Wonderful! 78: Abstinent Grimace

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[theme music plays]

Rachel: Hi, this is Rachel McElroy.

Griffin: Hey, this is Griffin McElroy.

Rachel: And this is Wonderful!

Griffin: Oh my... goodness everybody. Oh my freaking gosh.

Rachel: Hello!

Griffin: Hello! Did you see how many donors we did? How many big ones we got for MaxFunDrive?

Rachel: It seems like a lot!

Griffin: It was so many freaking people, I was blown away!

Rachel: Mm-hmm.

Griffin: It rocked my socks off, man.

Rachel: Can I provide an update?

Griffin: Uh-huh.

Rachel: Sitting in my new chair.

Griffin: Rachel's sitting in her new chair. This is not a thing that money has bought. Well, money did buy it, but it was brother-money.

Rachel: [laughs]

Griffin: It was not MaxFunDrive money.

Rachel: Well, I would like to think that Justin McElroy wouldn't have been as inspired without the MaxFunDrive.

Griffin: Yeah. Now, don't be ashamed. Just to say it on the air, just in case Justin does listen, that it's a piece of shit chair and it doesn't feel as good as my \$15 Target chair that I bought you. Because – and let me finish – mine had more love in it, and behind the act of buying it. And don't make a face. I wasn't doing bad things to the chair.

Rachel: [laughs] Um, unless it's opposite day. Is it opposite day?

Griffin: No. It is April Fool's Day. So it could be like I'm doing a prank on you, but it's not, because I love that chair.

Rachel: The chair is very comfortable, that I'm sitting in right now.

Griffin: And which one, just so I'm clear, which one are you sitting in?

Rachel: The one your brother bought me.

Griffin: Aw, shoot!

Rachel: I'm sorry.

Griffin: But the one I got you is still very, very good though, right? Maybe you'll switch them in and out, as though like—you're gonna see what your tush feels like and then swap them? As needed?

Rachel: I mean, maybe I'll get a hankering. Who knows? [laughs]

Griffin: [laughs] Yeah. Well, yeah. Just think about, I guess, the love that went into it, and um...

Rachel: Mm-hmm?

Griffin: My small wonder is just keeping old friends, I guess.

Rachel: [laughs] Okay?

Griffin: It's keeping old friends near and dear and close to me.

Rachel: I mean you still got that Brother printer.

Griffin: That's true, but I bought that with my own dang money, and um...

Rachel: And I've got brother chair.

Griffin: You have brother chair, I guess that's true.

Rachel: Bought by your brother.

Griffin: But like my love-chair is sitting in the corner right now. It's like we've left a chair for Elijah open for our podcast...

Rachel: [laughs]

Griffin: In case he wants to jump on a mic and make some good observational jokes.

Rachel: Yeah.

Griffin: My real small wonder is uh, jeans that make your butt look good.

Rachel: Wow!

Griffin: And I mean that I guess in the "you" sense and the "me" sense. Jeans that make your butt look good is very good, but jeans that make my butt look good, I feel very good about. And I just put on some new jeans. I tried on all my jeans from Stitch Fix.

Rachel: Oh!

Griffin: And honestly, throughout history, cause I need to get rid of some jeans. And a lot of them are ill fitting, but this one? Tried on, I was like, "What's up, caboose?"

Rachel: [laughs] I find pocket placement is really critical to that.

Griffin: Absolutely it is!

Rachel: I have tried on several pairs of jeans where the pockets are put in a very unfortunate place, and it is not flattering.

Griffin: They can be too low, and then they can be way too high, and give you that long ass.

Rachel: Or too wide!

Griffin: Or too wide, and then it's like... How do they even walk with a butthole like that?

Rachel: [laughs]

Griffin: Just a butthole you could throw a dime up. You know?

Rachel: Oh! That is uh... [laughs] A picture you have painted.

Griffin: Evocative! Evocative. What's your small wonder? Do you have any?

Rachel: Okay, so, I have a perfect small wonder, and this is actually brought to you by Linda. My mom emailed this to me.

Griffin: Linda! What's up, Linda?

Rachel: Have you heard about the baseball player who plays Baby Shark as their walkout song? [laughs]

Griffin: That's extremely powerful.

Rachel: Elvis Andrus of the Texas Rangers.

Griffin: That name again, one more time?

Rachel: Elvis Andrus.

Griffin: I'm loving every freaking part of this story.

Rachel: On the opening day, he played his new walk up song, which is "Baby Shark", and he had three hits including a two-run homerun.

Griffin: Wow. That's like the best thing you can do.

Rachel: He told fans that he will not be getting rid of Baby Shark anytime soon. It's his toddler son, Elvis Jr's, favorite song.

Griffin: I love that!

Rachel: His son is 20 months old. And he said "If you don't like it, you better get used to it. It's not going away."

Griffin: I wonder how many baseball players can claim like, "No no no, my son's favorite song was Bawitdaba, and so that's why I had that as mine for so very long."

Rachel: [laughs]

Griffin: There's got to be somebody still using Bawitdaba, right? If you're an MLB player and you listen to our podcast, change your stuff to Bawitdaba. It's just fun to say, isn't it?

Rachel: I mean yeah, I guess so's Tubthumping, but I don't know that I necessarily want to hear that either.

Griffin: Bawitdaba da bang da bang diggy diggy, diggy said the boogy said, I'm—that's taken from something right?

Rachel: Yes.

Griffin: That's taken from Sugarhill Gang? Is it? Because the Sugarhill Gang didn't call their song Bawitdaba, cause it's not a word!

Rachel: I'll stick with Baby Shark.

Griffin: Alright.

Rachel: I think, in this case.

Griffin: What's your first thing, this week?

Rachel: My first thing is Nilüfer Yanya.

Griffin: You sent me some—and what's that name? 'Cause I definitely thought I was gonna say it wrong. And your take on it was different than mine.

Rachel: Nilüfer Yanya.

Griffin: Okay.

Rachel: I watched an interview with her, so I could pronounce it correctly.

Griffin: Really split the uprights?

Rachel: Yeah. She is 23. Her debut album, Miss Universe, just came out on March 22.

Griffin: You know what's wild? I got an advertisement for it, just after you sent me the music video. Never mind. That's how computers work. It's 2019.

Rachel: [laughs] So, she—I was really excited when I heard her music,

because it reminded me a lot of The Strokes. And hey, turns out, she grew up a big fan of The Strokes.

Griffin: I couldn't really place what it was. I was getting more like—I just like that fuzzy-ass guitar sound, and this one has it in spades.

Rachel: Her interest growing up was very much in indie music like The Strokes, and The Libertines, and The Cure. She grew up in West London and was going to pursue a degree. She was rejected, though, twice from this popular music program in London. And so, she was really kind of self-taught, and she also was taught at her high school, which was since—thehe art program was been scrapped entirely, from that school.

Griffin: Aw, that's a bummer.

Rachel: But they had like, real musicians teaching the students. So, she started performing at 18, has since opened for artists like Mitski.

Griffin: Oh wow, okay.

Rachel: And Broken Social Scene.

Griffin: Oh shit, cool. They've got a new EP out, I believe.

Rachel: Just to kind of give you a sense of why I thought she reminded me of The Strokes, I wanted you to play a little bit from In Your Head.

[clip from Nilüfer Yanya's 'In Your Head' plays]

Rachel: So in addition to The Strokes, she also identified Nina Simone, Amy Winehouse, and The Pixies. She's got kind of a... like a lo-fi sound that kind of goes between like, indie rock and R&B, and soul music.

Griffin: She's also got that low voice, that like, smoky voice.

Rachel: Uh-huh, yeah. And then there's even like, kind of jazz elements in it too. But—

Griffin: It's funny, yeah Nina Simone is like a funny comparison, but I completely... How have we not talked about Nina Simone on this? How have we not brought Nina in at all? Yeah.

Rachel: Uh-huh. I don't know. I don't know. I was really excited, because what I've started doing to find new artists is, I'll just go on YouTube, and find the new music from the past month. And that's how I found her. She was actually at South by Southwest in 2018.

Griffin: Oh, wow.

Rachel: But we missed her, obviously.

Griffin: Yeah.

Rachel: Her music is really cool and exciting, and I'm really excited that she's got an album out. And she's so young. She's like 23. Like, who knows where this woman's gonna go?

Griffin: These young indie rock ladies are like scratching all these indie rock music itches that like, I did not know I had until I hear it.

Rachel: I know! I kind of thought this music, like, this sound was over. You know?

Griffin: Yeah.

Rachel: I had this fear that this kind of real indie rock sound was kind of gone.

Griffin: That real shit.

Rachel: Yeah.

Griffin: That uncut—not that corporate shit!

Rachel: [laughs]

Griffin: That real shit.

Rachel: Yeah.

Griffin: Like back in the day. Like we used to listen to.

Rachel: Right? [laughs]

Griffin: Right? Sonic Youth is a band... I've not heard that much of. But I've established my bona fides, I feel like. And so now—

Rachel: Yeah, just by saying those two words together.

Griffin: Hey everybody. Fugazi. Heard of them? I've not listened to very much, but just by saying that...

Rachel: [laughs]

Griffin: Um, can I tell you about my first thing?

Rachel: Yes.

Griffin: Snake. And that's not me, in a cute way saying that I'm gonna talk about snakes, although I'm sure there's a lot of snake—

Rachel: That's what I thought you were doing. You do that all the time!

Griffin: No. I know there's probably snake people out there who listen to this show, and I'm proud to say, I'm not afraid of snakes.

Rachel: Are you talking about the game Snake you play on your phone?

Rachel: I'm talking about the game Snake you play with your phone.

I'm not afraid of snakes, but if I see somebody holding a snake, like, at a park or something, which happens from time to time, or at the farmers market, they're like "Hey, what's up everybody? I am a snake-haver, and now you are going to experience what—"

Rachel: Ah, yeah.

Griffin: I don't want to touch that snake? But I'm also not afraid of it. I just kind of walk by, continuing on my way to—

Rachel: Yeah, I see a lot of people taking pictures with themself with the snake, and it doesn't do anything for me.

Griffin: No, and the reason is because there's snakes everywhere. You can go outside; you are never more than like five feet away from a snake. It's just that they hide their shit really well, so...

Rachel: Uh-huh.

Griffin: Enjoy that, everybody. I'm talking about Snake. I was inspired to talk about Snake the game, because Google did an April Fool's Day thing, where they did a Google Maps version of Snake, where you could control trains in these different metropolitan areas and you would move around and pick up passengers, and plow through major landmarks for different cities that you could choose from.

And I was like, "Oh yeah. I'll dip in and see what this is all about." And then I ended up having a like, a wild like... Seven minute long match where I was just like, crushing it. And I was like, "Oh yeah that's right, Snake is extremely good!" I mean—

Rachel: Yeah! I remember when like—so I was in college when everybody started getting cell phones.

Griffin: Right.

Rachel: And I remember that was like... that was the game!

Griffin: That was it.

Rachel: People would just lose themselves in it.

Griffin: Yeah, I'm going to talk more about the Nokia 3310 here in just a little bit.

Rachel: [laughs]

Griffin: In case you don't know, in case you missed the Nokia 3310 era and are not familiar with what Snake is, um... You are basically on this kind of like, grid-based arena where you control a line that kind of moves one spot at a time, and you're trying to collect stuff.

In like, base Snake, we're talking about dots for the most part, but you could pretend it's a apple, or whatever. And every time you collect whatever you're trying to collect, your line gets longer, and you have to see how many of things you can collect before you run into yourself, your own big ass snake body, or the boundary of the playing field.

And really, that kind of describes a whole genre of games that people been playing in various forms for decades. For me, my first exposure was Qbasic Nibbles, was the name of the game that I cut my teeth on. Rachel made a face when I said QBasic Nibbles.

Rachel: I have no i—those words together all make sense individually. I don't know what it is, though.

Griffin: There was a programming language called Basic that you could goof around with in a piece of software called QBasic, which came with, I think, every Windows computer? Like old, old Windows computer.

Rachel: Oh, okay.

Griffin: So it was like a free thing that we had on our computer and

somebody told me like, "Hey, there's free games on your computer you don't know about." And Snake was one of them.

There was another one where you control—it was a two player game and there were two gorillas on a city skyline, and you had to type in angle and velocity, and then you'd throw a banana. And you had to try and hit your opponent, and so you had to like, dial in the numbers until you could hit the other gorilla. It was a fucking great game!

Rachel: It sounds like Battleship, a little bit.

Griffin: Kind of, except you could like, math it out because you can actually see where the banana like, the fall of the arc of the bananas—

Rachel: Oh! So you were like, doing math a little bit.

Griffin: Yeah! I mean, I actually started learning Basic because of that, and I made my own Final Fantasy "Choose Your Own Adventure" game, that took me like, a year to make, and I have sadly lost to the annals of time.

Rachel: [laughs]

Griffin: But anyway, that's where I kinda grew up playing it. It had sort of levels with different obstacles, that you had to kind of steer around.

Rachel: What was Nibbles like? Was it like Snake?

Griffin: It was basically Snake, yeah. It was essentially Snake. There's very little variation. The origins of Snake, actually comes from an old arcade game. It was monochromatic, which tells you how old it was. It was from 1976.

It was called Blockade, and it was actually a competitive game where you just, you and an opponent control the line, and you try to box each other in to make them crash into you, or themselves or the wall.

Which is, of course, the inspiration for Light Cycles in Tron, as well as like, a bunch of other games that were essentially clones of that whole idea. The first single player variant of that game where you collected dots and got longer, which is what Snake is, was an arcade game called Nibbler. And there were a bunch of different mazes that you could explore to collect these dots, while still, you know, avoiding shit.

And Nibbler, weirdly enough, has a special place in history, because it was the first arcade game to have a nine-digit scoring system, which meant that you could get over a billion points. Which, you know, back in the day, like, people going to arcades were just like, on that score chase. The first—I learned this from Wikipedia. The first person to score a billion points on Nibbler, the first—

Rachel: Was named "A-S-S".

Griffin: Was named "ASS".

Rachel: [laughs]

Griffin: His name was Aaron... Salvador... Sterling. No, his name was Tim McVey, and he did it at Twin Galaxies, which is actually like a huge, like a—

Rachel: Yeah! That's the documentary, the King of Kong.

Griffin: Yeah. Yeah yeah yeah. They track, y'know, game high scores and shit like that.

Rachel: Yeah.

Griffin: It's in Iowa. Tim McVey scored 1,000,042,270 points playing Nibbler. And it just took him 44 hours of playing the game, straight. And he said like, "I could've gone higher, but I was so very, very tired." [laughs]

That's wild. But even like, the version of Snake that we can play at home, you can technically win it, by which I mean, you can fill the whole screen with your—

Rachel: Oh, with Snake!

Griffin: With Snake. And it requires like, so much coordination and precision.

Rachel: Yeah!

Griffin: 'Cause you have to like, plan out what your pattern is gonna be exactly, and if you mess it up even a little bit, like once, odds are, you're gonna lose. Watch a YouTube video of people playing a perfect Snake game. It is like, really wild to see. I just find it a very meditative game to play, until you become long enough, and then it's kind of a stressful nightmare.

Rachel: [laughs]

Griffin: But I do hold it in a special place in my heart, because in high school, all my friends started getting—and by friends, I mean people who were cooler than me that let me sit with them at lunch started getting Nokia3310's, which did have Snake on it, and all of a sudden... Like, I was never very athletic, I didn't have very many sort of, uh, credits to my name, but they were all like, "Oh, I got 17 on Snake!" And I was all like, "Oh. Huh. Can I see it?"

Rachel: [laughs]

Griffin: And they would hand me their phone, and I would bust out that QBasic Nibbles knowledge...

Rachel: Yeah!

Griffin: And just like, became, uh...

Rachel: And that's how you got the nickname Nibbles.

Griffin: That's how I got the name Nibbles! Nibbles and Shades.

Rachel: [laughs]

Griffin: You know me! You know this!

Rachel: I would watch that show.

Griffin: "Nibbles and Shades! Two hard-nosed... not-detectives..."

Rachel: Well, one of them is hard-nosed.

Griffin: Listen, if we're gonna get this show on the air, it's gotta be either cops, it's gotta be firefighters, or it's gotta be medical-ones. So, take your pick. Maybe they are cop-firefighters.

Rachel: Oh I like that!

Griffin: "You're under arrest... house fire!"

Rachel: It's kinda like a little Paw Patrol mash-up.

Griffin: Yeah! And then, one of the other cop-fighters... and that's not gonna be the name of them... but they get caught in the house and they get burned. And then they come outside and they're like, "Don't worry. I'm also a doctor." And then they start kissing.

Rachel: [laughs]

Griffin: ABC just got so fucking horny for that idea.

Rachel: [laughing] I like it.

Griffin: I didn't establish who was Nibbles and who was Shades, but you know. We'll punch it up later.

Rachel: [laughs]

Griffin: Hey, can I steal you away?

Rachel: Yes.

[ad break music]

Griffin: Here's one thing that's just kind of like a universal truth about the world and reality and stuff, is that hiring is really hard. [makes a buzzer noise] Incorrect! It used to be, though! But then—

Rachel: Whaaat?! [lasting about five seconds]

Griffin: Rachel just fell down a well, so I'm a have to fix that later.

Rachel: [laughs]

Griffin: Um, but yeah, it's not true anymore, because ZipRecruiter came around and made basically the best way to hire people. It just scrolls through a bunch of different job sites, it looks through stacks of resumes, and it finds the people that are gonna be exactly right for your stuff. Whatever it is.

They post to over a hundred of the web's leading job boards. They've got powerful matching technology that will find you a professional life-mate, and they are so effective that 80% of employers who post on ZipRecruiter get a quality candidate through the site within the first frickin' day!

Rachel: Whaaat?! [lasting about five seconds]

Griffin: Oh, she's falling up the well! Come here, take my hand! Aw. Shoot!

Rachel: [laughs]

Griffin: I almost had her. Right now, our listeners can try ZipRecruiter for free at this exclusive web address: ZipRecruiter.com/Wonderful. That's ZipRecruiter.com/Wonderful. ZipRecruiter: The smartest way to hire.

Rachel: You know what else is smart?

Griffin: What?

Rachel: Having comfortable shoes that look good.

Griffin: I would agree with that.

Rachel: Can I tell you about our next sponsor?

Griffin: Uhh...

Rachel: Oh, I didn't even see this! It's Rothy's.

Griffin: That's so wild!

Rachel: Isn't that wild?

Griffin: Yeah.

Rachel: It was just totally unrelated. Rothy's shoes are stylish, sustainable, and comfortable enough for everyday wear, anywhere. Rothy's flats are made from recycled plastic water bottles.

Griffin: I was reading the copy out alongside you, and I thought for sure you were gonna say that they were made from women and girls.

Rachel: [laughs]

Griffin: Cause it says, "For women and girls," [laughs] And I was—

Rachel: Have a little faith in me, Griffin.

Griffin: Okay. No, it would've been cool.

Rachel: Uh, so I have two pairs of Rothy's now.

Griffin: They both look so good.

Rachel: One is red, one is blue.

Griffin: Mm-hmm.

Rachel: But there are tons of prints to choose from, and tons of styles to choose from too.

Griffin: [gasps] You can wear your red shoes in the new chair, but then when you slip on those blue shoes, you can sit in the good chair, which is what I'm starting to call old chair.

Rachel: [laughs] Okay? Uh, Rothy's are the everyday flats for life on the go. They're stylish and versatile, and go with everything. They are seamlessly crafted, and designed to be ultra-comfortable as soon as you slip them on.

Rothy's is dedicated to making shoes that are comfortable, stylish, and sustainable. You're never going to want to wear anything else. Right now, Rothy's has an amazing deal for our listeners. Use code "Wonderful" to get free shipping with no minimum.

Griffin: Hell yes!

Rachel: That includes free shipping and free returns/exchanges on your Rothy's Shoes. Go to Rothys.com and enter "Wonderful" to get your new favorite flats and free shipping. It's Rothys.com, and claim this offer with code "Wonderful".

Griffin: Um, next time we do this one, can I be like "R-O-T-H... Why? S. Because I've got to..."

Rachel: Oooh, that's... What?! [lasting for a few seconds]

Griffin: Oh, there she goes again!

Rachel: [laughs]

Griffin: Got a message here for Izz, and it's from Anissa, or A-niss-a, perhaps? "Izz, you are the light of my life. I love you to the moon and back, and not even your "Aveyond" rambles can turn me away."

Well, that's a series of RPGs made with RPG Maker. I'll tell y'all, I definitely didn't just Google it. I did.

Rachel: [laughs]

Griffin: Oops. "I'm so glad that you're in my life and thankful that we aren't—" Oh this is gonna be fun! "Tay... Tay-alahad." I believe that's a ship name, if I'm reading it correctly. It seems like two names kinda smooshed together. "I love you like Xander loves Galahad. You know, winky face."

Rachel: Woo.

Griffin: All right. There's a lot of coded messagry? Message-ry, in there. And then, that might even be a word! [spellcheck says it's not, sorry Griffin]

Rachel: These two people sound like they really... They really found each other.

Griffin: Mm-hmm.

Rachel: With their interests.

Griffin: Yeah!

Rachel: That we do not understand.

Griffin: Um, I got every second of that.

Rachel: Oh yeah?

Griffin: What's the other Jumbotron here, though?

Rachel: The other Jumbotron is for Wyoma. It is from Brynn.

"Hey Wyoma, it's me. I just wanted to say how much I appreciate you. I can't believe we've been friends for three years already. Time flies. Writing your stories and watching weekend TV on Rabbit has truly been wonderful. Thank you for getting me into TAZ, and for putting up with my weird questions about Homestuck. I love you."

Griffin: And now as a special treat, Rachel's gonna recap the entirety of Homestuck, and everything that happened. And while she does that, I am also going to jump down the well.

Rachel: Uh, so Homestuck is a program...

Griffin: Whaaat?! [drawn out for a few seconds] You already got it wrong!

Rachel: Therrre... Is a game? Is a book? Is a ...?

Griffin: [laughs]

Rachel: Movie? Is a ...

Griffin: Aaahhh! [lasting a few seconds in a high pitched and descending tone] I'm so glad I'm in the well for this!

Rachel: [laughs]

[music plays]

J. Keith: Hey, everybody. This is J. Keith van Straaten, host of Go Fact Yourself, a live game show here in the Maximum Fun network. Make sure to listen to our next episode of Go Fact Yourself with guest, Kurt Braunohler. **Kurt:** I did a show in Flagstaff, Arizona, where the venue just didn't list that the show existed.

J. Keith: [laughs]

Helen: Amazing.

Kurt: Uh, and I... and it is the smallest crowd that I've ever done a full hour of standup for. It was three people.

J. Keith: Wow.

Helen: Oh my God.

J. Keith: And Sarah Schaeffer.

Sarah: Yes, I love crafting. It's my hobby. I have a craft nook in my home.

Helen: You do?

Sarah: I do. It has all of my supplies displayed in an adorable manner.

Helen: Wow!

[audience applause]

Sarah: Yes, applause!

J. Keith: Applause for a nook!

That's Go Fact Yourself, here at MaximumFun.org or wherever you get podcasts.

Rachel: My second thing is regional dialects.

Griffin: [in a Southern?? accent] This is gon' be—this one's funner than frog's hair, this one gon' be. Yuuup!

Rachel: [laughs] Um... Listeners of our show will know that I appreciate a lot of Griffin's colloquialisms, but it's not just Griffin's. There are others.

Griffin: There are more like me. I thought I was the only one.

Rachel: [laughs] So I... I found my way to a New York Times article that they posted. So, there were two linguists, Bert Vaux and Scott Golder, who surveyed more than 30,000 people from all 50 states in the early 2000s to compile some of the regional divisions in American English.

And so, they turned that into a quiz available on the New York Times. It was published in 2014, and then, a graphic artist illustrated a map of the United States, and kind of colored it to match, you know, the different regional expressions.

Griffin: Think like soda versus pop, and soda is blue and pop is red, and it shows you like, where everybody lives.

Rachel: Mm-hmm. So this was published—it's kind of like a heat map.

Griffin: Yeah.

Rachel: This was published in his 2016 book called Speak American. So it breaks down some of the things like, um, whether you say soda-pop or Coke, whether you say crawfish or cray-fish or crawdad.

Griffin: Can we check on both of those? Soda, right? You're not-

Rachel: Yeah, soda.

Griffin: Okay.

Rachel: St. Louis actually, if you look at the map, St. Louis is very-

Griffin: Oh, it's split?

Rachel: —distinctly soda.

Griffin: Whoa.

Rachel: And then than the rest of Missouri is pop.

Griffin: Ugh, god, little bastions of sanity.

Rachel: [laughs] I know!

Griffin: And what do you call the little, little tiny lobster guys?

Rachel: Um, I think crawfish?

Griffin: Yeah, I'm a crawdad boy.

Rachel: Really?

Griffin: Crawdads.

Rachel: Huh!

Griffin: Always called them crawdads, growing up.

Rachel: So if you were going to a boil of these, you would say...

Griffin: I mean, I would say crawfish boil to like, fit in with you normies.

Rachel: Oh, okay.

Griffin: You sheeple, but I would call them crawdads if I was among my own folk.

Rachel: This is, this is a fun one. Can I move on to the next one here?

Griffin: Yeah, yeah, yeah.

Rachel: So what do you call the little grey insect that rolls up into a ball when you touch it?

Griffin: A roly poly?

Rachel: Yes! But some people call it pill bug, and some people call it potato bug.

Griffin: You know... I think I used to call it roly polys, and since I put away my childish things, I think I go with pill bug more, these days. But you still call them roly polys?

Rachel: Yeah!

Griffin: That's—I don't know which one I do. I got that one on the quiz, and I was like, oh shit, I do a few of these.

Rachel: Yeah, this is what's hard. Anyway, I took this quiz, and it matched me exactly to St. Louis, which is kind of incredible. It was like, St. Louis, Overland Park, Kansas, or Irving, Texas.

Griffin: I got Irving Texas as well.

Rachel: Oh, you did?

Griffin: And it did not get me, it got Irving, Texas...

Rachel: Yeah, yeah-

Griffin: Oklahoma City, and I believe like, Santa Clara, California or something?

Rachel: No? Interesting.

Griffin: Because my shit's weird, because I do have a lot of like...

Rachel: Yeah.

Griffin: Regional dialect. I have a lot of regional colloquialisms, although that's its own thing, obviously. But like, I think a lot of people—I think West Virginia says coke more than the average bear, and also I say the—it asked how you say the word A-U-N-T, and I say aunt [pronounced like "awnt"], which I do not believe is an Appalachian way of—so I have a weird—

Rachel: Do you know if your brothers say aunt ["awnt"]?

Griffin: I don't know.

Rachel: Huh.

Griffin: I'm not sure. I saw some shit on this quiz that I was like, "Oh. Nobody says that.

Rachel: [laughs]

Griffin: But I'm assuming there is people who say that.

Rachel: I was excited to see—so, part of the reason that this came up is that, when I recorded the My Sister-In-Law, My Sister-In-Law, and Me?

Griffin: Yeah?

Rachel: I talked about crayons, and I say crayons. [pronounced "crans"]

Griffin: Crayons? [crans]

Rachel: Crayons. C-R-A-N. Crayons.

Griffin: Is it... You're kinda doing it one syllable, almost.

Rachel: Uh-huh. That's a thing! That's like a thing on this quiz. They say other people do that too.

Griffin: Oh okay, that was one that I just like-

Rachel: And then there's people that say crayon [pronounced cray-on]...

Griffin: Me.

Rachel: And people who say crayon [cray-yawn]. Like yawn.

Griffin: Cray-yawn. Cray-yawn. Pass me that cray-yawn. Yeah.

Rachel: [laughs] I say crayon [cran].

Griffin: Yeah, that's wild, babe.

Rachel: Some people in Texas say crayon [crown].

Griffin: That's the worst one yet!

Rachel: [laughs]

Griffin: I saw one category that was like, "What did the people of your homeland call the night before Halloween?" And I was like, "Oh, do you mean nothing?"

Rachel: I know, what?

Griffin: And it was like "Oh, here's fifty different things that—"

Rachel: There's some of them it's like, a very specific region of a very specific state, says the one thing that nobody else in the country says.

Griffin: And then it's just one town—we learned from the Groundhog's Day segment I did that there's some towns that are just like, "Hey everybody,

let's get 'Trickster's Midnight Cabaret' a thing, and we can be the home of it!"

Rachel: [laughs] So the one thing I found, 'cause I was trying to find stuff that was specific to your region.

Griffin: Mm-hmm.

Rachel: And the only thing I found that was Appalachian was what you call what you put on a cake, to decorate it.

Griffin: Uh... icing?

Rachel: Okay.

Griffin: You say frosting, though?

Rachel: I say frosting.

Griffin: See, I—there was also an option in there that said, uh, "Do you say icing or frosting?" And it said "I say both, but they're two different things." And I selected that one, so—

Rachel: What are the—what are the different things to you?

Griffin: Icing is... icing is for cakes. Icing on the cake, right? It's not the frosting on the cake, but like—

Rachel: What's frosting?

Griffin: Frosting goes on like a donut? Or like on a cookie. Has frosting on it. Or like a—

Rachel: Okay...

Griffin: Like a... right? Have you—

Rachel: I think that you—

Griffin: Wait, do you not say the word frosting at all?

Rachel: No, I say the word frosting.

Griffin: Okay.

Rachel: And I say the word icing, but I use them interchangeably. They don't mean different things.

Griffin: Oh, they mean different things to me.

Rachel: Ah, interesting.

Griffin: Icing is like a glaze. It's more like liquid-y, and frosting has like, some substance to it.

Rachel: I don't—do you think that's real, though? Or do you think you're making this up?

Griffin: No, I think I'm making it up.

Rachel: [laughs] Okay! You're so confident. Um, so here... Here's what I wanted to talk about specifically to St. Louis. So I have a regionalism that I don't think you will be familiar with.

Griffin: Ooh!

Rachel: So really turning the tables on you right now.

Griffin: Alright.

Rachel: So in St. Louis, the term "hoosier" is a bad thing.

Griffin: Right. Well isn't that a sport's rivalry thing?

Rachel: No.

Griffin: Oh.

Rachel: No. So what we would call—so somebody that is like, viewed as like, country or backwards, or like, y'know, like, low class is called "hoosier."

Griffin: Oh, okay.

Rachel: I was reading this article. This linguistic anthropologist, Paula Cavanaugh Carter, says that the history seems to say that there was a manufacturing plant that moved to St. Louis from Indiana. The people who were native had some resentment to the people who had moved in, and the differences in the culture they looked down on, so they began to say anyone that was not doing something proper was called a hoosier.

Griffin: Well.

Rachel: But I grew up thinking that was like a thing, and it wasn't until I left St. Louis that I realized, this is not something that is used anywhere else.

Griffin: Yeah! That's wild.

Rachel: Yeah. So that's the only thing I had to compare it to your, like, just multitudes of Appalachian expressions.

Griffin: Let's be clear, a lot of my stuff also probably came from my dad, who was just making stuff up as he went along.

Rachel: That's very possible.

Griffin: But some of them are like... The very first question is like, "How do you refer to a collective group of people informally?" And I clicked the "y'all" button so fucking fast and hard that I punched a hole through my computer keyboard.

Rachel: [laughing] They made the country look like it was totally divided between "y'all" and "you guys."

Griffin: Yeah, some of the options were like. "you's guys" and it's like, come on. I'm almost certain, right?

Rachel: I also saw "catty corner" versus "kitty corner." And then I couldn't think of what I said.

Griffin: When you say both back to back like that, I'm likem, wait, which one do I do?

Rachel: I think I'd do catty corner, but I never say that.

Griffin: Isn't there one for what you call the rotating piece of furniture that you can put food on, or put in the cupboards to spin it around and get the things?

Rachel: I mean, lazy susans.

Griffin: Lazy su—yeah, I've heard that too.

Rachel: What's the other one?

Griffin: I thought there was another one that wasn't so derogatory, but maybe not.

Rachel: [laughs] Oh yeah, we've talked about—`cause I've bought lazy susans.

Griffin: I think you did, yeah. Man, we've been doing this show a while, huh?

Rachel: Yeah, we have! The other one is how you say C-A-R-A-M-E-L.

Griffin: Caramel. [Pronounced cara-mel]

Rachel: See, I say caramel. [pronounced car-mal]

Griffin: Caramel. [car-mal]

Rachel: Kind of like crayon. [cran]

Griffin: How is it that I am the one who says it like more sort of extravagantly? More—

Rachel: You're just very pompous, I guess. [laughs]

Griffin: I guess, but I can't—I shouldn't be. How'd I get so above my frickin' raising?

Rachel: I do say "pen." [pronounced pen] You know how sometimes people say pen? [pin] They mean pen?

Griffin: That's one of those words that I've-

Rachel: I very deliberately say pen.

Griffin: Yeah. The thing I get called out for more than anything is, I have certain words that are homonyms that I just all say the same. Like, "Pass me that pen!" Or, "Stick a pen in your jacket." Like, I don't—and there's a lot of those, and I can't remember any of them.

Rachel: One of the questions, did you see on the quiz? It was like "How do you say M-E-R-R-Y versus M-A-R-Y."

Griffin: Oh yeah! [laughs] Versus the name, M-A-R—yeah.

Rachel: Yeah.

Griffin: M-A-R-R-Y, M-A-R-Y, M-E-R-R-Y...

Rachel: Like, do you say them the same? Or different?

Griffin: Well, I was like... How? Who says them different?

Rachel: And like, everybody said the same except like, a very small region of the northeast.

Griffin: Yeah. Mary. [maw-rie]

Rachel: Ma-ry.

Griffin: Ma-ry.

Rachel: Also, tennis shoes versus sneakers.

Griffin: Yeah, tennis shoes for life.

Rachel: Yeah, I guess this actually makes sense to me. So up in like, the Northeastern part of the United States, people say sneakers, and that reminded me of my grandma who said sneakers.

Griffin: Oh yeah.

Rachel: She's from the northeast.

Griffin: What about um, the things you wear on your legs when you're going swimming?

Rachel: [laughs]

Griffin: Like traditionally these are, like short pants that-

Rachel: For men?

Griffin: Short pants that you wear when you're about to go swimming. Are called?

Rachel: Oh, like trunks?

Griffin: Yeah, trunks. So that's gotta be one, right? Why are they called trunks? [impersonating Jerry Seinfeld] "What's the deal?"

Rachel: [laughs] We need your brother's sound board right now.

Griffin: Yeah. No we frickin' don't.

Rachel: [laughing] What's your second thing?

Griffin: My second thing is drifting. Drifting. Doing the cool car stunt, drifting.

Rachel: I promise you, I did not know this was a thing until I met you.

Griffin: Drifting?

Rachel: Yes.

Griffin: That makes me very excited, because if I can be an evangelist for this one thing—

Rachel: A lot of the times when we would play Mario Kart, you would mention it, and I didn't know what it meant.

Griffin: So... Mario Kart is my main sort of connection to drifting, because you drift in Mario Kart. You get those blue sparks, those red sparks and they give you little boosts of speed, and y'all, your friend group in Austin that I kind of invaded when I moved here was playing Mario Kart, and more specifically "Kario Mart" on the reg, but none of y'all knew about that drift! None of y'all knew about those blue sparks. So I showed up and was like, "Uh-huh, yeah, I'll try playing this."

Rachel: It was your digital Snake experience.

Griffin: It was my Snake experience, and I won my way into y'all's hearts.

Um, I was driving over to a friend's house on Saturday, and I was on Mopac, which is one of our beautiful highways, and I got off on that exit at 35th. It does like a whole full circle loop around, till I get to the higher road, and it had just started raining, and I fully hydroplaned. Going like—

Rachel: Oh no!

Griffin: I was going like, 25 miles an hour. It was not very fast, 'cause I'm a good boy and I slowed down on the off ramps, but I fully, fully hydroplaned. But I know my shit, I kept it on lock. I didn't like, lose control, but I did end up doing almost half of that loop just completely sideways, and it was very scary.

Rachel: Oh my gosh!

Griffin: It was very scary, but also is the coolest I've ever felt while driving a car.

Rachel: [laughing]

Griffin: Cause I was just Tokyo Drifting the shit out of it.

Rachel: What were you listening to when it happened? Do you remember?

Griffin: Uh, I believe I was listening to a gaming podcast, which probably-

Rachel: Okay, so not like ...

Griffin: Reduces how cool it was?

Rachel: Yeah.

Griffin: But it was the longest drift I ever did, it made me think about how cool drifting is. I should say right now that like, drifting is a film stunt, or as like, drifting based competitions, very cool, but do not do this at home. Obviously. I don't think I need to say that?

Rachel: Yeah no, it's super scary!

Griffin: I have a friend who was a big car guy growing up, and probably still is. And um, he—

Rachel: Jay Leno? Was it Jay Leno?

Griffin: It was Jay, and he would... Jay, and that's either Jay or Jerry. But anyway, this friend of mine would drive me home from school for like two years, and he liked cars very much, and once, he did a cool drift to like, show me how his new tires worked. And I was like, this is very cool, but also I need to get out of the car right now. This is for professionals only.

Drifting was tough for me to define in this segment, other than like, turning a car cool, so I got to Wikipedia and found out a more sort of specific definition. It clarifies it as a "driving technique or the driver intentionally over-steers with a loss of traction in the rear wheels or all tires, while maintaining control and driving the car through the entirety of a corner."

And when I put it that clinically, you start to lose what makes drifting so neat.

Rachel: Yeah!

Griffin: Basically, there are two ways you can do it. There's lots of ways you can do it, but the two most common ways are... You're driving real fast and you're about to hit a turn, and right at the apex of your turn, you slam on the brakes and you sort of change the momentum of your car so that you're, you know, doing a brake slide. You're going sideways.

The other way to do it is to—it's called "Clutch Kicking," where you hit the clutch after entering a turn, and you just send a ton of torque to the rear wheels, and they lose traction and it causes them to lose grip.

Rachel: Oh gosh, this sounds terrifying to me! [laughs]

Griffin: Basically, car go sideways. Car goes sideways.

Rachel: Yeah. Yeah.

Griffin: And like I said, I know about it from Mario Kart and any number of other racing games that I got into. I didn't play that much racing, it's not like my favorite genre, but the games that I did really attach to, like, there's this series called Burnout that had the tightest drifting ever, and it felt so good.

There are racing games that are these realistic sort of "fine tune your car" simulators, and then there's like, wild arcade games where you just steer for—you drift for like, a half mile, and it looks and feel super cool. That's like, my main attachment to it, but obviously there's movies, there's um... well, the Fast and the Furious, and more specifically, Fast and the Furious 3: Tokyo Drift.

Have you caught that one? I don't think you've caught that one.

Rachel: If we haven't watched together, I haven't.

Griffin: You weren't watching these before us?

Rachel: No. I told you, drifting, just car stunts in general? Not in my wheelhouse. [laughs]

Griffin: The plot of that movie, I'll break it down, is that Japan loves drifting. And... that's kind of true, because it's where the technique was basically invented.

Rachel: Oh, okay.

Griffin: There was this racer named Akunimitsu Takahashi, who was actually a motorcyclist who then became an automobile racer, and he's part of this circuit called the "All Japan Touring Car Championship Series." And he was just this super flashy driver. He got this huge following because he

would start using these drifting techniques to get through corners, and he started winning, actually, a bunch of races like that, and people would see the smoke he was kicking up from his tires by taking these drifts.

Folks went wild for it, and he was followed by a guy named Keiichi Tsuchiya, who was also called "The Drift King," who basically worked on and developed drifting techniques and then made them really, really popular. He would practice on these winding, dangerous mountain roads in Japan. And his style, his drifting style, earned him this huge following.

In 1987, he got sponsored by a bunch of different car magazines and garages to make a short film about his techniques, and it's called Pluspy, P-L-U-S-P-Y, and you can watch all of it on YouTube. I watched all 21 minutes of it. It's just this guy, drifting down Japan mountain roads, and you see it in first person perspective, and it's got 1987 vibes all over it, and it is so fucking good! I can't recommend it enough.

And that started to spread, and other racers started to use these techniques. This guy, Tsuchiya, he invented the "D1 Grand Prix," which is like the first big drifting competition, and... since then, since the sort of spread of it in 1987, it has become a technique that is common in all kinds of racing, because it's, I guess, a fast way to turn cars. I don't think you get blue sparks in real life.

Rachel: I think most importantly, people want to know how you drift in Mario Kart?

Griffin: Oh yeah. You, while you're driving, you move the stick in order to take a turn, and then you do a jump. You do a bunny hop, and then obviously, when you land, you've lost all traction. But you hopped mid-turn, and then as soon as you land you gotta start turning those wheels in the other direction or else you're gonna fully spin out. And you don't want to do that.

But that friction of driving into the corner is actually what's gonna get you those good sparks. So you gotta, you gotta sort of nurse that stick. You gotta nurse that analog stick. Obviously, that's a Japanese game.

A big thing that came out of Japan that actually made it as an international thing, there was an anime series called Initial D, and I had actually seen a little bit of it before. I've never watched the show, but people reference it all the time, and it's just an anime about a high school student learning to drift on the mountain roads of Japan.

It became actually really popular amongst car enthusiasts in the states, who weren't necessarily anime enthusiasts, because it was basically like—it was super stylish, and it had all of these Japanese performance cars. It was just car porn, kind of, but for... cartoons? And, uh...

Rachel: [does a slow, low-pitched laugh]

Griffin: Now that was... Home Improvement?

Rachel: [laughs] Yeah!

Griffin: That show wasn't called Car Improvement!

Rachel: But he liked cars.

Griffin: [laughing] Did he like cars?

Rachel: I remember him liking cars.

Griffin: I guess he did like cars, but he would do things to—he didn't like cars. He liked himself. And he liked his wild experimentations that got him so much attention.

Rachel: Uh-huh.

Griffin: I... am not...

Rachel: [laughs] I've totally thrown you off, haven't I?

Griffin: You really, really... taken my legs out from under me. I'm not a big car guy, Rachel can attest to that.

Rachel: True.

Griffin: I do enjoy driving, and seeing cool drifting videos, or stunts or whatever. It really, it does it for me. I sent you a link to Jim Kana, which is a series of like, just super-hot stunt videos.

Rachel: I watched a couple minutes of that.

Griffin: It's quite a loud video, but it's basically just this very talented driver in a stock car doing the most buck wild drifting stunts. Like, drifting around a corner over a train track, a foot away from an oncoming train, and driving full speed towards a person on a Segway, and then like, drifting donuts around them, and drifting right up against the banks of a river. Like, all of these wild, wild stunts, and they're very, very scary, but the person is so talented that you get over the fear of it very quickly and are just like, "How is this person this good at driving cars?"

Rachel: I wonder how you legally get good at stuff like that?

Griffin: I mean, it's gotta be like you have a lot, right? You have a lot that you can do all these tricks on.

Rachel: Yeah.

Griffin: I mean, that's how NASCAR does it, is that you drive on the NASCAR track. I don't think you're allowed to do it on just the street. And I think that's the plot of Cars.

Rachel: Unless there's like a special driver's license you can get for stunts.

Griffin: Oh!

Rachel: Like a class "S" for Stunts.

Griffin: "Oh no, I've got a Chase Sapphire driver's license, so I can actually go 150."

Rachel: [laughs]

Griffin: There was a book I read in middle school, and it was a book about how to remain sort of pure. You know, biblically.

Rachel: Okay?

Griffin: And there's a whole chapter about—I'm getting somewhere!

Rachel: [laughs]

Griffin: There's a whole chapter about your new body, and your— [laughing]

Rachel: [laughing] Wait, did you read this for fun? Or were you instructed?

Griffin: It was just laying around, and so I kind of just dabbled in it. Maybe it was just at church, and so started to flip through the pages to see—

Rachel: Do you think it was intentionally laid around for, uh-

Griffin: Yeah, yeah.

Rachel: Wayward youth?

Griffin: Maybe. But there was an analogy in there, and it was about your new body, and your feelings and urges, and what you can do with those urges. And it was like, "Those urges can lead to beautiful things, but using them now is like driving a NASCAR stock car through the McDonald's drive through. It's not an appropriate place to do it." And I remember reading that thinking like "Did you just call my wiener a racecar?" [laughs]

Rachel: [laughs] Wait, and... Is the person you're driving it through a McDonald's?

Griffin: I think it's saying like, "Yeah, your wiener can do some cool stuff right now, but using it now—"

Rachel: "Don't put it in a McDonald's!"

Griffin: Don't... "Don't fuck a McDonald's, I guess!"

Rachel: [laughing] Gee, I don't know that McDonald's would license that.

Griffin: Yeah. I don't-maybe it said "Popular fast food hamburger-"

Rachel: [still laughing] Were you reading this at a McDonald's?

Griffin: Maybe that's what it was! I was reading Grimace's sort of abstinence paraphernalia.

Rachel: Oh my gosh...

Griffin: Hey, got some submissions from our friends at home, can I tell you?

Rachel: You know Grimace is nasty.

Griffin: Grimace is probably the nastiest—who's the nastiest one and who's the prude?

Rachel: I mean, people would think it's the Hamburgler, but I think it's Grimace.

Griffin: I think that Grimace is down to—well, down to clown. I don't want Ronald to be that.

Rachel: No, me either.

Griffin: No. I think it's... Oh! Mayor McCheese probably has a scandal or two, hiding behind those buns.

Rachel: [laughs]

Griffin: So anyway, Kyle sent this in. Kyle says, "Something I find wonderful is going to bed without setting an alarm. Knowing I don't have to do anything early and can sleep as long as I want is an amazing feeling."

Rachel: Remember those days?

Griffin: [in an exaggerated bitter voice] Is it, Kyle? Is it nice, Kyle?

Rachel: [laughs] I will say, on the weekend I like not setting an alarm, even though we have—

Griffin: A human one.

Rachel: A human alarm.

Griffin: I went to Houston with some friends, and had a bit of a wild night and then went to bed at like one without setting an alarm and I was like "Let's just see what happens." And I woke up at like 9:30. Well, it was like 9:45.

Rachel: Oh my god.

Griffin: I mean, I felt extremely bad, if it makes you feel better, and also I was almost late because we were supposed to leave the hotel at 10:00. I didn't know my body was still capable of doing that, but... you uh...

Rachel: It's still in there.

Griffin: Do enough dumb stuff to it, it'll get you there. Nia says "Cotton candy grapes. Grapes that taste like fairy floss, and not like grapes because

magic and farm-science have both decided to bless us with these sweet and tasty bite-sized babies."

Rachel: I've had some of these, and honestly, to me, they just taste like grapes.

Griffin: That is absolutely—you did not have—that is absolutely wild!

Rachel: To be fair, I've only had cotton candy like once or twice in my entire life.

Griffin: [whispers] What?

Rachel: It's true. It doesn't appeal to me. I don't like sugar that much. You know, like Nerds and stuff? You know how you love Nerds? I don't, and so the cotton candy, I just thought, I'm probably not gonna like that. And so I've only had it like once or twice, so when I had the cotton candy grapes, I was like, these just taste like really sweet grapes.

Griffin: Because... Hmm. Okay. I'll give it to you. I think they taste exactly like cotton candy!

Rachel: I know, I've heard that.

Griffin: I think they taste completely like cotton candy. And you can't just say cotton candy's just sugar, because they don't make like a jelly bean flavor called like... you know. Sugar.

Rachel: [laughs]

Griffin: It's got its own thing going on. It's got its own stuff going on there.

Rachel: Yeah.

Griffin: So, thank you so much to Bo En and Augustus for the use of our theme song Money Won't Pay. You can find a link to that in the episode description. Thanks to... I mean, y'all. For helping us.

Rachel: Yeah, thank you again to everybody who donated, or encouraged others to donate during the MaxFunDrive. I have not forgotten my promise to do a live Wonderful on our McElroy Family YouTube channel. I will do that before the month is out.

Griffin: Yes, so stay tuned and enjoy that. This one's gonna go way smoother than the one that got goofed up on Facebook.

Rachel: The Facebook one, yeah.

Griffin: Um, let's think. Thank you to Maximum Fun for having us on the network. You can go to MaximumFun.org, check out all the great stuff there. They got shows like Mission to Zyxx, and uh...

Rachel: Friendly Fire.

Griffin: And JV Club with Janet Varney.

Rachel: Mm-hmm!

Griffin: And a lot more, all at MaximumFun.org, and you can check out our stuff at McElroy.family, including new April merch, including...

Rachel: New merch! Oh my gosh, you guys. This was such a treat, 'cause I did not know this was coming, but as of this month you can buy a Rachel's Poetry Corner pin!

Griffin: It is very cute. It's like a purple book, and it looks real good, and it says Rachel's Poetry Corner.

Rachel: Oh my gosh you guys, I'm on a pin!

Griffin: Rachel's on a pin, and I think we both got the fire in our bellies now to get more merch goin'.

Rachel: Yes.

- Griffin: Yeah. A shirt would be nice, I think.
- Rachel: yes.
- Griffin: Maybe a baseball shirt? Gotta love a baseball shirt!
- Rachel: Oh, we do love baseball shirts!
- **Griffin:** Yeah, I'm wearing one right now.
- Rachel: Yeah.
- Griffin: So, and that's probably gonna do it for us, to be ending? [laughs]
- Rachel: [laughs]
- Griffin: Bye!

[theme music plays]

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[music plays]

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Sydnee: And I'm Sydnee McElroy.

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Sydnee: Do you know that we used to think diseases were caused by bad smells? And that we used to eat mummies for medicine!

Charlie: That's super funny! I kinda like it.

Justin: Well, thanks. And we hope you'll kind of like our show, Sawbones, a marital tour of misguided medicine. It's available every Friday, wherever fine podcasts are sold, or at its beautiful picturesque home at...

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