

The Adventure Zone: Ethersea – Episode 24

Published on January 20, 2022

[Listen at TheMcElroy.Family](#)

Griffin: Previously on The Adventure Zone Ethersea:

[“The Adventure Zone: Ethersea Theme” music begins]

Finneas Cawl: I want to go with you all, to figure this out.

Dr. Shaq: When condensed down enough, grotto can produce a sort of hallucinogenic effect...

Devo: Of shared memory?

Amber: We don't need to pound the pavement, I know a guy. We gotta go see Shret. ...You're gonna need to talk to her, okay?

Devo: Okay.

Amber: And don't mention you know me.

Devo: Okay.

Justin: She doesn't like to be found.

Griffin: Where she makes her home is actually a boat. Like a ship restaurant.

Justin: I would like to go, but like, in incognito.

Chef: Yeah, can I... can I help y'all?

Zoox: I'm here to kick ass and suck heads! And I'm all out of crawfish!

Devo: Oooh... I am not with him.

Justin: [snorts]

Devo: We are looking for Shret? Where is she?

Chef: Nobody here by that name, friend, I'm afraid you might be in the wrong place of business.

Griffin: This chef reaches down and grabs a huge butcher knife. And he says,

Chef: You wanna get spicy, huh?

Griffin: And all of a sudden, his butcher's knife catches on fire, and he says,

Chef: Well then. Let's make it spicy.

[Ethersea Theme music plays out]

Travis: So when we last left off, if I remember correctly—

Clint: [giggles]

Travis: Devo started a bar fight, on accident?

Griffin: Oh, was it an accident? And you made it—

Travis: Well—

Clint: Was it really?

Griffin: A thunderous explosion, that knocked down so many people in the room? Yeah, go ahead and roll initiative for me, we're—

Travis: Now hold on! Now you say that, like that automatic— I stand by that that coulda gone either way. That that could have been like a, "Oh, this guy means serious business." Or it coulda mean like, "let's pound this little twerp into a pulp." It coulda gone! Either way!

Clint: You're right.

Griffin: Yeah. You're right, Trav. But it— this time—

Clint: Man, you sound like me! [laughs]

Griffin: This time, it did go just the one way.

[sound of dice rolling]

Travis: Okay, I got a nine.

[sound of dice rolling]

Clint: [sighs] Oh, beautiful dice... 20! Dirty 20!

Griffin: Hell yeah! Wow! Oh cool, it automatically fills in— so I'm using the Encounter Builder in DnD Beyond, and it automatically fills in all your initiative rolls.

Travis: Ah, nice!

Griffin: Which is very cool. Amber?

Justin: Uh. Amber has got a... [sound of dice rolling] Eight.

Griffin: Eight, okay. Let me paint the scene a little bit, because I didn't give a very descriptive...

Justin: Didn't know there would be a big fight in here.

Griffin: Yeah, exactly, right?

[Tense high music fades in]

So you all in front of what is essentially like a bar, that this chef was cooking behind. It's close-ish to the entrance to this establishment. And across the room, there was a large table, with just some... workers who are on their lunch break, up here in the Marsh. You have knocked down some of them?

Devo, the ones that you knocked down don't appear to be getting up. But there are five who have stood from the table and are now basically running at you all... y'know, with some clubs and bottles in hand. There is the Chef of course, who has a large flaming butcher's knife and a bottle of some sort of flammable... liquid, that is also sort of a flavor element for his cooking. So that table is sort of across the room. There is a set of stairs that go up above the bar, to like a loft, a closed off loft area with doors at the top of these two sets of stairs. And you cannot see up into that chamber. And then of course, outside the building, you have... all of those personal hovercraft things, that these workers have sort of docked outside. And this bar also opens up just to... open Marsh. Like it is on a pier, that is, y'know, there's water, and swampy stuff everywhere.

Travis: And how— so how many combatants total?

Griffin: The Chef, and five customers here, who are running right at you. Zoox! You're up.

Clint: Zoox casts Summon Beast. Waves his hands... and from one of his... he has like a mage hand manifestation, however that is, and it coalesces between him and the five on-comers. Is that... yeah.

[Music transitions to upbeat and percussive]

Griffin: Sure. Yeah.

Clint: And it's a... huge... um... elephant seal.

Griffin: Whoa!

Clint: Like they're... like the size of a great big grizzly bear. And they've got these huge tusks. And they're extremely carnivorous. And—

Griffin: Uh—

Clint: Uh. He calls him, uh... Leon.

Griffin: Okay.

Clint: And Leon is there, between them and the five attackers.

Griffin: Okay. So this is a water type bestial spirit, I'm imagining? Yes?

Clint: Well... a whale seal, who also can move on the ground.

Griffin: Okay, land and water beasts have the sort of same stat block here...

Clint: Right.

Griffin: Wow, this is a... this is a pretty dope spell! So this beast will take its turn immediately after your turn.

Clint: Okay.

Griffin: Which I guess that was your action. Do you have any bonus action that you want to do, or move action, or... anything along those lines?

Clint: I think just ready the crossbow. I think he readies his crossbow, ready for action.

Griffin: That is— I think readying an action is an action.

Clint: Okay.

Griffin: Bonus actions— I don't know if you have any other... spells that count as bonus actions, or, y'know...

Clint: [conspiratorially] Not that I'm ready to use now.

Justin: Oh, my!

Griffin: 'Kay.

Clint: [laughs] Yeah, I know!

Griffin: Looks like Hail of Thorns is a bonus action? Yeah, that's wild. I think you've... yeah, we should keep that in mind.

Clint: Yeah!

Griffin: 'Cause you've only ever used that as an action-action. Okay! Well then, immediately after up— after you is Leon. So, uh... what's... what's Leon gonna do? If you... just looking at his stat block here. He has one ability called Pack Tactics, which means he has advantage on an attack roll against a creature if it's... if one of the beast's allies is within five feet of the creature and the ally isn't incapacitated. Which, like... right now you all were right up against the bar, so that would count for the Chef. And it can make... a number of attacks equal to this... half the spell's level rounded down. And you're casting this as a second level spell, so it's just one attack.

Clint: Um. Yeah, I think he would... I don't think he wants to get to killing right away.

Griffin: Yeah.

Clint: But I... I think he would use his tail, and swat at whichever one of the five on-comers is closest.

Griffin: Okay! You can do that, that's not gonna give you advantage? But it, y'know, you can definitely get at one of these guys.

Clint: So I guess that would be "maul." Right?

Griffin: Yes.

Clint: So... uh... your...

Griffin: It's your spell attack modifier to hit. So plus four, to the attack.

Clint: 'Kay. And I'm rolling... so, he rolls the d20, everybody gets to see my beautiful die... [sound of die rolling] It's an eight.

Griffin: Uh, an eight plus four? Or an eight total?

Clint: Eight plus four would be 12.

Griffin: Um, let me look at the Encounter Builder... that just hits it! Yeah, okay. So roll 1d8, and then that's gonna be plus... uh... six, piercing damage.

Clint: And that is a... ha... it's a two. Plus six! So that's eight, right?

Griffin: Yeah. I mean, he jumps up, and chomps down into one of these on-coming... sort of ruffians. And they, like— they collapse down to their knees, and are hurting in a major way. Next up in the order is the chef. This chef is gonna come after you, Devo, because you're the one who just started this ruckus.

Travis: Uh huh?

Griffin: He has this, this big butcher's knife that is already wreathed in flames. And he is going to attack you with the butcher's knife, twice.

Travis: Okay.

Griffin: So the first attack is... uh, a crit!

Travis: Oh no!

Griffin: A critical hit! Unfortunately. So that hit is going to do... five plus three, eight slashing damage, plus an extra two of flaming damage. So take 10 points of damage.

Travis: Okay.

Griffin: And... he is going to use his move action to sort of come out from behind the bar, to start moving towards you all. Okay! Next up in the order is the bandits. The one that got bit by Leon is going to... swing back at Leon, as is one of his buddies, to try and get him out of his clutches. We're— do— Leon has AC, yes? Yes.

Clint: Yes!

Griffin: Leon's armor class is 11 plus the level of the spell, so 13 armor class. So the first guy, who got bit, misses, terribly. The second guy is going to try and help out his buddy... uh... that is a 14, that does hit. So Leon is going to take... uh... three points, of clubbing damage. It looks like Leon starts—

Travis: You clubbed a seal, Griffin?!

Clint: [laughs]

Griffin: Yeah, that's thir— that does not do much to Leon, Leon has 30 HP, so...

Travis: You monster.

Griffin: Barely, barely does anything. If you can keep track of that, Dad, that would be great.

Clint: I am, I am.

Griffin: The other three—

Clint: He got hit for how many?

Griffin: Three points of damage. The other three are gonna come after... well, they have no reason to go after Amber. So they are also going to come after you, Devo. So I'm just gonna make three attack rolls against you. Actually, uh, two of them come at you with clubs. That is a... 17 versus AC?

Travis: Oh yeah! Oh, yeah!

Griffin: And an 11 versus AC.

Travis: The 11 misses.

Griffin: Okay, so the one that did hit you, is also going to hit you for three damage. And the last of these customers here, pulls out a crossbow, a small crossbow, and fires it at you. And got a... 12 versus AC?

Travis: That misses!

Griffin: Okay. It just barely goes past him, and explodes a bottle of booze that was behind the bar, that shatters, upsetting the Chef terribly. Devo, you're up now.

Travis: Uh. Devo is going to take a breath... and raise his hands... in a very, like, "see my hands are empty" way, and say,

[Music fades out]

Devo: I am... sorry. Um. I have clearly overplayed this. And... is anyone here old enough to remember when the sallow first affected the colony on the shore?

Griffin: I think you're gonna have to roll to see if these dudes even pay attention to you. Uh...

Travis: Okay.

Griffin: So why don't you... why don't you roll a persuasion check?

[sound of die rolling]

Travis: That is an 18 plus nine, a 27.

Clint: Hmm!

[Tense high music begins again]

Griffin: Uh. Okay. I'll say that... the two guys who just came after you, and attacked you, kinda stop, and look at you curiously? I think that's the only people who's going to buy into what you're saying right now.

Devo: You two. The sallow is back. As you can see.

Travis: And Devo gestures towards the fins, on his neck now. And—

Griffin: They gesture to their, um... to their own piscine features. Like, one of them has barbules. And the other one has, uh, fins that kinda go out past their ears.

Devo: So please, please, forgive me, but understand that it is a panic, and sphere— and the fear which I am operating under— time is of the essence, and without Shret's help... [sighs] People might die. We— the only way we can fix this, is with Shret's help, so I acted... rashly? Clearly? But we need Shret, for this.

[Music fades out]

Griffin: Hmm. I don't think they like it, when they hear you talk about Shret. But... you have definitely caught them off guard. I think they're going to... look at each other, and like, talk, with very hushed and very concerned tones. And... they are going to... step back, from the action. They're gonna back away, as they have this private conversation. So the two—

Travis: Okay, so Devo's gonna move!

Griffin: Okay!

Clint: [giggles]

Travis: He's gonna back towards where Amber is.

Griffin: Okay.

Devo: [softly] Amber, do something—

Justin: I'm in the huddle.

Travis: What?

Justin: I'm over with them.

Clint: Yeah!

Travis: What? What? Oh—

Clint: Yeah! He's pretending to be one of them.

Justin: Yeah, I'm just listening.

Travis: Okay. Um...

Justin: What are they saying, Griff? [giggles]

Griffin: The two guys who just backed up?

Justin: Yeah, yeah yeah. [laughs] I'm with them.

Griffin: Okay, well one of them is like,

Ruffian 1: Yeah man, I mean... if it's... is this guy telling the truth? 'Cause I've— he seemed pretty persuasive.

Griffin: And the other one's like,

Ruffian 2: Yeah, maybe, but if we tell him where Shret is, she's gonna be so angry, she's gonna beat our butts, dude.

Ruffian 1: Yeah, I guess you got a point there, but like... I don't know. I don't— I don't want the world to end.

Ruffian 2: Yeah man, me neither, but I also don't want my butt to get beat by Shret.

Griffin: They're just really debating this, this... they're really torn between getting Shret, and not wanting to get chastised by Shret. And it has paralyzed them into inaction.

Travis: Devo's also going to cast Cure Wounds on himself. [sighs]

Griffin: Probably a good idea.

Travis: Yeah, level one there, we're gonna get— ooh, great, a two plus a three, that's five more. Coulda been better...

Griffin: Coulda been a lot better, it seems!

Travis: Coulda been a lot better... pick up five...

Griffin: Okay. We are up to Amber now.

Travis: I still am gonna back away, though.

Griffin: Yeah, yeah, yeah, sure.

Travis: Let's make that clear.

Griffin: The two guys who were like, engaged in melee with you, have— are the ones who scooted, so there's no attack of opportunity here.

Justin: Um. I'm just gonna hold my turn.

Griffin: You're gonna delay your turn until you're ready to go?

Justin: Thank you, yes, yes.

Griffin: Okay, cool. Uh. I'm sure there's a way to figure that out in this Encounter Builder. How 'bout this: in your... uh, patience... you have a beat here, I want you to roll a perception check for me.

Justin: Okay... [thinking noise] chkchkchk... me?

Griffin: Yeah.

Justin: Um... [sound of die rolling] got a... 22.

Griffin: Wowzers, bowsers! Um. You hear, and only you hear, the sound of movement, up in the loft above you.

[sound effects of creaky footsteps]

Justin: Okay, what do I see?

Griffin: You can't see anything, from the ground.

Justin: [scoffs] Typical.

Clint: [chuckles]

Justin: Typical.

Clint: [giggles]

Justin: With a 22!? I just hear sound??

Griffin: I mean you're—

Travis: 22 still doesn't make your vision bend around corners!

Clint: [laughs]

Griffin: Yeah, you can't see through walls, right? Um—

Travis: That's a 32, at least!

Griffin: Do you still want to delay your action?

Justin: Is there a visibility, to the upstairs? Or is it closed off?

Griffin: No, it's totally— it's totally closed off. It's not like a loft overlooking the room. It is like a... um... y'know, like a foreman's office, at a factory, or something like that.

Travis: Are there stairs up to it, somewhere?

Griffin: There are stairs up to it... It would be a pretty shitty loft if there wasn't.

Travis: I mean— Like, in this room, or in a different—

Justin: [cracks up]

Clint: [laughs]

Justin: [laughing] This is my loft, it is also a prison!

Griffin: [laughs]

Clint: [laughing] You know we can never borrow— bother Larry, when he...

Justin: Yeah.

Griffin: Yeah.

Travis: "There were stairs at some point, but they weren't well built, and, you know..."

Justin: The loft... the loft of Amontillado.

Clint: [laughs]

Griffin: Mother Gothel locked me up here, because my long beautiful hair. Um...

Justin: Alright, we've all had our turn!

Griffin: Right.

Justin: To do one, of them!

Griffin: Right.

Justin: [laughing] Let's move on!

Griffin: Okay! Um... Zoox, you're... you are next up.

[Percussive upbeat music plays again]

Clint: Um—

Griffin: Let me know, Juice, when you wanna hop back in.

Justin: Thanks. I don't know how to play it, yet, so I'm kind of...

Griffin: Okay, cool.

Justin: Waiting to see the way the wind blows.

Griffin: I got you.

Clint: Okay... which one of these... hurt... uh... seal? Whale Leon?

Travis: Leon?

Griffin: Uh—

Clint: Whale Leon! Whaleon!

Griffin: The one who was trying to... rescue his buddy, who got chomped, and is looking in bad shape.

Clint: Okay. I kneecap... um...

Justin: Wow!

Clint: I kneecap the, the buddy in bad shape.

Justin: But we're... okay.

Griffin: Whoa.

Justin: We were just trying to de-escalate... [laughs] No, you know what? I'm... phfbbbt...

Griffin: This is another way to de-escalate!

Clint: I—!

Griffin: Zoox's... it's Zoox's way. Alright, Zoox. Okay, so you're gonna make— are you using your... crossbow?

Clint: I'm just gonna hit it. I'm just gonna... nah, I don't wanna— I mean... I mean... Zoox is not completely oblivious to what's going on, but he's also a fighting machine!

Griffin: Sure.

Clint: Um... I think he... [laughs] I think he kicks the guy in his kneecap.

Griffin: Uh...

Justin: Wow.

Griffin: Just an unarmed melee attack, then. Uh...

Clint: Unarmed strike, yep.

Griffin: Unarmed strike. Okay. Go ahead and do that.

Clint: That would be a 23.

Travis: That's pretty good.

Griffin: I mean that's a really good roll. Uh. So that's going to be, just two flat damage. As you kick this fella in the knee. Um. Oh, actually, you get two attacks now, right? Or is that Amber?

Clint: Yeah! No, I get two attacks.

Griffin: Extra Attack, yeah, you can attack twice whenever you take the attack action on your turn. Yeah, okay.

Clint: Okay. While I'm there so close, I'm gonna shoot the crossbow, pinning his foot to the ground.

Griffin: Oh. Alright! Go ahead and roll that attack now.

[sound of die rolling]

Clint: That is... a... 19. 11 plus eight.

Griffin: Yeah. Um. You don't have to worry about damage on that one. You put an arrow through this dude's foot, and even Leon looks back at you, like, "Wuh???"

Travis: [laughs] [imitating Leon] "Fucked up!"

Griffin: [as Leon] "Holy shit!" When this guy goes down—

Clint: Hey, Zoox gotta roll how Zoox gotta roll!

Griffin: Yeah. The guy you just shot, like, looks down at his foot, and then looks back up at you, recreating that hilarious bit from Ace Ventura 2. And then he just like, faints, and falls to the ground. Because you have knocked him unconscious.

Clint: 'Kay.

Griffin: Okay! Next up in the order is... the Chef. The Chef is going to multi-attack again. Uh... first he's going to take another swing at you, Devo. You have upset him... a great deal.

Travis: I get that.

Griffin: Yeah, that's gonna hit. That's a 16 plus four, a 20.

Travis: Yes, this does in fact hit.

Griffin: Okay... that's going to be a... nine, plus three, fire damage. So 12—

Travis: Oooh boy!

Griffin: Damage altogether. Um. Yeah, this dude's huge. This is a big person.

Travis: Yeah...

Griffin: With a flaming big butcher knife.

Travis: I know. I just don't like facing the consequences of my actions, you know?

Griffin: Yeah.

Clint: [laughs]

Griffin: But seeing the wanton violence on display across the room, he's going to pull out a heavy crossbow, and fire a shot off at Zoox. So that's going to be... a 13, versus AC?

Travis: Wait, how did he hit me? I moved away, Griffin!

Clint: No, Zoox.

Griffin: Uh. I mean, you moved away, but this dude has a speed of 30 feet. So, like...

Travis: Oh, so like he just walked over?

Griffin: Yeah. Uh, 13 versus AC, Zoox?

Travis: I thought he was still in the kitchen.

Clint: Does not hit. Zoox's armor is 14.

Griffin: Okay, it launches into your shoulder, and just like, plink! Right off of your coral... your coral hide. Um... Next up are the only two remaining bad boys now. The one who was trying to save his friend, and the one with the crossbow. And I think they're both gonna go after you, Zoox. So the first one just swings his club around at your face, and that's a six, that's not gonna do it. The other one is going to fire a crossbow bolt at you. That's a 14 versus AC.

Clint: Tie goes to the runner?

Griffin: Yeah. So that's going to be... five points of piercing damage. This crossbow bolt does not plink right off of you. Next in the order is...

Clint: Whaleon.

Griffin: Leon.

Clint: Clearly.

Griffin: Yeah, let's get Leon.

Clint: Um... okay, so how many are left? How many that are actively attacking?

Griffin: The Chef, and then two of the customers. The two customers are the ones who both took shots at you. You, those two customers, and Leon, are basically... right next to each other.

Clint: I think Whaleon just lumbers over and lays across the two of them. Flattens them out— he's huge! And he's bulky. And I think he just... flattens them, and tries to pin them to the ground.

Griffin: Okay! We can do that, just by using sort of both of his multi-attacks. Right?

Clint: Okay.

Griffin: No, no, no, he only gets one attack per turn, it's— that is like, spell level rounded down. So he can attack one of these guys.

Clint: Okay. Uh. The one that shot at him. Right?

Griffin: Has he been shot at? I don't think so, I think the crossbow guy has only come after... come after...

Clint: Well somebody hurt Leon, for... three points of damage.

Griffin: Yeah! It was the—

Justin: Clubbed him.

Griffin: It was the one who clubbed him, yeah.

Clint: Okay then, he just flops over the clubbed one.

Griffin: Okay! We can use the, uh, maul stats for this. So roll a plus four. A d20.

Clint: D20... that's a six, plus four, that's 10.

Griffin: Uh. That is not sufficient. Uh. This bandit ain't... ain't gonna get fooled like that. He just moves out of the way, as Leon tries to smash down on him.

Clint: Okay.

Griffin: Um. Okay now it's Devo's turn.

Devo: Uh, I— I realize... I should have said this first. We want to pay Shret money? And buy something from Shret?

Clint: [giggles]

Griffin: Um. That tactic— I'm— I'll tell you right now, that tactic's not gonna work. Any time you bring up Shret's name, it— you see that it is, like... worsening the vibe. [laughs] The already pretty bad vibe, in this room.

Devo: [sighs] Fine.

Travis: And he's going to cast Charm Person.

Griffin: 'Kay.

Travis: On the Chef.

Griffin: Uh... okay.

Travis: So you're going to make a wisdom saving throw.

Justin: You gotta do that with disadvantage right?

Travis: Yeah.

Justin: 'Cause you're in the middle of combat?

Travis: So you're doing it with advantage.

Griffin: Wait, what?

Travis: Yeah, so if you and your friends are fighting it, then the creature you're trying to charm has advantage.

Griffin: Oh, okay. Uh, well then, I will roll the first dice—

Justin: If there's one thing I know!

Griffin: Yeah.

Travis: Yes.

Justin: [laughing] It's trying to Charm people when you realize you've fucked up, by fighting them!

Travis: Yeah.

Griffin: Uh, that... the first roll is a 14.

Travis: That matches... my...

Griffin: The next roll is a 15.

Travis: Okay.

Devo: Shit.

Griffin: [laughs] The Chef realizes what you just did to him, and says,

Chef: Man, you don't know when to stop, do you?

Griffin: And then—

Travis: I'm gonna make a bolt for the stairs.

Griffin: Uh, you're gonna take an attack of opportunity. He just attacked you, so he is in... he is in melee range.

Travis: Okay. Yeah.

Griffin: Is that okay?

Travis: Yes.

Griffin: M'kay. Uh, that's a critical failure! It's a one. So it's not gonna happen.

Justin: I bet he looks so stupid. [giggles]

Griffin: He does look pretty stupid.

Justin: [goofy voice, imitating the chef] “Uh, I’m gonna— I’ve gotcha!”

Clint: [laughs]

Justin: [laughing] He’s like— he farted—

Clint: [goofy voice] Doy, doy, doy, doy...

Justin: Farted and fell over. [laughs]

Clint: [laughs]

Griffin: Yeah. Okay! So you’re doing what, now?

Travis: I’m running for the stairs. To upstairs.

Griffin: To the upstairs? Okay. You manage to get up to the door, of one of these sets of stairs. It is... locked. And there—

Justin: I’m gonna grab him and pull him down.

Griffin: Oh! Uh...

Justin: Yeah.

Griffin: Okay, well— when— it— okay, Devo, when Amber grabs you, what is your... what is your response?

Travis: Like, you’re taking me down to the ground?

Justin: Yeah.

Travis: Uh...

Justin: I didn’t realize that was the next thing you were gonna say, Griffin. I woulda stopped him as he approached the stairs. I don’t wanna deal with like, trying to pull him down off the... the staircase.

Griffin: Uh, I— okay, well, why don't you just talk to him as a free action then, as he's—

Justin: I don't wanna talk to him, I wanna tackle him.

Griffin: Oh, like you're on their side still?

Justin: [makes affirmative clicking noise]

Griffin: Okay. Um...

Travis: Well, I, Travis, am confused by this, so I would love to say that Devo would go with it and not challenge it, but... I think he's in fight or flight.

Griffin: Yeah, so, let's do a—

Travis: And I think if someone tries to tackle him, it's a chall— he's gonna be challenged.

Griffin: We're playing fast and loose a little bit because technically you delayed your turn, you didn't ready an action? So, um... but...

Justin: Yeah, I know what you're saying. Um... But he's not taking an action... well I guess he is...

Griffin: You can't— okay, I'll say this, he gets to the top of the stairs. But you didn't—

Justin: Okay.

Griffin: You can't grab him until it's your turn.

Justin: Okay.

[Strange mysterious music plays]

Griffin: So. Uh. Yeah, Devo, you get up there. The door is locked. And the— there's a small window looking into the room, but it's frosted glass, so you can't make out anything, except there's like a shadow, um, moving in there. Amber? Are you doing it now?

Justin: Uh, yeah, I'll yank, yank him... yank... How high are the stairs? Like how high up is he?

Griffin: I mean it's like ten feet up. You will— you can't grab him from the ground.

Justin: [sighs, makes a thinking noise] Chchchch... I don't necessarily want to... risk, like, falling down stairs. Although I guess it's Dungeons and Dragons, not a LifeAlert commercial, so...

Griffin: [cackles]

Justin: [laughing] We— we'll probably pull through somehow.

Clint: [laughs]

Griffin: Yeah.

Justin: Has anybody noticed me? Like...

Griffin: No. No, none of the—

Justin: I got a 22 perception. Like...

Griffin: Yeah. The— what I will give you, for being inactive in this battle, is like, nobody's clocked you. You're just some, y'know, rando patron, who is... seated at the bar.

Justin: I'm gonna— you know what? I'm gonna let him play it out.

Griffin: Okay...? So you're going to continue to not act.

Justin: I want— so, just so you all know, I figured Shret would fucking kill him. And I don't want— I didn't want him to die.

Clint: Yeah!

Justin: So I was trying to prevent him— but now he's up the stairs, I dunno. We'll see how it goes.

Clint: Zoox casts Web.

Griffin: Okay?

Clint: Conjuring a thick— a mass of thick sticky webbing... and it's all...

Griffin: [distantly] Big sticky—

Travis: [laughs] Blue sticky foam.

Justin: [laughing] Sticky blue foam!

Clint: And it's all around— I cast it on the Chef.

Griffin: Okay.

Clint: And it kinda anchors him to the bar, and the wall behind him.

Griffin: Okay.

Clint: And... as a bonus action... let me think. That's... that... 'kay... and... then... casts, um... I'm the only one fighting! [laughs] Casts, uh, Hail of Thorns, on... the dude that's still... or, there's two guys still fighting, or one?

Griffin: Uh, there is...

Clint: Customers.

Griffin: There's two, of the customers, still fighting.

Clint: Okay. He shoots at one of them with his crossbow, and casts Hail of... of Thorns.

Griffin: Okay, so—

Clint: On him.

Griffin: You need to hit him with a... oh, actually, you can't do this. 'Cause you already used Web, which is an action. This Hail of Thorns takes place after you have already hit with a ranged weapon.

Clint: I see...

Griffin: Yeah...

Clint: So when it says bonus action, it's not that...

Griffin: It means... No, it is a bonus action, it's just what you— you have to take it immediately after a ranged attack.

Travis: It's gotta be chained to...

Clint: Right.

Griffin: Right, exactly.

Clint: Well, with two attacks...

Griffin: Well, Web wasn't an attack, that was a spell.

Clint: Okay...

Griffin: If you want to undo Web, we can retcon that—

Clint: No I don't! I do not wanna undo Web.

Griffin: Okay.

Clint: Um... then I just gonna... move into position, a little closer to the... to the two guys still coming.

Griffin: Yeah I mean, you're still right there. You and the, the... seal, are just like... having your own little... Helm's Deep...

Clint: Right.

Griffin: Situation right in the middle of this, this bar and grill. Um, okay. So! It is the Chef's turn. He is starting his turn—

Clint: No, it's Whaleon's turn!

Griffin: Ah, it's the whale's turn! Okay, sorry, yes, go ahead, Whale. Go for Whale.

Clint: And Whale Leon, um... what have I not had him do yet? Um...

Travis: Make him dance.

Griffin: Not the most sort of...

Clint: Oh, that would be so cute, wouldn't he??

Griffin: Yeah.

Travis: Balance a ball.

Clint: Um... he... nah, I think he just... attacks. He just bites one of those guys. I mean, I tried using his tail and that didn't seem to go well.

Griffin: Okay. There's club guy and there's crossbow guy.

Clint: Oh, well he's gonna attack crossbow guy.

Griffin: Okay!

Clint: So that's...

Griffin: A d20.

Clint: D20... doo do doo... and that is a... an eight, plus you said four?

Griffin: Yes, that hits.

Clint: Okay.

Griffin: You also have advantage actually, because you are within five feet of him. So if you want to try and get a better roll—

Clint: Should I try it again? Oh, then—

Griffin: Yeah.

Clint: Try it again?

Griffin: Yeah, sure.

Clint: 'Kay... And that is... 12 plus four, 16!

Griffin: Yeah, sure! Alright. So that's gonna be 1d8, plus six.

Clint: And... so... that d8 is a... one! Plus six, a seven.

Griffin: Ooof. Um... yeah. I mean it's—

Travis: Well, we don't want to kill 'em! I feel terrible! Well, I— I don't feel terrible—

Griffin: You haven't killed— you haven't killed anybody—

Travis: Devo feels terrible.

Griffin: You've knocked a few people unconscious. Okay, the crossbow guy is looking pretty bad. He pulled away after getting, y'know, mauled, by

Leon, but he is, he's in rough shape. Um. Okay, next up is the Chef. And because the Chef starts his turn inside of the web, yes?

Clint: [cackles triumphantly]

Griffin: He has to make a—

Clint: You didn't let me have that one!

Griffin: He has to make a dexterity saving throw. Uh...

Clint: [proudly] Because the web is flammable!

Griffin: Oh yes, that is also... we are going to rectify that immediately after. So... uh... No, you know what? I don't think it— I don't even think the web would have a chance to restrain this guy. I think this guy's got a flaming sword. The webs are flammable. And "the flame burns away the web in one round, dealing 2d4 fire damage to any creature that starts its turn in the fire." I think that happens immediately.

Clint: Okay.

Griffin: So can you roll— roll 2d4 damage, and this Chef is just gonna take it outright.

Clint: Okay. A three and a one, that's four.

Griffin: Okay! He takes four points of fire damage. He... he mostly just kinda looks annoyed. That is a 14 plus one, 15... and I think he... has to beat your spell save, which is 12. So he does save. He is not entangled, he is burned... We'll say this, this guy is in, like, rage mode? I don't think the Chef is seeing straight. So like, being webbed and then set on fire, I think presents a more clear and present danger than this... this silver-tongued beauty, who keeps trying and failing to convince everybody to stop fighting. So he's going to come for you now, Zoox. And when he gets right up to you, he's gonna take two swings with his longsword. At you.

Clint: 'Kay.

Griffin: The first one is 13 versus AC.

Clint: Does not hit.

Griffin: The second one is... a 21 versus AC.

Clint: That... that hits.

Griffin: Uh, that's going to be... nine points of slashing damage, plus four points of fire damage, so 13 points of damage total. Uh, okay. Next in the order is—

Clint: Dare I say it, things are getting a little... dicey!!

Travis: Oh!

Griffin: Alright! Sure!

Travis: Oooh.

Griffin: Um. Okay. The crossbow one is going to take a step back, and fire off at Leon, just because, like... he knows if he doesn't kill this thing, it's going to kill him. Ten versus AC does not cut it. Uh, the other customer is going to swing their club at you, Zoox... [sound of dice rolling] That is a crit! That is a natural 20.

Clint: Hmm.

Griffin: So he's going to hit you for... six plus one, seven points of bludgeoning damage.

Clint: Hm hm...

Griffin: Oh I'm sorry! No no no. It's seven plus two, nine points of bludgeoning damage. And that brings us back to Devo.

Travis: So Devo is going to pound— knock on the door.

Griffin: 'Kay.

[Music transitions to tense and high]

Travis: Raise his voice. And say,

Devo: I am sorry, if you are there. If you can hear me, I am sorry. Please forgive me. Time is of the essence, and we need you, you... with... without you we will not be able to help, we need you; we have money? We can pay you? We need help. Please forgive me. [sighs] I have shown you great disrespect and I understand this, and I acted without thinking, and I know that this is... [sighs] unforgivable, but please, please, please, please, I am begging you.

Griffin: As you are speaking... through the frosted glass window, you realize that at some point, in the last six seconds, you don't see that shadow in there anymore. Um. And you can actually tell, just from where you are standing, that the room you are now in front of, is now empty.

Travis: Devo... He is going to... [clicks tongue thoughtfully] You know what? He's pretty angry. Um... that that didn't work. It took a lot out of him, to apologize so much, and beg a little bit. Um, he is going to... uhhh... cast... I'm gonna try something, Griffin, use a spell, and you tell me...

Griffin: Sure.

Travis: If you will let me do it.

Griffin: Sure, sure.

Travis: I'm gonna use Glyph of Warding.

Griffin: Whoa.

Travis: On the door... And set it to go off on a command word.

Griffin: Okay...

Travis: Um. And it will have... uhh... 5d8 explosive damage.

[pause]

Griffin: This is a very complicated spell.

Clint: Hmm.

Travis: Mmhmm.

Griffin: Uh, okay... you... Okay, so you're using explosive runes. And what is the trigger?

Travis: Uh, command word.

Griffin: Uh, alright. Yeah. I'll let you do that. Sure.

Travis: And he's gonna back down the stairs.

Griffin: 'Kay.

Travis: And he's going to say,

Devo: I... said... please!

Clint: [giggles]

Travis: And on "please," it explodes.

Griffin: Yeah, uh...

Clint: [giggles]

[Sound effect of a rumbly explosion. Music fades out]

Griffin: When you do that, the door is just blown off its hinges. I'm not gonna make you roll damage. 5d8 is almost certainly enough to destroy a

door. Um. And... it... just blows backwards, into this office. Um. I'm gonna say, you have enough movement left, to—

Travis: Yeah, he... yeah, he walks back in.

Griffin: To go see what's happening. Okay! This room is... it is an office. And there's a small desk at the back of the room. But the sort of, like, key feature in here, are these two long shelves at the back of the room, just like... lined with tonewheels.

[Low music and marsh soundscape fade in]

And each one has little labels, that say words that you, Devo, would— do not understand. They are— you can tell they are proper nouns, maybe the names of places, that these tonewheels reach out to. But otherwise, this room is pretty... empty. There's some... there's some pretty simple weaponry, kind of around the room, just kinda like a bug-out bag situation. And they are mostly staves, like, brass knuckles... And you can tell from the area where all this is kept, that some of them have been picked up lately. And the other thing that you notice is that the window, overlooking the Marsh outside, is open. And you see a... a large woman with a wide-brimmed hat on, with a big staff over her shoulder. And she is boarding one of those personal hovercrafts. And starting to rev the engine.

[Sound effect of a revving engine]

Devo: Shret! Please! Wait!

Griffin: I don't think she can hear you over the engine. Uh...

Travis: Okay then, uh... okay—!

Justin: [heavy sigh]

[Soundscape and music fades out]

Clint: [giggles]

Travis: So she can't hear me? Okay.

Griffin: No.

Justin: I gotta ch— Fuck! I see that happening, right?

Travis: Yeah, I'm at the top of the stairs.

Griffin: Yes, Devo, did you have a bonus action or anything?

Travis: Uh, no...

Griffin: Okay.

Travis: I think I've used my spell, and I used my movement... no, I'm done.

Justin: Is there a window, from the bar, where I can see that? Like... that... escape happening?

Griffin: Um—

Travis: I think you would hear me say "Shret, wait."

Griffin: Yeah—

Justin: Well I know I heard you say "Shret."

Griffin: For sure. Um. Is there a window—

Justin: But I need to know if there's a wind—

Clint: How 'bout through the blown-open door?

Griffin: No, I think that—

Justin: Well, no, that's upstairs, right?

Clint: Oh, right, okay.

Justin: Yeah.

Griffin: You can— there's a window, it doesn't give you necessarily line of sight on Shret, but you can hear... you heard what Devo said, and you can hear the revving of the hovercraft engine.

Justin: Fine, I fuckin' jump through the window.

Clint: [cracks up]

Justin: Fuck!

Griffin: Okay! Uh, make an acrobatics check. We'll just call this your movement.

Justin: Eight. [wheezes]

Clint: [giggles]

Griffin: Um... okay. Uh... I'll give you an option. You either land clumsily and are prone, or you take slashing damage from the broken glass.

Justin: Uhh... yeah, I'll take slashing damage.

Clint: [giggles softly]

Griffin: Okay. That's gonna be a 1d8. Just a flat 1d8. Let's see.

Justin: [singing quietly] Lo... dee, lo dee, lo dee...

Griffin: That's four. You take four, you take four points of slashing damage.

Justin: Four... that's fine.

[Sound effect of crashing breaking glass]

Griffin: You jump through the window, but it's not like a clean break, and so there's some shards, that you cut your forehead on, as you jump through. Um, but now that you're on the pier, you can see, about... 20 feet from this hovercraft, that is starting to kick up water.

Justin: I need another one. Is there another hovercraft?

Griffin: Umm...

Justin: Of course there is!

Griffin: There—

Justin: Where there's one hovercraft. That'd be crazy.

Griffin: Yeah. There's another one.

Justin: I'm gonna grab one.

Griffin: Actually, you know what? There are three. Uh—

Justin: Ah, okay! Now it's interesting!!

Clint: [guffaws]

Justin: [snickers]

Griffin: One of them—

Clint: The lady or the tiger!! [laughs]

Justin: Maybe there's four, look over— look again, Griffin!

Travis: Check your heart! What's your heart tell you??

Justin: Check your— check your loom, weaver!!

Clint: [laughs]

Griffin: Okay, here's— actually, I've changed— I'm re-loomng.

Justin: [laughs]

Griffin: There's two. One of them—

Justin: Ahh, the threads once again realign! [laughing]

Griffin: One of them is kinda... it's just sort of a rusty brass color. It looks kinda beat up. But you can see that the keys are in the ignition. And then there's like a fancy fuckin' Kawasaki, bright red, like, super turbo, uh... y'know, hovercraft. But there doesn't appear to be any... any discernable, like, key, anywhere, that would start it up.

Justin: So wait, there's not... Okay, so what we got?

Griffin: A fancy one with no key, or a kinda beat-up jalopy one, with a key.

Justin: I gotta get the jalopy! I mean I gotta...

Griffin: Okay!

Justin: Yeah, I gotta give chase.

Griffin: Alright.

Justin: Fuck!

Griffin: Okay! You... hop on. And start up the engine. And as you start to move away from the pier, she is also... she is also starting to jet away. And... you are keeping chase... about ten feet behind her, her hovercraft. That was your action though, right?

Justin: Yeah, I think so.

Griffin: Boarding the thing, and... turning the ignition and starting to pull away. I think that's...

Justin: Yeah, yeah yeah yeah.

Griffin: Okay!

Justin: I jumped out a window and got on a hovercraft, that's an action— if that isn't an action I don't know what is!

Griffin: Okay! Then while the two of you, Zoon and Devo, continue to deal with the fracas inside of this bar and grill, you see Amber in pursuit, behind Shret, peeling away into the horizon, out into the swamp.

[Upbeat music begins and plays out]

[Advertisement break]

[Upbeat music plays in]

Griffin: So, we are back up to the top of the order. Which is Zoon. I think through this broken window that Amber just jumped through, now the— in, y'know, giving chase, they— you can see... you can see those two off in the distance now. The only enemies remaining right now are the Chef, one customer who has been thoroughly chomped on by Leon, and one who is pretty fresh still.

Clint: Okay. Zoon raises up on one knee— kneels down, I don't know if he was standing or not. Knee— no, no! Yeah, he kneels down— takes a bead—

Griffin: I assume so? Be weird if he just took a nice seat, in the middle of a battle.

Clint: Uh. He's... he kneels down, takes a bead on the Chef with his crossbow, and shoots him.

Griffin: Okay. Go ahead and roll... your attack roll there.

Clint: [sound of dice rolling] That's a ten plus eight, 18.

Griffin: Plus eight!? Holy shit! Yeah. I guess, yeah, you're pretty good at using a crossbow. Uh, yes, that hits.

Clint: M'kay.

Griffin: Actually, does it? Nobody's really hit the Chef—

Clint: And then—

Griffin: Oh yeah, that does— his AC is nothing to sneeze at, but 18 does hit it.

Clint: Okay. And that does eight piercing damage.

Griffin: 'Kay. You can attack twice, also.

Clint: Okay. Uh. [laughing] Then he shoots him again.

Griffin: 'Kay.

Clint: And this time it's... [sound of dice rolling] not as good, a nine.

Griffin: Total? Yeah, that's a huge...

Clint: Yeah.

Griffin: That's a big whiff.

Clint: It's a big whiff. It goes sailing past his head. He got all cocky, 'cause he hit him the last time. But he, uh, casts Hail of Thorns.

Griffin: Okay... okay, wait a minute. Hail of Thorns: the next time you hit a creature with a ranged weapon attack before the spell ends— okay, so we got the order of that wrong. You cast Hail of Thorns, and then you attack.

Clint: Okay.

Griffin: You still could not have used it last time, but it— we can retcon and say you tried using Hail of Thorns... you used Hail of Thorns before, you just landed the attack, right?

Clint: Right.

Griffin: Okay.

Clint: Okay, so Hail of Thorns.

Griffin: So Hail of Thorns is like, automatically successful, it's just, if he can get the dex save to avoid the thorn damage, yeah?

Clint: Okay. So does he have to make a dex save, or do I—?

Griffin: He does. Uh... he does not, though, that's a six! Which does not beat your spellcasting modifier.

Clint: So I roll it, and that would be a... wow! One whole damage.

Griffin: Oof! Uh, yeah. A single thorn comes out...

Travis: Plink!

Griffin: And hits him, and he's like,

Chef: [growls]

Griffin: Now it's Leon's turn?

Clint: Oh, wait wait wait wait wait...

Griffin: Do you have a fourth thing you can do?

Clint: Once on each of your turns, you can cause the swarm to assist you.

Griffin: Oh, okay!

Clint: Uh. Gathered Swarm. He takes 1d6 piercing damage.

Griffin: Okay! Roll that.

Clint: So... that would be 1d6 piercing damage... [sound of dice rolling] another one! Nice job!

Griffin: [laughs] Oh, golly!

Clint: [half-hearted cheer] Woo!

Griffin: [laughing] He— you— okay, so you shoot him with a crossbow bolt, and he's like "Ow!" And you shoot another one and it goes wide, and he's like, "Ha!" And then a single thorn pops out of you and hits him, and he's like, "Okay..?" And then a single, like, little... bee? Comes out of you—

Travis: It's one crawdad! 'Cause you ate the rest of them.

Clint: Yeah.

Griffin: [laughing] One— one crawdad just hits him in the face. And he's like,

Chef: Ironic, but, ow!

Griffin: Okay.

Clint: And at that moment, Zoon looks up at him, and says,

Zoon: I could do a lot worse. So maybe you ought to stand down! [laughs]

Griffin: Uh—

Travis: That's a bold move, after hitting him for one point of damage, twice.

Clint: I know! I know!

Griffin: Make a deception— make a deception check, Zoox. Although, you know what—

Clint: It's not a—

Griffin: It's not a lie. You could—

Clint: It's not a lie!

Griffin: You could do a lot, a lot worse!

Clint: I could do a lot worse!

Griffin: But you did—

Travis: Well, the— I think the removal of the word "hypothetically..."

Griffin: Sure.

Travis: Is what makes it a lie.

Griffin: Okay. Um... Alright, so, it is now your seal's turn. Just a reminder, there's one that he already bit, who is looking real bad, and then one who hit him earlier, that is not looking real bad.

Clint: The one that he bit is laying on the floor...

Griffin: Yeah.

Clint: So I want Whale Leon... Whaleon, to take his tail, and just smash it on the guy's head, driving it into the floorboards.

Travis: Jesus...

Griffin: Jesus Christ!

Travis: What did these guys do to Zoox!?

Griffin: They...

Justin: Travis, you have no place.

Griffin: You have no place to say this—

Clint: [bursts into laughter]

Justin: You have no place. You have no place!

Clint: You did hit them all with a big storm front.

Travis: I hit them with a little storm front! It was 1d6...

Clint: [chuckles]

Griffin: D... a d—

Justin: Tasteful!

Travis: A tasteful, reserved, if I might say, a polite...

Griffin: Yeah.

Travis: Storm! If anything. I think I hit them for two—?

Clint: What do I roll— [laughs] What do I roll, Griffin?

Griffin: Uh, just roll a d20—

Travis: And then you came and you were like, “have my big whale sit on their heads!”

Griffin: [laughs]

Justin: [cracks up]

Travis: I don't know what's happening!

Clint: [laughing] You gotta admit—

Travis: I was trying to make a point, to them! You're trying to make a point to their grandkids!

Griffin: Yeah, um—

Clint: Rolls a seven. This guy, wounded and laying there, right?

Griffin: Yeah...

Travis: Even Leon has more of a heart than— [laughs] Zoox!

Clint: [laughs]

Travis: Leon's like, "No! I won't!"

Griffin: Actually, wait, if he's— you— he also has advantage on the attack.

Clint: I do?

Griffin: Yeah. `Cause you're within five feet of him.

Clint: Oh. Okay. Well this time, it's... 16!

Travis: Well.

Griffin: Yes, definitely.

Travis: I'll always remember him.

Griffin: That's a 1d8, plus six.

Clint: And that is... five, plus six, that's 11.

Griffin: Yeah, I mean, what you wanted to happen happens.

Travis: Did you remember to say non-lethal damage?

Griffin: Uh... this— I mean, it's fine. This—

Clint: I said to knock him out!

Griffin: Yeah. All these folks are unconscious. Uh. Yeah. You... [chuckles] Leon smashes his tail down on the guy's head, and then his head is now inside the floorboards. I'll— I take it back, this guy's dying.

Travis: [exclaims] Oh no!

Griffin: This guy's gonna need med— emergency medical attention in the studio.

Clint: Oh, Whaleon—

Justin: [laughs loudly]

Clint: Whaleon immediately feels guilty, and starts licking him, in this real adorable... y'know... little...

Travis: I don't think... I don't think elephant seals do this...

Griffin: I don't think, he doesn't know this. He's wicked unconscious, and dying.

Justin: Eh, I didn't have a chance to press my button, hold on.

Clint: [starts laughing, then cracks up]

[Justin's soundboard plays an audio clip from a 2006 infomercial about katanas:]

Telemarketer: Ohhhh, that got me good.

O'Dell: You alright?

Telemarketer: A piece of that tip just got me. A piece of that just— the tip just got me, O'Dell.

[Infomercial audio clip ends]

Travis: [giggles and snorts]

Justin: [laughs]

Griffin: That's really good.

Clint: [cackles] That kills me every time!

Griffin: It's so good, every time. Devo! I would say, Devo, you have complete situational awareness. Like you... you know where Amber and Shret went, and you see that there's only one customer and the Chef remaining in the room below.

Travis: Okay. Um, Devo's gonna run down... to the dude that... uh, Whaleon just smushed.

Griffin: 'Kay.

Travis: And he's gonna cast Heal Wounds. Cure Wounds. On him.

Griffin: Interesting! Okay.

Travis: Uh... yeah...

Clint: [laughing] I'm just gonna have the whale whomp him again!

[Music transitions to high and tense]

Travis: Well, we'll see. Uh... and that's... I mean, it's one plus three, it's four, but it's gonna stabilize him, right?

Griffin: Yeah! I mean, he's conscious again. And ready to fight—

Devo: Okay, everybody stop! Zoox! This seal thing!

Zoox: Mmhmm!

Devo: What is... who is this?

Zoox: Whale Leon! Whaleon.

Devo: Whale... Whaleon. Stand down, the fight's done. Whoever was upstairs is gone. And I... [sighs heavily] I am so sorry. And... uh...

Travis: Devo pulls out... uh, four Lux. And says,

Devo: I can pay for damages, and to help everybody heal, and I can do more heals, and please... [sighs] I am sorry.

Griffin: Uh, roll a persuasion check. I think the only person that's like, listening, is the Chef. The guy who you just brought back to life is like... pretty out of it.

Travis: Fuck!

Griffin: What happened?

Travis: I rolled a one, Griffin!

Clint: That's... What?

Travis: I rolled... a... ONE.

Clint: It looked it— it showed ten, on my screen!

Travis: Plus nine. Yes.

Clint: Ah! Okay.

Griffin: Uh... yeah, there's nothing I can do for you there. Here is what happens. The Chef... takes a beat, and realizes you just healed this dude,

and then looks down at the four Lux on the ground, and it seems like for a moment he might... listen to you. Um... and then... he... just shakes that thought off. And raises his, his, uh, butcher's knife, and starts walking up the stairs. And then... something... is thrown at him, on like a string, almost like a bolo. And it wraps around both his ankles, and pulls him, and he is ripped down the stairs, hitting each stair, with his head on the way down. And then the object on the, y'know, rope or whatever, is pulled away from him.

[Intense music plays]

And in the doorway, you all see Ampersand Five, holding onto the lantern with Finneas Cawl in it, which is what he just used as a sort of mace.

Clint: [titters with excitement]

Griffin: And Ampersand Five says,

Ampersand Five: Uh... Sorry? I... followed you here. I can kinda... I know where you are at all times, Zoox? Uh... 'cause I think you poked around—? It's— I hope I'm not interrupting anything.

[Music fades out]

Zoox: No! No no! Come in! Come on in! Come on in. [laughs] We're— it's fun! It's like a bar room brawl! With some fatality! It's awesome!

Ampersand Five: Oh. Where's... where is Amber?

Devo: Uhhhh...

Zoox: Mmm... [mumbling] don't know... uh... Devo? Do you...? Did you... see...?

Devo: Uhh... well... she... uh... gave chase?

Ampersand Five: Oh. Okay. Um. Should we go, too?

Devo: Uh. Do you know how to drive a hoverboat?

Griffin: Uh... you actually look out the front door, and see that there is like, a large hovercraft, like a proper one, with a big fan on the back of it, like a pontoon boat almost. And the engine is still running. And Ampersand Five says,

Ampersand Five: Well, no.

Griffin: But the lantern lights up, and Finneas Cawl says,

Finneas: But I do!

Clint: [laughs]

Griffin: And ev—

Travis: Uh, Devo picks back up the four Lux.

Griffin: [chuckling] Okay.

Clint: [cracks up]

Travis: Listen, I offered, he didn't take it!

Griffin: That's true.

Travis: It's not a standing deal.

Griffin: That's all fair. Uh. And... Ampersand Five walks back out to the hovercraft, and sets the lantern, uh, sort of above the steering column. And—

Travis: Does anybody look especially bad? Like...

Griffin: No, nobody here—

Travis: They're gonna die? Okay.

Griffin: Nobody is— the only one that was like, actually in mortal danger, is the one who got his head smashed in.

Travis: And he's awake now, right?

Griffin: Yeah, he's awake. And looks at you, very scared. Looks at you and Zoox, and the seal, very very worried.

Devo: Listen. Listen to me, okay? This was all my fault. I absolutely fucked up. Please tell all of your friends here that I am very sorry. And if I could do it again I would do different. However. If any of you attempt to seek retribution against me, or any of my friends here, do look around the room, and see that, while I was trying to make peace, my man Zoox over here just completely... wrecked shop.

Zoox: Mmhmm!

Devo: Eh?

Zoox: Mmhmm! Mmhmm!

Devo: Along with his whale friend, his seal friend. And so—

Zoox: Whaleon.

Devo: Imagine how much worse it would be, if we were actually trying to hurt you. Huh?

Griffin: Roll—

Zoox: [loudly] Yeah!

Griffin: [chuckling] Roll an intimidation check?

[sound of dice rolling]

Clint: Whaleon growls—

Travis: [yelling] Fuck!

Griffin: Are you kidding me!?! Travis!

Justin: Yikes.

Travis: Yep. It's a one. It's another one. It's back to back...

Justin: It's another one!

Travis: Ones.

Griffin: Uh... the... okay, the guy who you were just trying to intimidate, looks up at you. And... spits. On your nice jacket.

Clint: [gasps]

Griffin: And then faints. Back downward. And closes his eyes.

Devo: Okay! Eh... fuck. Okay. I deserve this. [sighs] Uh, let's go...

Clint: Before we go!

Devo: Oh, fuck.

Clint: I need a tender moment. Please, may Zoox have a tender moment.

Griffin: Sure.

Devo: I will be in the boat. I don't want to see this.

Clint: Okay.

Devo: Yes.

Clint: He... he takes Whaleon's big... probiscis... face.

Travis: I don't think that's it.

Clint: It's big proboscis, maybe. His big—

Travis: Hmm.

Clint: Yeah. And he holds his... [sniffs] Holds his face in his hands, and he says,

Zoox: This is not goodbye. This is... until we meet again.

Justin: [snorts]

Zoox: 'Cause I promise... sometime, in this arc... I will conjure you again. Goodbye, friend!

Clint: And kisses him on his proboscis nose. And he vanishes.

[Ethersea theme music begins playing]

Griffin: As he does, you see tears in his eyes.

Justin: [snickers]

Griffin: And... you hear a voice. His mouth doesn't move, but you hear a voice, say,

Whaleon: I love you, Papa.

Justin: [laughing]

Clint: [singing] Papa can you hear me...

Griffin: And then... and then he's gone.

Justin: [laughs]

Griffin: And a voice outside, shouts through the window at you... and it's Finneas Cawl's voice. And he yells,

Finneas: Get in, loser! We're doing hero stuff!

[Ethersea theme music plays out]

MaximumFun.org.
Comedy and culture.
Artist owned.
Audience supported.