we call it.

Travis: Yeah.

Erika: So, what you've seen so far from Lulu, is Lulu rips off the bustle and pulls away the skirt. And there's trousers underneath.

Travis: Hell yeah.

Erika: And says:

Lulu: Excuse me, everyone.

Erika: And suddenly morphs, once again. You see, for real this time, the blood blooming from her chest. Spreading all over her body. The flames and the sulphuric smell and the fire, flaring up behind her, and in her eyes. You see the horns sprout up on her forehead. And claws sprout that she uses to climb on to the side of the car. And while they're out there, Lorelai is fine. But Indrid is having a time.

Travis: Hanging on, yeah. He's gonna need some help.

Erika: Okay. Well, I'd like to lend a hand.

Travis: Okay, great.

Clint: So, is Linda Hand a new NPC?

Griffin: [laughs]

Travis: It's not Linda Hand, you silly billy goat.

Clint: [squawks] "Is Linda Hand a new NPC?"

Griffin: I don't know that Linda Hand means—

Travis: Yeah. Let's go with keep your cool instead, okay?

Erika: All right. Spirit... Okay, so nine. So, that's... So, I'm gonna keep my cool and I'm going to extend one clawed hand out to Indrid. To help him safely get back into the... formerly, what was the guard car.

Griffin: Yeah.

Travis: This is gonna cost you, right. That in doing this, you are going to land pretty roughly. Like, the two of you are going to kind of topple together into the car.

Griffin: Okay.

Travis: So, you might be hobbling for a little while. Like, you're going roll your ankle a little bit there, Lulu.

Lulu: Agh, my stupid, baby deer ankles. [in demon voice] These stupid, baby deer ankles!

Griffin: [laughs]

Travis: And once again, Lorelai, with absolute, just the picture of grace, is able to like move very gracefully into the guard car. So, the three of you are clear.

Griffin: Okay.

Travis: Callan, you find yourself with 10 guards between you and the door you'd like to get through. And then, over Wyatt Lincoln's eyes, open a second set of bright, red eyes. And his fangs lengthen. And he says:

Wyatt: Can I tell you something? I was kind of hoping... It's one of the reasons I was hoping to bring you on this train... I was just hoping for a chance at blood. I've signed on with a little bit of help. I'm gonna fuck'n kick your ass, dude.

I'm gonna drink your blood and I'm gonna enjoy every single, last drop of it. You will be a dried-out sponge by the time I'm done. Me and my new friend here, her name is Dearg Do, she and I, we're just gonna devour you.

Travis: And you know, Callan, this one of those powerful demons on your list.

Clint: Okay.

Travis: What do you do?

Clint: Help me fix something on my mind, are the others on or in the empty guard 3 car?

Travis: Correct.

Griffin: Yeah, we're safe now.

Erika: That's right. But I'm looking through the little glass window being like:

Lulu: Hey! Come here!

Clint: Okay. I think Callan says:

[ominous music plays]

Callan: I'm kind of looking forward to it, too. Y'all know about me, you know what I do. You may not know why I do what I do. But let's just say because of a mistake I made, a whole lot of innocent people are going to hell. So, to keep that from happening, I made a deal. And I find myself sort of on the side of the angels. So, if you don't mind, I'd like to say a real quick prayer before we get started with carnage.

Clint: Kneels down, puts his hand on the wall of the train. And says:

Callan: Dear Lord. I feel a very strong sense of disconnection from you. And maybe that's for the best that we're disconnected at this time. 'Cause I don't know if I want you to see all the shit that's gonna happen in this train car.

Justin: I uncouple the cars between his and everybody else.

Travis: Yeah, I'm not gonna make you roll for that... Yeah. Now, as anyone knows, disconnecting trains, it's not an instantaneous thing, right. Newton's Law, motion, those cars were still traveling at a speed. So, it is not like, "Well, they stopped dead here."

Along with that, it's not just the coupling, right, there's chains that go there and everything. So, they start to drift back as they lose momentum. And there's a tenuous connection between them. But it definitely causes commotion on that car. I'm gonna tell you how much commotion...

Yeah, so quite a bit of commotion and everybody but Wyatt Lincoln loses their feet. Just between everything you were saying before and knowing your reputation and now this. So, the 10 guards behind Wyatt Lincoln just kind of stumble. But Wyatt keeps his footing.

And now, basically, the only thing standing between you and that door, and then the now advancing rest of the train, is Wyatt Lincoln and his benefactor, Dearg Do.

Clint: [laughs] Okay. At this point, Callan pulls out his weapon. And says:

Callan: You may have heard I don't kill people anymore. Y'all ain't people.

Clint: And he attacks.

Travis: So, give me... whew, a turn to violence roll. You're going to roll with Blood.

Clint: What?

Travis: Yeah, you have turned to violence.

Clint: Can I make a move first?

Justin: You're supposed to do that on unleash an attack.

Clint: Yeah? Well, could I say that while I was making my little speech there, I did the move watch them closely? Closely observe a supernatural person or creature, roll with Blood. The MC will tell you a bit about their nature and at least unusual weakness or flaw.

Travis: Okay, here's what I will say. Yes, but you're gonna roll with disadvantage 'cause you were doing a lot at that point. So, you weren't able to like give it full, absolute attention. So, yes. But it was a little bit harder to separate your mind out to that many different pieces.

Clint: Okay.

Travis: So, you can try.

Clint: Okay, I think I'm gonna concentrate on Dearg Do. I mean, I can't do both of 'em at the same time, right?

Travis: Yeah, yeah.

[sounds of dice shaken and thrown]

Clint: You said disadvantage?

Travis: Yeah.

Clint: That's a six and a four, that's another 10. And I'm rolling with... is it Blood? That's 12.

Travis: Okay, yeah. So, you know Dearg Do is especially bloodthirsty. Which isn't surprising. But it tends to leave them open to attack. They tend to lunge forward and they will often leave their neck vulnerable as they attempt to like go for you know, sinking their teeth into you.

Clint: Okay.

Travis: They move recklessly forward. So, their neck is definitely a weakness. So, Wyatt's gonna come at you. Wyatt's gonna come at you and attempt to tackle you down. To get that access to your neck. So, I want you to roll to keep your cool.

Clint: Okay. And what is this with?

Travis: This is with Spirit.

[sound of dice shaken and thrown]

Clint: Five and a four, and a one is 10.

Travis: Yeah, okay. So, you keep your cool. Wyatt comes lashing at you and you are able to kind of step to the side and parry it away. Now, with that twinge in your shoulder, right, you're not able to fling him to the ground like you were intending to.

So, instead, you just kind of end up locked next to him. You weren't able to redirect his force. But you did avoid the attack, so, you are able to stay on your feet, but so did he. So, now, he is in a vulnerable position next to you.

Clint: Well, I already drew my weapon.

Travis: Uh-huh.

Clint: So, I would like to shoot him in the n— face.

Griffin: [laughs]

Erika: [laughs]

Justin: An excellent choice.

Clint: With the shotgun version of the gun.

Travis: Okay.

Griffin: "I'd like to shoot him in the... face."

Travis: Yeah, okay. So, give me a turn to violence roll with Blood.

Clint: Wait a minute, hold on a second. And it is blessed.

Travis: Okay.

Clint: The gun is blessed. I don't know if that gives me advantage, but I was just supposed to describe it like that. Okay, what am I rolling?

Travis: You are rolling turn to violence.

Clint: Oh, okay.

[sound of dice shaken and thrown]

Clint: Okay, six and a two.

Travis: Okay, that's gonna be an eight. Add Blood.

Clint: That's 10.

Travis: Oh, yeah, there you go. So, on a 10, you also choose: You inflict terrible harm. You take something from them. Or you create an opportunity for an ally.

Clint: Terrible harm. I have no allies. [laughs]

Travis: There you go. You're going to add one harm to what you would normally inflict. With your shotgun, that is messy. So, that's two harm already. So, you have three. Now, this is a blessed weapon against holy. And because this is a demon, I'm going to say that's another harm. So, that's four harm against this demon's face.

Clint: He's a vampire, right? He's a vampire?

Travis: Well... It's a demonic vampire. So, he's a vampire with a demon possessing him.

Clint: Okay.

Travis: He is a vampire tainted. So, he does have some natural armor. But it does damage. You're gonna hit him for two harm, in the face. And it's pretty nasty, you blow some skin off... basically around an eye and back across an ear. Blowing off like the skin where his hair is. You can see like skull through it. He's still on his feet and he's gonna come at you again, lunging for your neck. Give me another keep your cool.

[sound of dice shaken and thrown]

Clint: Five and a six.

Travis: Okay, there you go, you keep your cool.

Griffin: Plus Spirit?

Clint: Why do I never roll like this in any other game?

Griffin: What's your Spirit?

Clint: My Spirit is one.

Griffin: So, that's a 12. Which means you advance it.

Travis: That's a 12.

Clint: Ooh!

Travis: Once again, this time, you are able to cleanly, cleanly avoid it. Especially now, he's had damage done to one of his eyes, his depth perception ain't what it used to be. He comes at you. This time, you're able to do the sidestep. And this time, he lunges a little too far and ends up down on one knee.

Griffin: You felt, as you dodged out of the way, like you knew that attack was going to happen. As if you had borrowed foresight on your side. And as a result, you advance your keep your cool, and your opposition's cool is compromised. Tell them what it will cost to maintain their current course of action.

Clint: Me?

Griffin: Yes.

Clint: I'm just focusing on killing this thing. [laughs]

Griffin: Okay, this is the only time that this will probably come into play. So, it would be cool if we could execute it.

Travis: So, dad has to tell me what it's going to cost to keep Wyatt functioning?

Griffin: To maintain their current course of action.

Travis: Okay. What does it take to keep Wyatt fighting?

Clint: He's gonna have to feed, I guess?

Travis: God, I was hoping you'd say that. Yeah, he turns to one of the stumbled down guards and just buries those fangs in. And you can see him, now just so bloodthirsty and focused that he's feeding. And you can see that

skin that has been blown off of his skull, start to like stitch itself back on. But in the meantime, he is basically just... fish in a barrel for you.

Clint: Callan pulls out the knife.

Travis: You mean that knife that was forged from Uriel, the archangel's blade? Do you mean that one, Clint?

Clint: That would be it.

Travis: Okay.

Clint: When he pulls it out— Of course, Uriel, the archangel that defended Eden with a flaming sword... Callan pulls this knife out of its scabbard and it starts to burn. And he just plunges it right into Lincoln's back. As hard as he possibly can.

[ominous music plays]

Travis: Yeah. I mean, at this point, fish in a barrel, baby. You don't have to even roll. You bury that. It's the base of his skull, where it would connect with his spine. Where it used to connect with his spine, not now. You sever that spine. And as soon as it starts to pierce, that fire moves from the blade to the skin.

And you see the blood smoke, much like formed around Lulu when she gained her demonic form. Now though, you see it like raise up like a second shape from Wyatt's body. And two mouths scream as they are engulfed in flame and banished to the depths of Hell. Freeing one of the people on your list from their damnation.

But you don't really have a lot of time to think about that right now, because I would say the cars have drifted about four feet apart at this point. And the guards that are remaining, there's eight of them now, are beginning to regain their feet.

Clint: And I've still got the other demon?

Travis: Demon's dead, you got him. Time to go.

Clint: I'm sprinting, I'm leaving! Exit train right.

Travis: Yeah, so roll for me... Roll escape a situation. Roll with Blood.

Erika: I throw open the door to our car.

Lulu: Come on, Callan!

Griffin: Yeah, can we try and help? Can we try to lend a hand to catch him on the other side?

Travis: Oh, yeah, yeah, yeah. You're gonna lend a hand.

Erika: Yeah, we both lend a hand.

Travis: Yeah. Both of you roll a lend a hand.

Clint: Could Augustus slow down a little?

Justin: Augustus has been— is trying to deal with—

Travis: Yeah, man. At this point, in fact, you see the steam billowing more and more as they're stoking that flame. And that window of time is running out.

[sound of dice shaken and thrown]

Griffin: What do you add with lend a hand?

Erika: It's roll in their circle.

Travis: So, that's Mortalis.

Griffin: Oh...

Erika: And then you can give them plus one on a hit.

Griffin: Yeah, I hit. I got a nine total.

Erika: But then there's also a cost. I got a 10. So, plus one.

Travis: Okay. So, what did you roll, dad?

Clint: Seven.

Travis: Okay. So—

Griffin: Can Lorelai also help?

Travis: Oh, yeah. You know what? Lorelai helps as well. So, here's what we see. Callan goes sprinting, right. And makes the leap. And it's not looking good. I mean, it's just so close to it at this point, the train has begun to speed up again. And he's stretching his fingers out.

And Lorelai leans out a little too far, right. And starts to fall as they link hands. And then, Indrid and Lulu grab at Lorelai, and Lulu grabs her around the waist. And like Indrid is holding the back of their skirt as they pull all three of them in. The three of 'em just end up in a tumble, right.

Lulu: Oof!

Travis: And we've— you three are gonna take Lorelai, Indrid, Callan, all take one harm. Lulu, you were able to stay on your feet and your natural chitin has protected you. So, you're cool. And you're all four now in an empty car with one door separating you from the payroll room.

Griffin: Let's fucking go.

Travis: You throw open the door to the payroll car. And there in the center, there it is. A large safe. Warded.

Clint: 10 rough!

Erika: [laughs]

Griffin: Warded, okay. Do I— Can I look it over to see if I recognize the sigil that was presented to me?

Travis: You sure do, baby. There she is, yeah. It's on the top of the safe. About a little bit left of center, on the back half. You see the symbol that was burned into your brain by Weaver.

Griffin: Okay.

Lulu: Any notion what this means?

Indrid: I mean, I was told what it means by someone I trust zero. So, I'm kind of running the math in my head of whether this is a do the opposite of what they told me... Oh, gosh...

Lulu: What'd they tell you?

Indrid: That this was a sigil that needs to be disrupted, I think in order for us to complete our mission. Give me a moment.

Griffin: I wanna try... I guess, let it out again. To uncover the essential truth of a thing or person in your presence. To see if I can like understand. These sigils are not my type of magic.

Travis: Yeah.

Griffin: I think that Indrid is pretty ignorant about this stuff.

Travis: Absolutely.

Griffin: But I wanna see what I can do. That is a... eight, plus two, 10.

Travis: Okay, yeah, With the information that was burned into your brain by Weaver, you know that sigil is specifically the sigil that wards against beings of Wild, Demonic, Power. That makes any demonic power against this safe, the same as just like mortal fingers. Trying to break it open or anything, it

basically would nerf any like demonic strength from being able to like just rip the safe open.

Indrid: So, bad news. As long as that's there, your demon strength is not going to be of any use. In terms of cracking it.

Lulu: Damn...

Indrid: I'm not sure if that was the plan or not?

Lulu: Well, yeah. That was a big part of it. That's—

Indrid: Yeah...

Erika: Wait, I'm sorry.

Lulu: [in demon voice] That was kind of a part of it. That was my whole thing. That was the plan.

Clint: [laughs]

Griffin: I have to take Corruption. I'm at four Corruption.

Erika: Uh-oh.

Travis: You don't go— You get an advancement level and then it clears. And then you start again. It's after a certain amount of Corruption advancements that you become mine.

Griffin: Okay. I just wanna sure that we don't— [laughs] Okay.

Indrid: I can try something. But it could be volatile.

Lulu: [in demon voice] All right. I guess that's probably the best option. Unless anybody's any good at actually cracking safes the old-fashioned way?

Indrid: Well... one moment.

Griffin: And I go up to the wall of the train and say:

Indrid: Are you still with us, Gus?

Augustus: [whimpering toot]

Indrid: You sound pained. Is everything okay?

Travis: Well, he cut off his butt.

Justin: Yeah, I cut off my own butt.

Erika: [laughs]

Indrid: Sorry, I didn't think how traumatic that must be.

Erika: The caboose!

Justin: Okay. So, wait. My butt, is it reconnected at this point? What's the status on the train?

Erika: The caboose is loose. It's gone.

Travis: No, it's gone. The chains broke. Well, so, at this point, it's everything behind guard 3. You are not gone. You just, when it was done, it stopped being part of the machine. And you transferred into the rest.

Justin: Got it, oaky. Okay, I wanted to double check. Okay.

Travis: Yeah, Gus... You know what I will say? I'm gonna say, Gus, you took a harm.

Justin: That's fair. That's fair. Let me mark that harm.

Griffin: Can we see into guard 2? The other guard car on the other side of the payroll train?

Travis: If you go look, yeah.

Griffin: I mean, I wanna take the crowbar and try and like seal that door shut with it, if we can.

Travis: Give me a... I'm going to say a keep your cool to improvise that block.

Griffin: seven plus two, a nine.

Travis: Yeah... You're pretty sure it's secured.

Griffin: Okay. I go up to Callan and say:

Indrid: Can I borrow that cool knife?

Callan: What are you gonna do with it?

Indrid: I'm going to deface a magical rune.

Callan: I can dig it. Here.

Clint: He hands over the blade of Uriel. And it stops flaming... No, wait! No, it keeps flaming because you're in Lulu's presence.

Erika: Ooh...

Travis: Mm-hmm.

Griffin: Oh, shit. [laughs] Okay.

Justin: Cool.

Callan: Be careful with the fire.

Indrid: Yeah. Everyone may wanna take a big step back.

Griffin: And I'm going to try to... with surgical precision, just try to scratch a big scratch through the sigil.

Travis: Just roll 2D6 and tell me what the number is.

Griffin: Okay. Three... It's a three. [laughs]

Erika: Oh...

Travis: Okay, yeah. There is a release of magical force. Everybody else has already taken a step back. So, they don't lose their footing. But it definitely pushes everybody back a couple of steps. You, Indrid, you go ass over teakettle. Or whatever the phrase is. Rolling backwards, right. So, you're another like three feet back. But it does break whatever that ward was. And so, now it is vulnerable to Lulu's demonic strength.

Griffin: Do I take harm or anything from it?

Travis: Yeah, you take one harm.

Griffin: Okay. I have filled up my serious box.

Erika: Box?

Travis: [laughs] What a phrase.

Griffin: I'm just saying...

Travis: You can also take a scar?

Griffin: Yeah, I'm gonna take a scar. Right, I can take a scar instead of harm? Is that how it works?

Travis: Correct.

Griffin: 'Cause if I fill up all my harm boxes and have to take harm again, I'm dead.

Travis: Yeah.

Griffin: Okay. I'll rectify that while the game continues going on. I'll let you know what I pick.

Erika: So, I use my demonic weapon now. Which, in this case, I pull out my little marabou coated— my ostrich feather coated fan. Click a button at the base of it, and blades shoot out. And the feathers burst into flame. [mouths combustion sounds] And I—

Clint: Tell me we're gonna do merchandise from this episode! Please!

Erika: [laughs]

Griffin: All right.

Erika: And I slice into the safe.

Griffin: I'm going to take crushed as a scar. It means traumatized, timid and uncertain.

Travis: Yeah.

Griffin: Which is going to reduce my heart rating.

Travis: Okay, great. Yeah, the safe is open. In what order do you approach it? Who's going first?

Erika: I will 'cause I'm there. I slice it open.

Travis: Inside there, Lulu, you just see stacks and stacks of marks, right. This is the pay dirt, this is what you've been looking for.

Lulu: [in demon voice] I'm in.

Travis: Who's next? Who's going over there, who's looking at the bounty?

Griffin: I say out loud:

Indrid: I'm going to be the last one to look at that. Just for everyone's... I have it on good account that I need to not be at the front of this particular party.

Travis: Okay. I just wanted to see if you remembered that thing.

Erika: [laughs]

Travis: So, you see Callan step up there, followed by Lorelai. And you see Lorelai reaching into her pocket for something.

Griffin: Yeah... I am going to reach out and grab Lorelai's wrist.

Travis: Okay. Give me a keep your cool move.

Griffin: Oh, okay. Just do it?

Travis: Yeah.

Griffin: Okay. God, I hope this goes better than the last one. It does. That is a 10. Plus... the Spirit?

Travis: The Spirit.

Griffin: Two, so 12. Which means I advance it.

Travis: Okay, yeah. You reach out. And out of her hand goes flying a small, metal box with a red button on it. And a small antenna. And she turns and glares at you. And says:

[ominous music plays]

Lorelai: What the fuck do you think you're doing?

Indrid: I...

Erika: [in demon voice] Lorelai, what is this?

Lorelai: Just shut up for a second. What are you doing? Stay out of this.

Indrid: I'm gonna need—

Griffin: This is me advancing keep your cool.

Indrid: I'm gonna need you to drop that box.

Clint: She already did, didn't it?

Travis: Yeah, it flew out of her hand.

Griffin: Oh, it did? Okay.

Travis: Yeah, it's now about three feet away from her.

Griffin: Well, then, never mind. You know what? I'm just gonna try and see her future. Try and figure out what it is that she is trying to do. 'Cause I don't think I've ever read Lorelai before? That is a three plus six, a nine. Plus two, an 11 for foresight.

Travis: So, you see her, loaded up with saddlebags full of money. And a flaming wreckage that she is walking away from. And you can see within that wreckage, some bodies you recognize. Like your own and Callan's and Lulu's.

Justin: And not me. [laughs]

Travis: Well, you are the wreckage.

Clint: [laughs]

Griffin: You are the flaming wreckage, I imagine.

Erika: [laughs]

Justin: Like I wouldn't just like leave? [laughs]

Clint: [laughs]

Griffin: Okay. On a 10 plus, I ask a follow up question. Which part of the flaming wreckage looks like ground zero? Can I see that?

Travis: It's the payroll car. The car that you are currently standing in.

Griffin: Okay. I announce:

Indrid: There's bombs in here, I think. That's a blow-up button. And that's... she's going to take all the money. Or at least she was going to, before I heroically grabbed her and stopped her from doing so.

Lorelai: Indrid. I need you to let go of my arm and let me do this. You owe me.

Indrid: Oh, I do, do I?

Lorelai: Yeah... You owe me. Or should I say, Micah, me.

[eerie tone plays]

Indrid: Uh... I... fuck me.

Lulu: [exclaims]

Griffin: I'm going to... I don't have time to really do much else here. I'm going to refuse to honor a debt.

Travis: Now, what happens when you refuse to honor a debt?

Griffin: When you refuse to honor a debt, roll with the difference in status between you and the creditor. On a hit, you weasel out of the obligation for now, but you still owe the debt. On a seven to nine, you owe them an additional debt or mark Corruption, your choice. On a miss, you can't avoid the noose. So, I have minus two if I owe two debts.

Travis: Okay, yeah. So, their status is good... It's a plus two in Night.

Griffin: Oh. I thought I just rolled what the debt difference— Okay.

Travis: Yeah.

Griffin: They have a plus two in Night?

Travis: Correct.

Griffin: Oh. I mean, then, I have failed spectacularly. I have a minus one in Night. So, I actually got a two on that roll. So, I let go.

Lorelai: Thank you.

Erika: I would have dove for that little box.

Travis: Well... So, I'm gonna have you roll keep your cool, then. No, actually, you are not rolling with disadvantage. Because you are not as wracked with guilt and confusion as you would've been, had you not made the reveal that you made to Lorelai. So, now you are rolling just flat out keep your cool.

[sound of dice shaken and thrown]

Erika: Ooh... Eight... That's an eight.

Travis: Okay, yeah. So, you hit. But the cost is that in order to move that quickly and get over there, you had to drop your demonic form.

Erika: Aah! All right. So, I dive for it. And as I do a tuck and roll with the box, safely inside of me. I roll back up and I'm in my human form again.

Lulu: Lorelai, what is the meaning of this?

Lorelai (possessed): Yeah, hey... You're my friend. Can I— I need the detonator. If I could have, just friend to friend, if I could have the detonator, please?

Lulu: No?

Lorelai (possessed): All right. Fuck off. Okay, this is my money that my brother stole from me. I need to take this money.

Lulu: What?

Lorelai (possessed): I loved the plan. Everything in the plan. Up to the point where you gave my money away. Everything up to that point was great. But this is my money, I'm claiming it here and now. You know what? You've got the detonator. So, you let me walk away with the money, clean, and we call it square. How does that sound? Sound good to everybody?

Lulu: Your brother... Who are you?

Lorelai (possessed): My brother, Jackson?

Lulu: Are you Matthias Blue?

Lorelai (possessed): Oh, yeah. Sorry, I just haven't heard that name in forever. I don't really go by that anymore, I prefer Banshee. If we could just stick with Banshee, that would be great. That's more my thing.

Lulu: [gasp]

Lorelai: So, I'm gonna take this money. I'll leave this corpse behind. Then you can do whatever you need to do with that. And we'll call it square.

Justin: Oh, they possessed... So, Lorelai's possessed? Is that right? Is that what's going on?

Travis: Correct.

Justin: Ah, man...

Travis: That's Banshee's whole deal.

Justin: Damn... it's a lot harder to make SpaghettiOs out of an innocent person. That's one of the big problems with magic, I think.

Lulu: But if you're possessing Lorelai, then that means... Is Lorelai already... Is Lorelai already... dead?

Lorelai (possessed): Yeah, for a while now... Fine. So, the money, though? Where are we standing on that?

Erika: I unleash fury.

Travis: What does that look like? Tell me. Paint the scene.

Erika: Wracked with guilt that I will never get to tell my friend that I was sorry. And in grief, I turn to my worst nature. The flames flare in my eyes. And I swing out, completely tackling this thing that used to be my friend.

Travis: So, just below the surface of you, rages this flaming demon form. And normally, when you transition into demon form, you put forth a lot of self-control. To make sure that you are in control of it and not the other way around. But this blast of emotion kind of negates all that. So, you transition into your demon form without having to roll. And you gain all of your demonic benefits. I need you to mark Corruption.

Erika: Mm-hmm.

Travis: And you tackle her to the ground. And then, for a second, this person just becomes a lifeless husk for a moment. I want you to roll keep your cool with... I'm gonna say like disadvantage, because you're absolutely like raging and moving on pure emotion.

[sound of dice shaken and thrown]

Travis: Yeah, so you tackle her. And then it's lifeless. And you like let up for a moment. And she pops back in and she's gonna attempt to roll away from you. And on a three, she does. So, she tucks and rolls. And she's like clear of you and staring at you.

And she's gonna attempt to wrest the detonator out of your hand. So, give me another keep your cool. Now, the others of you, Augustus, the train, Indrid, Callan, you're all witness to this and there. So, feel free to jump in. This is not necessarily locked into a two-person struggle.

Erika: Am I allowed to try and toss it to Callan?

Travis: Well, yeah. You have the detonator, right?

Erika: Yes.

Travis: Yeah, you go for it.

Erika: All right. So, I toss it towards Callan.

Lulu: Catch!

Travis: Callan, give me a keep your cool roll.

[sound of dice shaken and thrown]

Clint: Three and a three, six. Plus Spirit, one. That's a seven.

Travis: Oh, there you go. All right. You're able to get it. But you're not able to get it in time to like clear away from her or do anything else. Like, you've got it and now here comes this wild-eyed person, flying at you, looking to scratch your eyes out. What do you do?

Clint: Shoot her.

Travis: Okay.

Justin: Wait, with a gun?

Travis: I'm gonna have you roll turn to violence. So, roll with Blood.

Clint: I mean, I assume Lulu's gonna be all right with it, her friends gone... And I've got nine shots.

[sound of dice shaken and thrown]

Clint: That's a three and a six. It's a nine.

Travis: Plus Blood?

Clint: Which is two more. That's an 11.

Travis: Yeah, okay. So, do you inflict terrible harm? Do you take something from them? Or do you create an opportunity for an ally?

Clint: Is she holding the detonator? Where is the detonator?

Travis: No, you're holding the detonator in one hand and your gun in the other.

Clint: I'm gonna shoot her in the leg.

Griffin: I have an idea, if you would create an opening for me?

Clint: Okay?

Griffin: If that's okay? If you have another idea, please.

Clint: No, no, no. I had no other idea. I just wanted to— I mean, what would Callan do? That's what my bracelet says, WWCD.

Travis: Yeah. So, I'm gonna say you blast her right in the breadbasket. And it has been a long time since the Banshee has felt the—

Clint: Wait, wait, wait. No, no, no, I didn't say that. I said in her leg.

Travis: Okay.

Clint: I don't kill people. I don't kill people.

Griffin: This is a ghost inhabiting a— okay.

Travis: You blast the Banshee in the leg. And she is, for lack of a better word, taken aback. It has been a long time since the Banshee has felt any kind of physical sensation. Let alone a gunshot wound through the thigh. And she is just stopped dead in her tracks, creating an opportunity for an ally.

Griffin: A look at my bracelet and I just like tap it like:

Indrid: Go! [tap, tap, tap] Go bracelet!

Travis: There's a button on the side.

Griffin: Oh, I press the button. I look and see there's a button, and press it.

Erika: [laughs]

Travis: Mm-hmm, you feel your Sylvania power flow through you. It's tenuous, but it's there.

Griffin: Yeah. I'm gonna let it out.

Travis: Yeah, okay. I'm gonna have you take, because of the experimental nature of this, it's gonna give me a hard move later.

Griffin: Okay.

Travis: But right now, yeah, it operates. It works.

Griffin: I lower my glasses and become the Moth Man.

Travis: Mm-hmm, yes?

Griffin: And I put my hand on the shoulder of the Banshee and I want to channel a powerful prophecy from beyond, concerning a present character. For the Banshee.

Travis: Oh, you wanna— Okay.

Griffin: I wanna tell the Banshee his future. If I may?

Travis: Yeah.

Griffin: Okay. That is an eight, a six and a two. An eight plus two, 10.

Travis: Perfect.

Griffin: So, I'll take my— I'll avoid the consequences, take my fifth Corruption point. And... I wanna see the Banshee.

Travis: Okay.

Griffin: When I give this prophecy.

[spooky piano plays softly]

Travis: Okay. So, here's what happens. You touch the Banshee. And suddenly, the train is gone. Your compatriots are gone. And you are standing in the last frozen moment of the Banshee's human life. Standing in the desert with his brother. Matthias Blue, staring at the stars and says:

Matthias: It's so much quieter out here. You're right, it's nice. It's a beautiful night.

Travis: And then, the scene freezes. And:

Matthias: What the fuck? What? How? What's—

Travis: And then he turns and sees you.

Matthias: The fuck did you do?

Indrid: Quiet now. I'm prophesizing.

Griffin: And I look him dead in the eye. And I say:

Indrid: You are going to wander this Earth for an eternity. And you will never find what you're looking for.

Travis: And the scene snaps back to the train. And no one else has seen this or heard this. But the Banshee looks at you wide eyed, between the pain that they're feeling in the thigh. And whatever the fuck that was, they just lift out of Lorelai and you see the form of Matthias for just a moment. And then, the train moves forward without them. And they're gone.

Griffin: I slip my glasses back on.

Indrid: Sorry about that, everyone. Not everyone can handle the bug form.

Travis: Now, with the gunshot that just wrang through this car, the guards have made it to that door. And you hear a pounding on it. And as they're pounding on this door, you see that the crowbar is holding but it's like shifting as they're like slamming into it.

Erika: I've dropped to me knees. [laughs]

Lulu: [in painful tone] Sorry... Sorry... Sorry, Augustus. I just... Augustus, you were right. Compassion... No! I messed up! I messed up so bad! All right.

Erika: And I get back up on to my feet. And I look around.

Lulu: All right, so what next?

Travis: Augustus, what do you do?

Justin: I use my... the dark bargain that we have to teleport to standing in front of her. Because we have that reciprocity. So, I leave the train and materialize in front of her. And I make myself audible and physical, but not visible. And Lulu feels a hand on her shoulder, and a whisper in her ear:

Augustus: Toot. Toot. Toot. Sorry, I haven't quite shaken it yet.

Griffin: [laughs]

Clint: [laughs]

Lulu: Well... What say we just detach us from the car in front of us and walk away?

Travis: Man, that would've been a lot easier before Gus stopped possessing the train, huh?

Clint: [laughs]

Justin: Okay. I mean, I thought about that. But like, I already did it once. And doesn't that feel kind of dumb to like— I don't know. Like, I wanted to do it, but then I was like, I don't know... That's kind of... If I do the same trick twice, I was worried that it would be like...

Erika: All right. You know what? You right. Is there like a hatch for the roof?

Travis: There sure is.

Erika: Oh, all right!

Travis: It's locked from the inside. But you can easily take care of that.

Erika: All right. Well, I unlatch it and I pop it open.

Lulu: All right.

Callan: Okay.

Lulu: Everybody up this way.

Clint: So, we climb up on the roof?

Travis: Yeah, you're up on the roof of the train. You can now hear the shouting of the guards as they're looking through. You know, they can look through the glass and they see you start— So, you hear 'em like:

Guards: They're going up! They're going up on the roof, we gotta get up there!

Justin: I float backwards so I'm standing behind the guards.

Guards: What the fuck?

Augustus: Excuse me, gentlemen. What are we looking at? Hello, a pleasure. My name's Augustus Parsons. I'm the CEO in Absentia.

Erika: [laughs]

Augustus: Of... No. My name is Augustus Parsons. And I'm totally nuts.

Clint: [laughs]

Justin: And I'm gonna let it out and hurt all of 'em.

Travis: Okay.

Clint: [laughs]

Erika: [laughs]

Travis: What happens when Augustus lets it out?

Justin: Let's loose a psychic blast of ectoplasmic energy that does two harm.

Travis: Okay. Yeah, you know what? Beautiful. You let it out and it blasts them all—

Griffin: Well, he has to roll, right?

[sound of dice being thrown]

Justin: Well, good news is I rolled a nine. Plus... Yeah, 10.

Travis: Beautiful. You let it out and it blasts them all like back into the car. Buying you all some time up on top of the train there. And like, you know, knocking the wind out of all of `em. That was a nice ectoplasmic blast.
[laughs]

Justin: That's what she said.

Clint: [laughs]

Justin: To Slimer! When she made love to Slimer. Sorry. [laughs]

Travis: [laughs]

Griffin: [laughs]

Erika: [laughs]

Justin: She made love to Slimer and—

Griffin: Yeah, of course.

Travis: It just keep getting worse. Okay.

Erika: [laughs] Bustin makes me feel good, man.

Justin: There it is!

Griffin: There it is, Erika.

Justin: Erika Ishii! [claps]

Clint: [sings melody]

Justin: Astounding.

Travis: What are you all doing on top of the train?

Erika: So, I'm gonna use my demonic movement, which is activated. And like between running, like sprinting on the top towards the front of the cars, and flying, I'm just booking it.

Travis: Yeah. I mean, at this point you have a ghost that can float, Griffin, you still have access to Moth Man for a few more minutes.

Griffin: Okay.

Travis: You have a demon with wings. Now, Callan's gonna need some help.

Erika: All right. Oh, I forgot, we also like took all the money. Stuffed it into bags—

Travis: Oh, yeah. Yeah, I just assumed. You grabbed the bags of money, don't you worry about that. Now, I will remind you of one more thing, Callan. So, lest we forget... You are also holding a detonator that is linked to explosives at the bottom of the payroll train car.

Clint: As a method actor, I've been sitting here for 20 minutes with my hand like this. [laughs]

Travis: Yeah.

Clint: As if I was holding a detonator. [laughs]

Erika: [laughs]

Travis: So, tell me about getting off the train. Who's picking up Callan?

Griffin: I have been told I'm the littlest one of the group.

Travis: Well, in Indrid form, yeah. But in Moth Man form, you are formidable.

Griffin: Okay. I'm gonna put my arms underneath your armpits. And I'm gonna lower my glasses again and go Moth Man. And I'm gonna say:

Indrid: Do you wanna go scare the shit out of Jackson Blue?

Lulu: [in demon voice] It's so funny that you say that 'cause that was actually my exact plan.

Indrid: Let's all be as scary as possible!

Griffin: And I start flying him up towards Jackson Blue's car.

Clint: So, a giant Moth Man.

Travis: Uh-huh.

Clint: A demon and a ghost.

Travis: Yup.

Justin: Stop me if you've heard this one before.

Clint: Walk into a bar.

Justin: Yeah.

Clint: [laughs]

Griffin: Which car's he in?

Travis: He's at the front of the car. And since you were already going that speed and now you can propel yourself faster. And listen, I don't know how physics works, I'm not a physician.

Griffin: Don't worry about it, yeah.

Travis: But you are able to catch up to the car. And you see like Jackson... I would say, at first, confused. And then I'm gonna say he makes eye contact with the Moth Man. And I'm not sure what he sees in those eyes, maybe you are?

Griffin: Well, I'll tell you. With my fifth Corruption point, I took a Corruption move called eyes that burrow. Mark Corruption to lock eyes with someone and force them to be still for as long as you maintain the gaze. So, I'm staring right at a still Jackson Blue, while this horrific, monstrous tableau is sort of floating, flanking me. And I say:

Indrid: Don't be such a shit head. Or the monster squad's gonna come calling again.

Griffin: And then I hold up [laughs]— I just lift up into the window's view, Callan holding the detonator.

Clint: And Callan says:

Callan: What he said.

Clint: And pushes the button.

Griffin: [laughs]

Justin: [laughs]

Erika: [laughs]

Travis: Yeah. So, it fuck'n blows that payroll car. It blows [laughs] the guards who were there, knocking on the thing. Eudorah got away fine, everybody. Don't worry. Eudorah's cool. She was in the disconnected thing. The cows, the chickens, the stewards, they're all cool, they're all fine. I don't wanna hear anything about it. They're totally cool. Anybody that anybody listening to cared about—

Erika: Yeah, long gone.

Travis: Oily Derick? He's far enough ahead. He makes it fine. But the guards... Basically, it's gonna—

Justin: Erith. Erith actually made it out.

Travis: Yeah, Erith made it. Erith's cool. It's gonna blow the two guard cars on either side and the payroll car, to flinders. And it's gonna derail the rest. Jackson Blue lives. But he is banged up as shit. And you all are now like standing there in the middle of the desert. And that's when you hear hoof beats.

Justin: It's Artax

Travis: And it's Pearl.

Justin: Artax is back. [laughs]

[guitar strums atmospherically]

Travis: It's Pearl and the workers of Stichton. And they're like:

Pearl: What do you need? What can we do for you? This is wild!

Lulu: We could use a ride back to town.

Erika: I say as I shift back into my human form.

Indrid: I could use a doctor that is sort of well versed in lepidopteran sort of physiology. [laughs]

Pearl: You know what? It's so weird. Our town doctor actually is a butterfly collector, like as a trade.

Griffin: Not a butterfly, but there's some real crossover there that's gonna be—

Pearl: Listen, man. Beggars and choosers, you know what I mean? I don't know what else to tell you.

Lulu: It's the same as a butterfly, in that they both have on their wings, dust.

Griffin: Is that the end?

Travis: We're not gonna end there.

Griffin: Oh, okay.

Travis: No, okay.

Clint: Oh.

Griffin: Okay.

Erika: No, that's not the end. That's not the end. That was just— It seemed—

Indrid: Yeah, we've both got thoraxes. I need to lay down here.

Erika: As I shift back into my human form, I go up to Pearl on her horse. And I you know, pick her up, pull her off and dip her for a kiss.

Travis: I love that. I assume, later, you'll tell her about Lorelai?

Griffin: [laughs]

Clint: [laughs]

Travis: If this isn't that moment, I get that 100%.

Erika: That's not important right now.

Travis: Okay, yeah. Great.

Erika: Shh, shh, shh.

Justin: Not now.

Erika: Shh.

Justin: "Remind me to tell you something later." [laughs]

Lulu: It's all right. It's gon' be all right. [laughs]

Pearl: Okay, great. Cool. Let's go back to kissing. And then, I'm gonna you ask you where Lorelai— We'll talk about this later. Okay, great.

Travis: So, we're gonna time jump. Y'all are at the Maison. You know, the workers are in the process of putting kind of the screws to Jackson Blue. And now, listen, he saw y'all there, right. So, if this was any other circumstance...

But, man. Between the burrowing eyes, the devastation caused, everything associated. Like, he is not just financially shook. But this idea of money did not buy him the protection, the power, the invulnerability that he was feeling. It has shook him deeper, maybe even than the loss of the financials. And so, there's a good chance he ain't gonna be staying in Crescent City much longer. And so, that deal has gone through with an expeditious manner. More so than maybe you would've even thought. And they're putting the final touches on buying out Stichton from underneath his grasp.

He was ready to make a move on some of y'all. And surprisingly, there were representatives of the church that stepped in for Callan and for you, Augustus. That provided protection for you, from his grasp. So, you both owe the church a debt.

Justin: Okay.

Travis: And as for you—

Justin: That's three, from me to the church. [laughs] That's my third church debt.

Clint: [laughs]

Travis: Yeah, they own your ass. As for you, Lulu, he didn't seem keen on pushing against whatever your benefactor is. It's possible that this ain't his first run in with your benefactor.

Especially considering how you made your partnership with the benefactor, that Jackson refused a loan for your family's business to get started. And your benefactor just seemed to be there, ready. Makes you think that maybe there's something running deeper than just this moment, for you.

And of course, you, as the Moth Man, who the fuck knows that the Moth Man was Indrid Cold? So, you are clear, don't you worry about it. He couldn't have pinned that on you. So, you're here at the Maison and you got Pearl sitting there saying:

Pearl: Yeah, so, in the morning, we'll get started back. A deal's a deal. We'll head back to Dry River and I'll see how quickly I can get things sorted and come back here to keep up the good work.

Augustus: Well, I appreciate your acquiescing to our request. It's very kind of you. I'm glad you're not putting up a fight. And I'm glad we could do a little... well, what feels like good work, in the meanwhile.

Lulu: Thank you. The town really owes you. I'm sorry about Lorelai... She died a hero. A hero for the cause. And we'll make sure that a great deal of this payment goes towards helping the family farm.

Pearl: I think that's a great cause, I think she'd like that. What are you gonna do, Indrid? You gonna keep working for the Graysons?

Griffin: Indrid's been very quiet, I think, since his Moth Man transformation. And he says:

Indrid: No, I think my time with them has come to an end. Something's been wrong since I bugged out back on the train. And I feel a pretty urgent need to do something about it. So, we may not see each other for a while, or perhaps, again. But I'm glad that I could've been some help to you and this territory. I'm off.

Griffin: And I stand up to leave.

Pearl: Well, it was a pleasure meeting you.

Travis: She holds out her hand.

Griffin: I look at it and I tip my hat. And I turn and walk out.

Pearl: Oh? Okay... Hm. Well, what about you, Callan? Are you gonna stick around once... You know, after you've dropped me off?

Callan: No.

Lulu: Where are you going?

Callan: Oh, there's still some names on the list. Here.

Clint: And he reaches in his pocket, takes the handful of ribbons out of his pocket. Tosses 'em down the table and says:

Callan: I'd like you to give those to Isabella for me. I originally picked 'em up so they could be fake armbands to disguise myself with, to move through the train with freedom and liberty. But that obviously didn't come together for me.

Justin: [laughs]

Pearl: No, but that was very clever. I'm sorry that you didn't get a chance—

Lulu: That's awful clever.

Justin: He had to pay it off somehow.

Griffin: Yeah, right?

Lulu: And I'm sure she'll appreciate it.

Callan: No, don't condescend to a gunman.

Pearl: You know what? No, Callan, I ain't condescending. And let me just say, I would really like you to hold on to one of these.

Travis: And she pulls a deep purple one out of the pile that matches a ribbon that she is wearing around her neck. And says:

Pearl: If you would, I hope this doesn't... Silly, I'm gonna say it out loud. But I owe you. And I'd like this to be a binding between the two of us. You hold on to this ribbon and know that I owe you one.

Clint: He ties it around his hat like a hatband. And says:

Callan: Fine.

Pearl: And Augustus... Ah...

Justin: Can I do a last scene?

Travis: Yeah.

Justin: Okay.

[gentle piano plays]

Justin: I knock on Jackson Blue's office door.

Griffin: Oh, wait. Is this later?

Justin: Yeah.

Jackson: Yeah? What? What? What do you want? Is there no one even working the desk anymore? What—

Augustus: I hope you'll pardon the interruption.

Jackson: Augustus, yes. What?

Augustus: I wanted to thank you again for the single mark. Your investment in delicious cashews is already paying dividends. In fact...

Justin: He pulls out a package and tosses it to him.

Augustus: You're my first customer. One mark per bag. Organic, shade grown, ethically sourced, delicious cashews.

Jackson: I'm allergic.

Augustus: Thank you very much for your patronage. We are even now.

Justin: And then he walks out the door.

Clint: [laughs] Could he walk through the door?

Justin: No. [laughs] He doesn't.

Griffin: He could, but he doesn't.

Clint: [laughs]

Justin: He takes the time to open it.

Clint: That's awesome.

Travis: And in different directions, in different paths, everybody leaves Crescent City. Lulu, you're gonna go with Pearl.

Erika: Gotta meet the parents!

Travis: Hm, indeed. Indrid heads off to parts unknown. Callan, you're gonna escort Lulu and Pearl back to make sure the job's done. And then head off to continue your hunt and continue your job. But the Graysons will continue their work. There's always a place for anybody who's willing to take on those jobs that tend to slip through the cracks.

And I have a feeling that, maybe not these exact same people, but the Graysons will be back. Indrid, you find yourself in some railway station, in some part of the country. And there, you see your acquaintance, Roust.

Griffin: I'm in bad shape at this point. 'Cause I've been away from Sylvain for so long, that I'm starting to lose my senses and become an abomination, essentially.

Roust: Ooh! Wow, you look rough. What's your name?

Indrid: Hi. You live without sustenance, right?

Roust: Woah, how'd you know that?

Indrid: We've met.

Roust: What?

Indrid: Listen. This is urgent. But I am losing control of something that would be very bad if it got out. And sustenance is what I need to stave that off. So... Where do I sign up?

Roust: Oh, you want to become a rail rider?

Indrid: For... At least for a while until I can figure out another option.

Roust: Ooh, I gotta warn you, friend. It ain't easy to stop.

Indrid: I'll take my chances.

Roust: All right. Give me your foot.

Indrid: What? [laughs]

Roust: Give me your foot!

Griffin: I take off my boot and extend my foot.

Travis: He pulls a stick that he's been using to poke the fire he's been sitting at. He pulls it out and he starts marking the bottom of your foot with this burning stick and carving a sigil into it.

Griffin: That's fine.

Travis: It hurts immensely.

Clint: [laughs]

Travis: But the further he gets into it, the better, overall, you feel. And finally, he finishes that sigil and he says:

Roust: Well, there you go, friend. Now, you're bound to the air and not the Earth. Now, you can flow like water and cross any stream you wish. Just make sure you keep moving, okay?

Travis: And he gets oddly serious and makes eye contact with you on that part. And he hasn't really like directly made eye contact or seemed present in any moment. Except that moment.

Roust: Just keep moving, okay?

Indrid: I can promise you, that will not be an issue.

Griffin: And I just start walking towards the closest train.

[theme music plays]

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