

## Wonderful! 191: SOOP

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**Rachel:**

Hi, this is Rachel McElroy.

**Griffin:**

Hello, this is Griffin McElroy.

**Rachel:**

And this is Wonderful!

**Griffin:**

We're here for you and we're here to tell you all about the things we like that are good and that we're into. That's what we do on this show, largely. We do other things too.

**Rachel:**

Uh-huh.

**Griffin:**

We're not just about that, you know?

**Rachel:**

Yeah.

**Griffin:**

Sometimes we talk about great art um, but that we don't like. So it doesn't fit into the normal format of the show.

**Rachel:**

[laughs].

**Griffin:**

Sometimes we flirt with each other.

**Rachel:**

Yeah. I would say most times.

**Griffin:**

Well, let's not go wild.

**Rachel:**

[laughs].

**Griffin:**

It's not like you know, we're just constantly ribbing each other with lil' love barbs. Huh?

**Rachel:**

Is that what flirting is?

**Griffin:**

From what I understand, yeah.

**Rachel:**

Okay. Well—

**Griffin:**

I didn't ever really learn, I guess.

**Rachel:**

Yeah.

**Griffin:**

Teach me what love is.

**Rachel:**

[laughs].

**Griffin:**

Teach me what love is.

**Rachel:**

Okay.

**Griffin:**

I wanna know.

**Rachel:**

I think I—

**Griffin:**

I want you to show me.

**Rachel:**

I think I already have.

**Griffin:**

I think you have too. Do you have any small wonders?

**Rachel:**

I do, actually. I just thought of this.

**Griffin:**

Okay.

**Rachel:**

Uh, when you get a blanket right out of the dryer.

**Griffin:**

Oh my God.

**Rachel:**

Last night [laughs]...

**Griffin:**

Last night was pretty rough.

**Rachel:**

We had kind of a rough night with the boys. Uh, and, and Griffin, I had washed our, our, our big bed blanket.

**Griffin:**

Yes.

**Rachel:**

And Griffin had pulled it out of the dryer [laughs] and came, came downstairs cloaked in it. Uh, and it, it was just so nice. So comforting.

**Griffin:**

There was a cloak of solace.

**Rachel:**

So comforting.

**Griffin:**

When our children, both of them independently, refused to slumber.

**Rachel:**

And like timed out. Like typically...

**Griffin:**

Almost perfectly.

**Rachel:**

... typically the big one like you can get to go to sleep. But, but lately he is fighting it a little bit more.

**Griffin:**

Yes.

**Rachel:**

And it seemed like the big one would be up and the little one would be down. And then the little one would be up and then the big one would be down.

**Griffin:**

Last night there was a time where I went in to little one to bounce him on a bouncy ball for like 20 minutes and then I came out and sat down and then the monitor for big one went off. And I was like, "What the? How do they do that so perfectly?" Our children were conspiring against us, but that's okay. I did just wake up from a nap about four minutes ago, as the crow flies.

**Rachel:**

Yeah. Is that your small wonder? 'Cause it seems like it had...

**Griffin:**

No.

**Rachel:**

... to have been something we've discussed before.

**Griffin:**

Yeah, no. We definitely talk about naps on many different occasions. No, I'm gonna say um, filled Twizzlers.

**Rachel:**

[laughs].

**Griffin:**

Good as hell. Lot of people don't think about filled Twizzlers. A lot of people say, "Do you like Twizzlers?" And they're like, "Ew. Licorice? No thanks." And you're like, "It can be so much more than that."

**Rachel:**

What do they fill it with?

**Griffin:**

Sour stuff.

**Rachel:**

Oh.

**Griffin:**

I was gonna say sour cream but that's a different, that's a different thing.  
Um...

**Rachel:**

At some point we are really going to have to examine our candy intake  
[laughs].

**Griffin:**

Yeah, it's gonna be when our evenings, when we've reclaimed, reclaimed our  
time.

**Rachel:**

Yeah.

**Griffin:**

So to speak.

**Rachel:**

I think that's fair.

**Griffin:**

Um, I know I feel...

**Rachel:**

Food, food is all we have.

**Griffin:**

Food's all we got right now.

**Rachel:**

Yeah.

**Griffin:**

Food and garbage reality television is about it. Hey, I go first this week.

**Rachel:**

Great.

**Griffin:**

I regret to inform you that my subject will not be um, something that you are, that you care about and I apologize.

**Rachel:**

Oh wow.

**Griffin:**

It's a game, it's a game thing. Um, but I was, I was struggling this week and I just came back to Ace Attorney. I just really wanna talk about Ace Attorney. The series of uh, visual novel adventure games, the Ace Attorney series.

**Rachel:**

Seems like a sequel to uh, to a Jim Carrey film.

**Griffin:**

Oh. That's fun.

**Rachel:**

[laughs]. So, you know there's the first, so the Pet Detective and then When Nature Calls and then...

**Griffin:**

Right.

**Rachel:**

... Attorney.

**Griffin:**

But Ace is his name in those films...

**Rachel:**

Uh-huh.

**Griffin:**

And Ace Attorney is more, that's sort of a modifier of—

**Rachel:**

Oh, like your a good—

**Griffin:**

... this is saying this guy is a great attorney.

**Rachel:**

Okay.

**Griffin:**

Typically the Ace Attorney in question is Phoenix Wright. But that is, it's up for, sometimes it's Apollo Justice, sometimes it's other folks. Don't worry about it though, I wanna talk about the Ace Attorney series. Uh, which is a lawyer game. You play as a lawyer uh, a defense attorney who is placed in a series of uh, impossibly difficult trials uh, for the wrongly accused and you have to exonerate them uh, through, throughout these very uh, delightful and long winded trials. Uh, one might say.

**Rachel:**

[laughs].

**Griffin:**

I'm talking about this 'cause there's a new one out today that I've been playing a lot of and it's, it's reminded me just how much I love this series. I love this lawyer game.

**Rachel:**



Uh [laughs]. What are the actions you can take as a player?

**Griffin:**

Sword attack, well it's a video game so you have sword attack and gun attack. And you get... no it's not, you don't really do that. Uh, largely what you do is you cross examine witnesses, just like a real court.

**Rachel:**

And are these preset phrases you choose from?

**Griffin:**

So no, it's not uh, so much like that, it's not a, I use the term visual novel which typically that is how those play out. Like sometimes you'll have like choose your response to this question. Uh, this is a lot more open ended than that.

So typically how it plays out, is you get into a trial and the trial is like cartoonishly stacked against your client, like it is cut and dry, locked a room murder mystery like, "Oh, your guy's the only one that could've done it." And then you have to cross examine witnesses to try and find these inconsistencies to piece together the truth of the situation.

And you do that by listening to these testimonies and you can press them to, like, get more details about it and wait for them to slip up, and once you've picked up on something that doesn't quite make sense, you can present a piece of evidence that has been added to the court record that contradicts that.

**Rachel:**

Oh.

**Griffin:**

And a lot of those will be submitted either by you or by the prosecution. Sometimes there's like an investigation phase before you actually go to trial, where you can collect evidence. So you're kind of playing part detective, part lawyer. You're, you're wearing a lot of hats in these games, typically. But you just listen to these testimonies and pay very, very, very close attention and

if you see something that doesn't make sense, you can present a piece of evidence to contest it. But if you mess up too many times, you lose the trial. Um...

**Rachel:**

How long does like one of these go?

**Griffin:**

Well it, it differs, right? Usually one of the games will have five trials uh, included in it and the first one's like fairly straight forward. I, these games are formulaic occasionally to a fault 'cause usually in the first one, you are the one who's been accused of murder...

**Rachel:**

Okay.

**Griffin:**

... and you're representing yourself in court. And those are usually pretty cut and dry. The final one in the game I just played is like, I mean it's a few hours, like it take a while to read through it.

**Rachel:**

Is it always murder?

**Griffin:**

It's uh, yeah. Murder or attempted, attempted murder.

**Rachel:**

Okay.

**Griffin:**

Usually in those, yeah.

**Rachel:**

So it's not like you robbed this convenience store?

**Griffin:**

I mean there's probably a, there have been a dozen of these I think...

**Rachel:**

Oh, okay.

**Griffin:**

... in the like main line uh, Ace Attorney series. Um, and so you know, that's a lot of cases throughout them. There've probably been some less fatal uh, uh, occasions. But I don't know, I don't get into true crime, that's not like a, a type of, of media that I typically consume. So this is really how I scratch that itch.

**Rachel:**

Yeah.

**Griffin:**

Um, I just really like it because it's, it's for one thing it uh, first came out in 2005 on the Game Boy Advance uh, out in Japan or 2001, actually. It didn't come to the States until 2005 or as a Nintendo DS game. And it kind of introduced this visual novel genre to the States and like popularized it and now like there's a ton of these visual novels which are essentially just stories presented in a video game format that you largely just read.

Uh, but these are more interactive than that and like trying to solve the puzzles of each case is really satisfying. There is this focus on turnabouts where everything is so stacked against you and when you start to find those little holes in the prosecution's argument and things start to look a little less hopeless until you finally like have that eureka moment, it's like something that not a lot of games have been able to replicate.

And when it works, this new Ace Attorney game it's out today, does some incredible turnabouts with that uh, and it, it's, it just feels really, really satisfying too, you get very invested in these wrongfully accused people's stories. And when you start to figure out like, "Oh shit, you really didn't do it." Uh, it's just, it's a really, really satisfying thing. It makes me real— Like I

never watched Law and Order or any of those types of shows, I get I guess, why people enjoy that.

**Rachel:**

[laughs]

**Griffin:**

Because courtroom drama is about as high stakes as it gets.

**Rachel:**

Uh, so can you like replay like if you like mess up and you lose? Can you like go back and try again?

**Griffin:**

Yes although it's, I mean you can also save at any time so you can...

**Rachel:**

Okay.

**Griffin:**

... just sort of like, if you really start to mess up, you can um, you can you know, save scum a little bit. And some, I will say this, there are varying degrees of quality between the games and the trials. This new one that's out today it very good, uh, but there have been some where like instead of feeling like, "Oh, I'm a super genius." Whenever you start to figure out these inconsistencies and, and contradictions it's like, "How on—" You're guessing like, "How on earth was I supposed to get that?"

Like there's... I remember one where uh, one of the big things is this eye witness saw the killer holding a bunch of bananas when he killed somebody and the whole time like it's not explained like, "What is going on?" Until you realize that one of the pieces of evidence is a um, a baseball mitt and you point out like, "He wasn't holding bananas, it was a baseball mitt." So the eyewitness isn't good at seeing things.

**Rachel:**

Wow.

**Griffin:**

And the judge is like, "Throw him out." And I'm like, "That's not court."

**Rachel:**

[laughs].

**Griffin:**

"That's not laws." That's not how any of it goes. Uh, I but the, the new game I would say is, is, is really I think just, just a bunch of really good cases that you have to solve and figure out. There are these really great uh, what are called uh, meltdowns, whenever you like really back one of the witnesses into a corner and tear them apart And usually expose that they themselves are the killer. They have these like extended hyper dramatic animations...

**Rachel:**

[laughs].

**Griffin:**

... where like, you know, their wig goes flying backwards and they, it's like you've just defeated a, a boss. This, the, the dramatics are like out of control uh, anytime you present a piece of evidence like usually Phoenix Wright will slam his fist down on the desk and scream, "Objection." And when you played it on the DS, the DS had a microphone on it and so instead of pressing like a button to present evidence, you could yell, "Objection!" into the microphone to present it.

Oh, it's so good. Um, the prosecutor in the new game is this like Dracula looking dude who keeps like filling up a glass of wine every time he's about to like trick you into a corner and like smash it on the table.

**Rachel:**

Yeah.

**Griffin:**

And then immediately apologize for it. It's, it's, the games are very funny, they're very well localized which is, you know, these games are originally released in Japan. And it's quite a feat like having not only all of that writing

come over and be you know, uh, uh, understandable and like genuinely very funny uh, but also like still follow the puzzle format of the original cases and not like screw all that up. I, I think these games, I think the world of them.

**Rachel:**

Yeah.

**Griffin:**

And uh, I, I genuinely think anyone would uh, would enjoy them. I don't know, they, I'm think I'm gonna be a lawyer now.

**Rachel:**

Yeah, I wondered.

**Griffin:**

'Cause I'm really good at it.

**Rachel:**

I wondered if you ever had law ambitions.

**Griffin:**

Between this and watching The OC and just seeing Sandy Cohen up there...

**Rachel:**

[laughs] Uh-huh.

**Griffin:**

... just yelling, "Objection!" Um, man I would love a...

**Rachel:**

Kinda seems like maybe you're just attracted to the yelling.

**Griffin:**

I think I might just like the yelling part of it.

**Rachel:**

[laughs].

**Griffin:**

There's a lot of yelling, there's a lot of pointing.

**Rachel:**

Yeah. Uh-huh. Uh-huh.

**Griffin:**

Um, yeah. I think maybe that's my, maybe that's my jam. I don't know.

**Rachel:**

One of my dear friends went to school, she double majored in theater and political science. Ended up becoming a lawyer and it seemed like that is the perfect combo if you're gonna be a lawyer [laughs].

**Griffin:**

Yeah. I can see myself not necessarily being good at learning all the different laws and how...

**Rachel:**

Yeah. Uh-huh.

**Griffin:**

... uh, it works in a courtroom.

**Rachel:**

Uh-huh.

**Griffin:**

But I could see myself being very good at like when cross examining a witness, they say something and then I'm like, "Can you repeat that, please?"

**Rachel:**

[laughs].

**Griffin:**

"Did you just say that the gun was uh, was a red gun?"

**Rachel:**

[laughs].

**Griffin:**

"Exhibit A! The gun is blue, it's one of those blue guns. So my client could've po— couldn't have possibly have been the gun one, the gun user."

**Rachel:**

[laughs] Yeah, you're ready.

**Griffin:**

Case closed. Folks of the jury, I rest my case. The gun is blue. Peace out.

**Rachel:**

Mm-hmm ..

**Griffin:**

I feel pretty good about that.

**Rachel:**

That was good.

**Griffin:**

Hey can I steal you away?

**Rachel:**

Yes.

**Griffin:**

Please. Thank you.

[ad break]



**Griffin:**

Oh cromptle domps! This one is for Grace and it's from Tay. Who says, "Grace, your my small and big wonder every single day. I'm gonna marry you so hard one day soon. I know, not if you marry me first. I love you, from Tay. PS, hi from toaster, spritzer, and shiner." You gotta, you gotta personify your appliances. You gotta personify your appliances

**Rachel:**

Huh.

**Griffin:**

Toaster's always there for you, spritzer is always gonna be there for you.

**Rachel:**

Uh-huh.

**Griffin:**

Shiner, I don't know what that is, is it one of those like um, sticks with the two sort of conical brushes that spin around and you hold them on your feet? You know?

**Rachel:**

Oh [laughs].

**Griffin:**

And the polish your shoes for you. You know?

**Rachel:**

Yeah, I mean, yeah. Probably.

**Griffin:**

It's probably that.

**Rachel:**

It's probably what it is.

**Griffin:**

If I had one of those I would just for sure personify it.

**Rachel:**

Yeah.

**Griffin:**

Yeah.

**Rachel:**

Yeah. Yeah. Yeah.

**Griffin:**

Mh.

**Rachel:**

Hey, can I read you the next one?

**Griffin:**

Yeah. Please.

**Rachel:**

This is for Annabeth, it is from Andy. "To my dearest Annabeth, I'm incredibly excited to be marrying you next summer. I hope I'll have an easier time writing my vows than this jumbo tron. But I hope you know that Winry, Luke, and I are so lucky to have you in our lives. I am endlessly proud of you and I am eager to see what adventures await us next. Love always, Andy." And I should say that after Winry and Luke, it does say cats in parentheses, which I'm guessing is for my benefit.

**Griffin:**

Mm.

**Rachel:**

And not the uh, recipient of this Jumbotron [laughs].

**Griffin:**

It's possible. It's possible. It could just be that Andy like loves the musical Cats.

**Rachel:**

Oh.

**Griffin:**

And just like wanted to get that in there, also.

**Rachel:**

Just get that one in there.

**Griffin:**

Just like a big trimp-scrimplechinks.

**Rachel:**

[laughs].

**Griffin:**

Scrimple. Scrimpledinks. I love scrimpledinks.

**Rachel:**

[laughs].

[MaxFun ad]

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Time to kick butt and chew gum. And I'm all out of butts.

**Hal:**

Lindsey Kelk.

**Lindsey:**

I'm a brittle brit and my fists were made to punch and hit.

**Hal:**

And Hal Lublin! I was doing the voice over this whole time.

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[MaxFun ad ends]

**Griffin:**

What have you prepared for us today, Rachel, to discuss? What have you teed up?

**Rachel:**

I have prepared something that I may have mentioned as a small wonder, but I don't recall ever doing a full length segment on.

**Griffin:**

Okay.

**Rachel:**

Buy nothing groups.

**Griffin:**

Buy nothing groups?

**Rachel:**

Mm-hmm...

**Griffin:**

I appreciate these for their comedic sort of ability.

**Rachel:**

[laughs].

**Griffin:**

I think you have talked about this on the show, but it must have been a small wonder.

**Rachel:**

Yeah, I think it was. Um, uh, so this is something that I just kind of recently got into like since pandemic. Uh, it's actually been around since 2013, it started in the Pacific Northwest and kind of moved its way across the country and, and then across the globe.

**Griffin:**

As a, like, Facebook group first and foremost...

**Rachel:**

Yeah.

**Griffin:**

... or did it have its origins outside the platform?

**Rachel:**

Uh, yeah so the, it's kind of a bulk of its work is done on Facebook right now.

**Griffin:**

Sure.

**Rachel:**

But they are looking into an app platform so they can get off of Facebook.

**Griffin:**

Good.

**Rachel:**

Uh, but so this is something that is really useful uh, particularly for us as we had a new baby. You know, we had four years in between our, our oldest and this new baby. So a lot of stuff had fallen in disrepair or we had just gotten rid of. And it—

**Griffin:**

Or the bugs, the bugs claimed it.

**Rachel:**

Or the bugs claimed it [laughs].

**Griffin:**

If we put it in the garage and then we came out one day and the bugs were swinging one of their little, one of their little baby bugs in the swing and we're like, "Oh, that's yours now. Yikes."

**Rachel:**

[laughs]. How cute would that be though?

**Griffin:**

Not.

**Rachel:**

Just little bugs taking turns on the swing.

**Griffin:**

I guess that's cute. Damn it you're right.

**Rachel:**

[laughs].

**Griffin:**

In a very Joe's Apartment kind of way.

**Rachel:**

Oh, God.

**Griffin:**

I need to stop referencing that. Nobody—

**Rachel:**

Are we the only people that have seen that movie?

**Griffin:**

Uh, possibly. I saw it in theaters for some reason.

**Rachel:**

Me too. Like you know what it was?

**Griffin:**

I don't know why. It was...

**Rachel:**

It was like MTV's first movie and we, like, wanted to be cool teens.

**Griffin:**

Gary, Gary O'Connell. Who's?

**Rachel:**

Jerry.

**Griffin:**

Jerry O'Connell, guys not Gary O'Connell the evil [laughs] he, he Sliders into a world where he turned into Gary O'Connell.

**Rachel:**

[laughs].

**Griffin:**

God, I've just referenced Sliders and Joe's Apartment within like two minutes of each other. I'm 700 years old.

**Rachel:**

I know. Uh, so all that to say that uh, babies and children and there are things uh, that you purchase sometimes that you know you're not gonna get more than like a year or two's worth of use out of it.

**Griffin:**

Right.

**Rachel:**

And so buy nothing is great because it is a group designed to basically pick stuff up from people that they don't want anymore.

**Griffin:**

Right.

**Rachel:**

And to not pay anything for it.

**Griffin:**

Yep.

**Rachel:**

Uh, and Facebook has just been like a really easy platform for that 'cause you, you post a picture and uh, then you can kind of drive over there and see it. So the thing that is really unique about buy nothing as opposed to like maybe Craigslist is that they really focused on making it localized. Uh, so not just your city but your neighborhood has a group. Uh, and right now there are at least four million participants across 44 countries uh, with more than 6000 independent, locally led groups.

**Griffin:**

Wow.



**Rachel:**

Uh, so for example the group I joined is very specific to like our area.

**Griffin:**

Right.

**Rachel:**

And the idea the, the people that founded it uh, Liezl Clarke and Rebecca Rockefeller wanted to not only contribute to less waste but also kind of build community.

**Griffin:**

Yeah.

**Rachel:**

And so it's this way to like drive over to your neighbors house and be like, "Oh, you have a cooler. Thanks."

**Griffin:**

Yeah and, you know, I don't need to know anything else about you.

**Rachel:**

[laughs].

**Griffin:**

I want, and then you see him like at a fourth of July block party like a couple years later and you're like, "Oh yeah, the cooler family."

**Rachel:**

Yeah.

**Griffin:**

"That's not our name."

**Rachel:**

[laughs].

**Griffin:**

Oh yeah, sure.

**Rachel:**

I'm using that cooler though, thanks.

**Griffin:**

It's a great cooler.

**Rachel:**

Uh, and so yeah. So It keeps everything kind of hyper local uh, and just kind of focused on this like spirit of good will.

**Griffin:**

Yeah.

**Rachel:**

You know? Like I, I am a member of other marketplace groups uh, where people are selling like treadmills and they're like, "This treadmill retails for \$2000. I'm selling it for \$1800."

**Griffin:**

You're right.

**Rachel:**

And you're like, "Oh, that's great. It's great."

**Griffin:**

Cool. It's got your foot gunk all over it.

**Rachel:**

Great deal [laughs].

**Griffin:**

Nice.

**Rachel:**

And so they, they built this whole like rules system around it. Kind of focused on um, first keeping it legal, you know like not giving away...

**Griffin:**

Wink.

**Rachel:**

... anything that is you know, against the law.

**Griffin:**

Yeah. But I mean, come on.

**Rachel:**

Uh [laughs].

**Griffin:**

You mean, you, they can't do, if you're up in like, "Who wants to buy these bean bag chairs for free? Wink, wink, wink."

**Rachel:**

Wait, in this scenario, is the bean bag chair full of illegal substances?

**Griffin:**

Yeah.

**Rachel:**

Oh, okay.

**Griffin:**

Counterfeit Pokémon cards.

**Rachel:**

[laughs]. What does that, they like, is there a typo in them? Like what makes them a, not above board Pokémon cards?

**Griffin:**

You make them yourself. They're counterfeit.

**Rachel:**

Oh.

**Griffin:**

You print them off, you make them yourself. Yeah.

**Rachel:**

This is a thing.

**Griffin:**

It's a huge issue.

**Rachel:**

[laughs].

**Griffin:**

Do you know, do you read, do you know about like Pokémon card fever? I'm sorry to divert things, but it's— it is bananas.

**Rachel:**

I saw a sign on our local Target.

**Griffin:**

Yes.

**Rachel:**

Saying that they would no longer be selling them.

**Griffin:**

Well, you can only buy like two packs at a time, something like that.

**Rachel:**

Oh okay.

**Griffin:**

Yeah. And then McDonald's had like a promotion where they like...

**Rachel:**

I do know about that.

**Griffin:**

... you know, happy meals and people just ransacked...

**Rachel:**

[laughs].

**Griffin:**

... McDonald's 'cause they had to have that first edition Bulbasaur. Give it to me.

**Rachel:**

[laughs].

**Griffin:**

"Wow, you must have a lot of kids, huh?"

"Yeah!"

**Rachel:**

[laughs] I love these nuggets.

**Griffin:**

Yeah.

**Rachel:**

Uh, they also it's— it's a community where you're not allowed to like advertise business or anything. So it's like you're not gonna go on there and like get pulled into somebody's side hustle. Um...

**Griffin:**

Well, they can't control what they say to you once you get to their house to pick up the bean bag chair full of counterfeit Pokémon cards.

**Rachel:**

True. Uh, it's, it's largely volunteer run. Like each little neighborhood will have administrators that kind of make sure that, that all the posts are appropriate.

**Griffin:**

Mm-hmm.

**Rachel:**

Um, the one thing that they have really had to focus on though, just because it is neighborhood based, is kind of not playing into like the systemic racism of communities.

**Griffin:**

Yeah.

**Rachel:**

So, you know, a lot of times when you join these groups, they say like, "What are your, what's the closest street intersection?" And a lot of times that was a way for a group to kind of like keep certain people out.

**Griffin:**

Oh yeah.

**Rachel:**

So they have since...

**Griffin:**

Especially in a place like Austin that is so, like—

**Rachel:**

Uh-huh.

**Griffin:**

... purposefully stratify.

**Rachel:**

And I mean a lot of cities.

**Griffin:**

Yeah, sure.

**Rachel:**

A lot of cities like a lot of cities like Austin have that like physical boundary of like a highway or something.

**Griffin:**

Yeah.

**Rachel:**

Uh, so they are looking into a new native platform called, SOOP, share on our platform. Uh...

**Griffin:**

SOOP.

**Rachel:**

SOOP.

**Griffin:**

SOOP.

**Rachel:**

[laughs] With the goal of expanding buy nothing beyond physical boundaries. Uh, and also...

**Griffin:**

Whoa.

**Rachel:**

... disassociating itself from Facebook which you know, is also problematic.

**Griffin:**

Wow. Beyond the physical plane.

**Rachel:**

[laughs]. Uh, and they encourage people to not focus as much on intersections. 'Cause part of it is like, "Prove that you live in this neighborhood." Because you can only be part of one neighborhood group, so that prevents somebody from like running a hustle like all over the city.

**Griffin:**

Yeah.

**Rachel:**

Collecting all the rocking chairs.

**Griffin:**

Right.

**Rachel:**

[laughs]. Um, and so they, they said like, "Well, just let people like identify with whatever neighborhood they want to."

**Griffin:**

Yeah.

**Rachel:**

You know, don't, don't make their, their house number be the issue. Uh, there is a book that came out, The Buy Nothing, Get Everything Plan which came out April, 2020, by these two founders. Uh, with the idea that you could, I mean you can create this anywhere.

**Griffin:**

Right.

**Rachel:**



You know? And it doesn't have to be Facebook. I will say the other thing that I kind of appreciate is that when somebody posts something, there's this whole etiquette because you know if you're in like a selling group, a lot of times it's like, "first. I want it." Like within five minutes of being posted.

**Griffin:**

Right.

**Rachel:**

This one is like, "I would like to be considered for this item."

**Griffin:**

I mean I guess it differs group to group, right? There's gotta be some rowdy ass groups out there.

**Rachel:**

[laughs] I think that's part of the role of the moderator uh, but yeah.

**Griffin:**

Right.

**Rachel:**

I remember a when, I had, the reason I joined is that we have some friends here who had convinced me who also have young children and like had gotten any number of things like outdoor equipment and clothes. And they told me like, "Hey. Before you do anything. Like if somebody posts something, don't just claim it. Just, just say you would like to be considered."

**Griffin:**

Oh.

**Rachel:**

Because that is, that is part of the ethos. 'Cause it's a free item and you know, obviously it's up to the person, they're not making any profit like...

**Griffin:**

Give me that!

**Rachel:**

[laughs].

**Griffin:**

Right?

**Rachel:**

Um, but yeah people will also post things that they want. So like the, today I saw people like looking for like camping equipment 'cause they wanted to host a little indoor camping thing for their kid.

**Griffin:**

Cute.

**Rachel:**

Uh, and, and asking for like a tent and a s'mores maker which I thought, "Hey."

**Griffin:**

Hey.

**Rachel:**

[laughs]. Um-

**Griffin:**

Why do we have a s'mores maker? Was that a present?

**Rachel:**

Yeah my, so my parents listen to the show and they heard me talk about s'mores.

**Griffin:**

That's right.

**Rachel:**

And they got me the s'mores maker.

**Griffin:**

Yeah.

**Rachel:**

And it was very cute.

**Griffin:**

Yeah I mean I can, I, you know, I can giggle at it. But...

**Rachel:**

But it was—

**Griffin:**

... when we had what was arguably the saddest New Year's Eve celebration ever this year we cracked that bad boy on and had ourselves some fun.

**Rachel:**

It is equivalent to a big cigarette lighter though.

**Griffin:**

It is a big— it's a big hairdryer.

**Rachel:**

[laughs].

**Griffin:**

[laughs].

**Rachel:**

Which how were they to know?

**Griffin:**

It's a big over clocked hairdryer for sure. But it got the freaking job done, didn't it?

**Rachel:**

It did. Yeah. [laughs].

**Griffin:**

Tasty, tasty, sad, lonely s'mores on that New Year's Eve. [laughs].

**Rachel:**

I don't know I think I like that this happened. And the, the other way it really paid off was during the big freeze.

**Griffin:**

Yeah.

**Rachel:**

I remember in Austin in where our city kind of totally failed us and...

**Griffin:**

Mm-hmm...

**Rachel:**

... one might say the whole state did.

**Griffin:**

Yeah.

**Rachel:**

And so it was difficult to get things.

**Griffin:**

One should say the whole state did.

**Rachel:**

It's difficult to get things like water. Uh, and people were on buy nothing and just posting like, "Hey, I have extra water." Or "My water's still on if you wanna come over." And, and it was just a really...

**Griffin:**

Yeah.

**Rachel:**

... nice way to connect with the community.

**Griffin:**

Or saying like, "Hey. I have a key to shut off your water if your shit exploded."

**Rachel:**

Yes.

**Griffin:**

Um, or "Hey, I have a truck that can operate in the ice if your family is uh, in danger."

**Rachel:**

Yeah. And since it was hyper local, you could like know that you weren't gonna have to drive 50 miles on the ice to get it.

**Griffin:**

Yeah. Yeah.

**Rachel:**

So, yeah. It's very cool.

**Griffin:**

Yeah, that is cool. I mention its comedic value because also you've told me about some stuff that people have posted on there that's been pretty bogus.

**Rachel:**

Yeah. So a lot of times people will share food items, which is great because there's a lot of people with food insecurity that are kind of uncomfortable going to a shelter but might feel you know, safer going to a neighbor's.

**Griffin:**

Absolutely.

**Rachel:**

But sometimes it's like [laughs]—

**Griffin:**

The one specifically you mentioned was somebody had gotten mistakenly a pizza delivered.

**Rachel:**

Somebody accidentally received some Dominoes that they did not discover until the next morning uh and they said, "Hey. I had a slice, it still seems good. Uh, if you wanna—"

**Griffin:**

I didn't know they had a slice!

**Rachel:**

[laughs].

**Griffin:**

Damn that kicks it up again. No! It's been outside the food safe zone for such a long time.

**Rachel:**

Yeah. Would you, would you come take this uh, outdoor pizza?

**Griffin:**

This outside pizza?

**Rachel:**

[laughs] And I think I followed that post just to see if anybody—

**Griffin:**

You got to.

**Rachel:**

... I don't think anybody took the outdoor pizza. Um, but a lot of the times it's a lot more useful, it's like, "Hey. I, I got this you know, 12 pack of soup and I had one and I don't like it."

**Griffin:**

SOOP?

**Rachel:**

"Do you want the other 11 soups?" [laughs].

**Griffin:**

Who wants 11 soups? Hey thank you to Bo En and Augustus for the use of our theme song, Money Won't Pay. You can find a link to that in the episode description. Thank you to you, dear listener for listening, dear listener, to our show. This product that we create together as lovers.

**Rachel:**

[laughs].

**Griffin:**

And thank you to Maximum Fun for having us on the network. They have so many great shows there at MaximumFun.org just waiting for you to click on them and listen to them and love them.

**Rachel:**

Yeah. Maybe now that the Bubble graphic novel is out, you wanna check out Bubble the show.

**Griffin:**

Yeah. No one's gonna judge you for being so late to it.

**Rachel:**

Yeah.

**Griffin:**

And honestly the best time to listen to Bubble and get into it, was yesterday. And today is the next best option.

**Rachel:**

Oh, I love that.

**Griffin:**

Thanks, I made it up.

**Rachel:**

[laughs].

**Griffin:**

Um, and that's, I think that's, I think that is gonna do it man. I think that, I think that's freaking it. So uh, I guess that's it then. I guess that's the end of it then.

**Rachel:**

That would be the show that we did.

**Griffin:**

Let me check. That's it. Hold on, wait. [horse whinnies] Confirmed, that's it.

**Rachel:**

[laughs].

**Griffin:**

Thanks everybody.

**Rachel:**

Thank you.

[theme song plays]  
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